

BULK RATE
U.S. POSTAGE PAID
ROUND ROCK, TX

Permit No. 533

P.O. Box 1343, Round Rock, Texas 78680

Postmaster: Forwarding and return postage guaranteed

MICAOpendium

Covering The TI99/4A Home Computer And Compatibles

Volume 2 Number 12

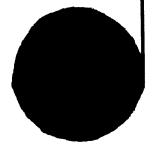
January 1986

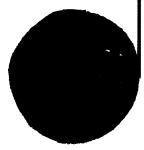
\$1.50

Tra-la-la!

(See page 12)

LAST ISSUE RENEW NOW





...Fouch Instruments THEMAN -- COMPUTERS, COMPONENTS AND SOFTWARE......

TEX+COMP

America's Number One T1 computer retailer



Tex Comp continues to stock the world's largest selection of TI Software. The TI Software library on module, disk and cassette was developed from 1979-1983 at a cost of millions and is considered the best in the home computer software field. TI utilized the talents of such industry leaders as Scott Forsman, Milton Bradley, Microsoft Corp., Scott Adams, Addison Wesley Publishing, DLM, Milliken Publishing, Scholastic Inc., Imagic, Spinnaker and the list goes on and on.

SPECIAL OFFER

Get a great computer and a great deal.

Original Black & Silver TI-99/4A console only \$79.95. Runs all third party software and comes with 1-year factory warranty from TI. (Quantities Limited)



"Shipping, handling & insurance on this special offer is \$10.00 (Continental U.S.) to any UPS deliverable address, HI, AK, Canaua and APO stigntly higher.

MANAGEMENT

MANAGI	EMENT
INFORMATION	I MANAGEMENT MODULES
PHM 3006 PHM 3007 PHM 3012 PHM 3013 PHM 3016 PHM 3022 PHM 3022 PHM 3035	Home Financial Decisions 4 95 Household Budget Mgt 99 Securities Analysis 19 95 Parsonal Record Keeping 15 95 Parsonal Record Keeping 69 Personal Real Estate 495 Personal Real Estate 99
PHM 3012	Securities Analysis
PHM 3013	Personal Record Keeping
PHM 3016	Tax/inves Nec Keep (Disk Neg)
PHAI 3044	Personal Report Generator
PHM 3035	Terminal Emulator II
PTIME STILL	Terminal Emulated II. 995 TI Writer (word processing) 38.75 Multiplan (spreadsheet) 38.95
PHM 3113	
DISKETTE PRO PHD 5001	Mailton List (PIO Houseda)
PHD 5003	Mailing List (PIO Upgrade)
PHD 5021	Checkbook Manager
PHD 5022 PHD 5024	finance Manager
PHD 5027	Personal Financia Aids 9-95 Checkbook Managar 9-96 Finance Manager 19-95 Inversory Management 19-95 Inversory Management 19-95 Involce Management 19-96 Castr Management 19-96
PHD 5029	Casti Management
PHD 5038 PHD 5075	Leasu/Purchase Decisions
CASSETTE PR	
PHT 6003	Personal Financial Auds
PHT 6038	Lease/Purchase Decisions 9.95
EDUCAT	ION
MODULES	Factor Learning Fun. 4.95
PHM 3002 PHM 3003	Beykining Grammar 4 95
PHM 3004	Number Magic
PHM 3004 PHM 3008 PHM 3010	Provided Circus 9.95
PHM 3020	Music Maker 0.95
PHM 3020 PHM 3021 PHM 3064	Weight Control & Nutrition
PHM 3064	PLATO INTERPRETER 38 No Early Learning Fun 4.55 Begluning Grammar 5.55 Begluning Grammar 6.55 Begluning Grammar 6.
PHM 3109 PHM 3015 PHM 3043	Ti Logo II (32K req.)
PHM 3015	Early Reading (Speech)
PHM 3043	Reading Co
PHM 3046 PHM 3047 PHM 3046 PHM 3062	Reading Roundup
PHM 3048	Reading Raily
PHM 3062	Addition & Subtraction 1 9.95
PHIA 3027 PHM 3028 PHM 3029	Addition & Subtraction N
PHM 3029	Multiplication 1
PHM 3049 PHM 3050	Numeration 1
PHM 3051	Rumeration #
PHM 3059	Scholastic Spelling 3 9 95
PHM 306G PHM 3061	Scholastic Spelling 4
	Scholastic Soelling 6 9 95
PHM 3062 PHM 3088 PHM 3090 PHM 3091 PHM 3093 PHM 3094 PHM 3095 PHM 3096 PHM 3100 PHM 3100 PHM 3101	Computer Math Games VI 9 95
PHM 3090	Militian Addition
PHM 3091	Milikan Mukipikation
PHM 3093	Milliken Division
PHM 3094	Milliken Integers
PHM 3095	Militar Fractions
PHM 3099	Militikan Laws of Arithmetic 4.9
PHM 3100	Milliken Equations
PHM 3101 PHM 3114	Millianter Mass of Formulas
PHM 3114 PHM 3115	Atian Addition
PHIM 3117	Milliaen Muldjalcation 99 96 Milliaen Muldjalcation 99 91 Milliaen Integers 99 92 Milliaen Integers 99 96 Milliaen Interestations 99 Milliaen Equations 99 Milliaen Equations 99 Milliaen Equations 99 Milliaen Equations 99 Milliaen Milliaen Milliaen 96 96 Milliaen Milliaen 96 96 96 96 97 97 97 97 97 97 97 97 97 97 97 97 97
PHM 3118	
PHM 3118 PHM 3110 PHM 3177 PHM 3178	Meteor Multiplication
PHM 3177	Face Maker

DISKETTE PROG	RANS
PHD 5009 FHD 5018	Music Skills Truiner 995
HID 5018	Market Skriulation
PHD 5030	Speak & Spell II ICA. Basicy
PHD 5031 PHD 5042	Speak & Spell II (Ex. Basic) 995 Speak & Math (TE ii Req.) 995 Speak & Math (TE ii Req.) 995 Spell Writer (TE ii Req.) 995
PHD 5041	Bridge Bidding III
PHD 5020	Bridge Bidding III 9 95 Music Maker Demo (Module Req.) 9.95
CASSETTE PROC	BRAMS
See disk version:	tor requirements i.e. TEII Music Stulis Trainet
	Music Skills Trainet
	Computer Music Box 895 Market Simulation 8.95
PHT 6018	Speak & Math 9.95
PHT 6031 PHT 6042	Coast Ulvitur
PHI 6026	Bridge Budding I
PHT 6039	
PHT 6041	Bridge Bidding III 9 95
	AS AF NEW LOW BOICEL
MBX UNIT	39.95 NEW LOW PRICE!
BRIGHT BEGINS	NINGS SERIES
PHM 3154	
	Terry Turite's Advistate Mean Expension System Required
PHM 3155	I'm Hiding (MBA Expansion
PHM 3156	Honey Hurt (MBX Expansion
PINE 3136	System Requited
PHM 3157	Sound Track Trolley (MBX Expansion
	System Required
ARCADE PLUS	SERIES
PHM 3148	Championship Basebell (MBX Expension
	Championship Baseball (MBX Expansion System Required
PHM 3149	Space Bandit (MBX Expansion
Dulla \$150	Shuremania (MAX Frontiero
PHM 3150	System Recommended
PHM 3151	Bigfoot (MBX Expansion
• • • • • • • • • • • • • • • • • • • •	Bigfoot (MBX Expansion System Recommended
PHM 3152	Meteor Belt (MBX Expansion System Recommended
	System Recommended
PHM 3153	Super Fly (MBX Expansion System Recommended
HOME EN	NTERTAINMENT
	•••
MODULES PHM 3009	Football 9 95
PHM 3018	Vinen Garmes 1
DUL 2017	Vigeo Games I 4.95
PHM 3024	
PHM 3024 PHM 3025 PHM 3030 PHM 3052 PHM 3053	Mind Challenners
PHM 3030	
PHM 3052	Amazing 495 Tombatone City 495 Ti Invadere 495 Car Wars 495 Munch Man 405
PHM 3053	Carl Ware
PHM 3067	Munch Man 4.95
PHM 3042T	
D1114 10430	Tunnels of Doney (Mak)
PHM 3056	Alminar
PHM 3110	Chisholm Trali 5.95 Parsec 4.95
PHM 3056 PHM 3110 PHM 3112 PHM 3031	Yng Attach 4.95
PriM 3031 PriM 3032	Trie Attack 495 Biasto 495
	Biackjack & Poker
PnM 3033	Huesta 6 35
PHM 3034	Zero Zao

Home Management, Personal Finance, Education, Arcade-type games — all in the big Texas Instruments Home Computer software library.

Tex-Comp purchased TI's inventory of these outstanding titles in order to continue its support of the TI-99/4A user, and also continually acquires inventory from leading retailers and distributors who have discontinued home computer sales.

With its five warehouses and financial resources, Tex-Comp has been able to assure you, the TI-99/4A user continued support.

PHM 3041T	Administra & Pi	rate Adv (Ca	ss1	5
PHM 30410	Adventure & P	rate Adv. (Di	ss.)	ś
ADVENTURE SE	RIES ON CASS	OR DISK ISA	ECIFY)	
Adventur	nand			ذ
The Coun				í
Strange C	Urssey			5
Mystery F	un House	• • • • • • • • • •		5
Ghost To	T DOOM			ś
Savage ts	lanci (& 16			5
Golden Ve	yage			5
konheari	Adventure (Not 1	Scott Adams	ON DISK OR	3
CARSE	ALL MOUVE AU	VENTURES	он ызк он Г49 9	
			19.9	
Solderma	B	 	19 9	5
Hulk				5
DISKETTE PROC				
PHD 5002	Ti.Trak (with ne	w TEH Var 1.		
PHD 5010	Mystery Melod	.		,
PHD 5015	Oktion But Gue	cias i	9.9	•
PHD 5017 PHD 5025	Oldies Bul Goo	dies H	k-Basic	?
PHO 5023	Draw Poker (Ex	Basic Ruo I	9.0	i
CASSETTE PRO				
PHT 8002	TI-Truk TE-H &	Speech	9.9	ذ
PHT 6010 PHT 6015	My stery Melou	y		į.
PHT 6013	Oldies But Got	/619\$ Vies II	7 9	:
PHT 6026	SAL Night Bing	o (Speech) E	7 9 x Basic	Ś.
PHT 6037	Draw Puker (E)	i Basic Meq.j		٤
TI ARCADE STY	LE MODULES A	ND RECENT	RELEASES	
PHM 3149	Space Berstit	(MBX Expan	idon 99	
PHIA 3150				
	System Ruc	oinmended).	on 99	5
PHM 3151	Minfoot (MBX	Expansion		
PHM 3152	Mariane Bull II	tax France	36	
***********	System Rec	ummanded).		5
Prise 3153	Super Fly [MB	X Expansion		
Dute 2120	System Hec	onmiended).		?
PHM 3220 PHM 3219	Sucai Demon	Allack		•
PHM 3224	Moonsweepon			•
PHM 3145 PHM 3229	Sneggit	· · · · · · · · · · · · · · ·		2
	Ruccertime.			š
PHM 3194	Jaw Droaker il.			6
PHM 3227	Congo Bongo		15.9	2
PHM 3168	Petua to Pira	es hierd	11.9	š
PTIM 3233 PHIM 3194 PHIM 3227 PHIM 3168 PHIM 3189 PHIM 3226 PHIM 3225 PHIM 3222	Burk Bodows		15 9	5
PHM4 3225	Star Trak		15.9	5
PHM 3222 PHM 3146	Falhom	· • · • · · · · • · • •		3
PHM 3197	Slymoids			š
PHM 3158	Measshare			á.
			VISA DI MASILACANO	-
	VISA	MgvsiC ore	HINDERS CALL DIRECT	•

TI-99/4A Software



COMPUTER PROGRAMMING AIDS

MODULES	
PHM 3026	Extended Busic & Marinal
PHIM 3055	Editor Assembler
PHM 3058	Mini Memory (With Writer)
DISKETTE PE	OGRAMS
PHD 5007	Teach Yoursell 99/4A Basic
PHD 5018	Teach Yourself Ex-Basic
PHO 5004	Programming Akrs I
PHID 5005	Programming Aids II 9.95
PHD 5012	Programming Aids III 9 95
PHID 5077	Programming Aids (II, & M
PHD 5067	Beginning Basic Tutor
PHD 5078	Text to Speech (Engilate) 9.95
PHO 5098	Ti Forth (Ed Assein Reg.) 19 95
PHD 5078	11 Forth Dumo Lisk (Ed Assem)
PHD 5078	Forth Source Code (2 Disks)
CASSETTE P	HOGHAMS
PhT 4006	Programming Alds I
PHT 6007	Teach Yourseil 99/4A Basic
PHI 5019	Teach Yoursell Ex Basic
PHT 6087	Beginning Basic Tutor
	NO CHOMICCOMO

MATH AND ENGINEERING

IGHAMS
Math Routine Library 995
Electrical Engineering Lib
Graphing Package 95
Structural Engineering Lib
AC Circuit Analysis 9 95
DGRAMS
Main Routine Library 8 95
Electrical Engineering Lits8.95
Graphing Package
Structural Engineering Lib
AC Circuit Analysis

TI-COUNT SMALL BUSINESS SOFTWARE

General L	edo	-																66	9
Accounts	ne	CO	v	ч	×	٠											٠	01	ж.
Accounts	Pa	-	bio															69	w
Inventory																		65	w
Panol.							 			ı.				٠			٠	91	
Mall Syste	i (Pi							. ,										36	

ALL 6 FOR \$349.95

12K, Disk Drive & Extended Basic Required.

Drastic Reductions



HISA DI MASTERICANO HINGERS CALL DRECT (818) 368-6631 TEX+COMP



Epinds: All pictor FO B cos Angidos: Ful leados sovico su cabiles claim, an insuira pater and 37 hebylong or distinsuip3 80 intermines Essi ut Alberts lappr 47 %; Fore Melphys y cos al Softenes unides ones \$100.000, Pictor and arendomes unides change million notice We returne the sign light to limit provisions MDSS Paymons in full muss occumyony ort proofs Groot Core
Conquery Choice or Money Order day premishers trajected Pubble
Constant Contract of the Contract of Contract Contract of Contract Contract Contract Contract Contr

"The Leadur of the Pack"

Contents

MICAOpendium

MICROpendium is published 12 times annually in Round Rock, Texas. No material published in the pages of MICROpendium may be used without permission of the publisher. Computer user groups that have signed exchange agreements with MICROpendium may excerpt articles appearing in MICROpendium without prior approval.

While all efforts are directed at providing factual and true information in published articles, the publisher cannot accept responsibility for errors that appear in advertising or text appearing in MICROpendium. The inclusion of brand names in text does not constitute an endorsement of any product by the publisher. Statements published in MICROpendium which reflect erroneously on individuals, products or companies will be corrected upon contacting the publisher.

Unless the author specifies, letters will be treated as unconditionally assigned for publication, copyright purposes and use in any other publication or brochure and are subject to MICROpendium's unrestricted right to edit and comment.

Display advertising deadlines and rates are available upon request.

. All correspondence should be mailed to MICROpendium at P.O. Box 1343, Round Rock, TX 78680. We cannot take responsibility for unsolicited manuscripts but will give consideration to anything sent to the above address. Manuscripts will be returned only if a self-enclosed, stamped envelope is included.

All editions of MICROpendium are mailed from the Round Rock (Texas) or Smithville (Texas) Post Office. Subscriptions are \$15 for 12 issues, delivered via third class mail. In Canada, add \$3.50. Subscribers in the United States who wish first class delivery may also add \$3.50 to the basic subscription price.

Mailing address: P.O. Box 1343, Round Rock, TX 78680 Telephone: (512) 255-1512

Telephone: (512) 255-1512 Source: TI4596

John Koloen ... Publisher
Laura Burns ... Editor
Mack McCormick ... Technical Editor

Coming next month

- -Languages for the TI
- -A look at the GRAM Kracker
- -Proofreader program

Table of Contents

Digital music Microtech Mozarts can use this programPage 12
Monochrome monitors Changing the program colors for a better viewPage 30
About those lithium batteries Chemical reactions within cells
Foundation Computing out of business Company to continue to offer maintenance and repairs for existing equipment
Copying utilities rated for speed Timing and other comparisons for disk copyersPage 35
GRAM-KARTE, 80-column card planned
TI-compatible products from Germany now available in the United States
Reviews BITMAC
Freeware (or nearly so)
New listingsPage 39
Newsbytes
New products, new bulletin boards and a piracy trial in the United KingdomPage 40
User Notes
Turning numbers into words, a way to keep up with TI-Writer files, and producing a multicolumn formatPage 42
ClassifiedPage 46

Sensational Prices!!! ...On Our Most Popular Hardware and Software!!

From QUALITY 99 SOFTWARE



FANTASTIC SCREEN DUMP

- ★ Now Dumps Many Cartridge Screens
- **Optional Full Page Printout**

SDUMP II. A fast, resident screen dump program. Print the screen on a printer in only 27 seconds with only one instruction! No programming knowledge required. You load this 100% Assembly Language program once, then it is always ready for instant use from your TI BASIC or Extended BASIC program, or from command module! Now prints in both normal size and big full page (80 column) size. With a load interrupt (sold separately), you can even print the screens from many cartridge-based programs including Tax/Investment, Household Budget, Video Chess, Home Financial Decisions, Securities Analysis, Disk Manager, Personal Real Estate, and many more. (To dump cartridge screens, you must have a load interrupt switch — see page 26). Supports TI, Epson, Star Micronics, Panasonic, Prowriter, and compatible printers. Requires 32K, and Extended BASIC, or Editor/Assembler, or Mini Memory. Sug. Retail \$29.95

36169 Disk

\$25.95

TROUBLESHOOT YOUR TI 99/4A SYSTEM! Peripheral Diagnostic Module

Save lots of time and money by troubleshooting your TI 99/4A system at home!

The module plugs into the cartridge slot of the 99/4A and tests the operations of TI and CorComp expansion cards and stand-alone units. The module checks the following peripherals and functions:

- Disk Controller and Drive System

 Test SS, SD; SS, DD; DS, SD; DS, DD.
- Select each drive for format and test
- Display head step settings with CorComp card.
- 32K Memory
- Perform bit check and data retention test on 32K memory RS-232 Interface
- Check Port 1 loop to Port 2 without a printer (Requires Loop-
- Back Plug included with module). Check PIO out to parallel printer.
- If you're serious about maintaining your TI 99/4A system in top-notch working condition, you'd be wise to invest in this module. 120 day manufacturer's warranty

38412 Peripheral Diagnostic Module

ONLY \$24.95

PLEASE NOTE — If you have a 1983 version 2.2 Tl 99/4A console, you'll need the CorComp '83 Module Adapter to be able to use this

38150 CorComp '83 Module Adapter

\$27.95

from



The Perfect Companion for SDUMP II... from CorComp Inc.

SCREEN DUMP AID

CORCOMP LOAD INTERRUPT SWITCH.

Designed for use in conjunction with screen dump software like Screen Dump II from Quality Software, this handy device lets you dump many cartridge screens at the touch of a button.

All you have to do is plug the interrupt switch into the side of the computer, load the screen dump program, and run the cartridge program. When you get to the screen you want, just push the button to print the full screen.

38164 Load Interrupt Switch



\$11.95

AVAILABLE FROM YOUR FRIENDS AT



We gladly accept mail orders!

P.O. Box 6578 South Bend, IN 46660

Questions? Call 219/259-7051

SHIPPING CHARGES

ORDER AMOUNT CHARGE less than \$20.00 \$3.75 \$20.00-\$39.99 5.75 \$40.00-\$74.99 \$75.00-\$149.99 \$150.00-\$299.99 \$300 & up

Ad

NO EXTRA FEE FOR CHARGES







We verify charge card addresses.

ORDER TOLL FREE 1-800-348-2778

Comments

Comings and goings

All of a sudden there is GRAM Kracker from the U.S.A., GRAM Karte from Germany and MAXIMEM from Canada. All three of these devices have reached the market at the same time, and all three do similar things.

These devices allow users to dump the contents of cartridges into memory and save them to disk, or back to the cartridge or, in one case, to cassette. While the contents of cartridges are in memory, the user may make modifications. In short, the knowledgeable user may customize cartridge-based software. You say you don't like the color scheme in Extended BASIC? Now you can change it. You want to have TI-Writer, Microsoft Multiplan, Disk Manager II, Editor/Assembler and a couple of games available in memory to be run at the press of a key, well, these babies will allow you to do it.

These products signal the beginning of a new direction for their owners. Similar to so-called "PROM busters," they have some vendors worried. Atari managed to close down one such product several years ago, though it's only purpose was to take the contents of a cartridge and dump it to a disk. These new products allow the user not only to dump the contents of a cartridge but to modify it.

I would anticipate seeing a lot of hybrid Disk Manager II programs floating around in the future. Look for hybrids of other programs as well. Perhaps the limitations of such cartridges as Personal Record Keeping will be eliminated, and in that case look for the modified versions to appear across the country. I don't believe that users will be dumping the contents of cartridges to disk just to pass them around to friends. Let's face it, most people already own the cartridges they really want. Besides, the prices have gone as low as 99 cents each for some cartridges, which is less than the cost of even a generic floppy disk.

I feel that the biggest change that we will see as a result of these new devices is a multitude of improvements to existing software. And I don't think anyone can be against that. (One improvement I'd like to see is the use of macros by TI-Writer.

BASIC COLUMN TO START

We expect to start publishing a BASIC programming column with the next issue. Several extremely able programmer/writers have offered their services, and anyone of them is capable of doing a superb job.

FLIGHT SIMULATOR IN THE WORKS

The word is that TI users may see a sophisticated flight

simulator program in the not-too-distant future. Actually we've heard of two of the programs under development, on of which is supposed to be 100 percent assembly language. The author of this program isn't prepared to go public a this point. We'll let you know when it's ready to fly.

WE WILL MISS FOUNDATION

The loss of Foundation Computing will be felt by many TI users. The company has left the market, but will continue to support its products (see article elsewhere in this issue) They produced good products, but I think they expected too much from the Z80A processor card. There just isn' enough really good CP/M software and support to make i viable, compared to, say, a PC or Apple co-processor card CP/M is fine for business applications to some extent, but the vast majority of TI users use their computers at home for business, education and recreation. And CP/M-based software never did cut it in the education or recreation markets. Bill and Kathy Hunter worked hard to support the TI market and we wish them the best of luck in whatever they do next.

DANIEL NORLING

We were saddened to learn of the recent death of Danie Norling, an active member of the LA '99ers and a person with whom I had corresponded on The Source. We had listed his address for his Freeware program Proofreader in our November issue. We plan to print the entire program in the near future, probably next issue.

PART IV DELAYED

We are interrupting the next installment of Mack McCormick's assembly language tutorial. Unfortunately, we are missing a number of sections of the fourth installment of the tutorial and are waiting for another copy from Mack. Since he's in Germany, it takes a while. We expect to get back or track in the February issue. We apologize for the inconvenience.

OUR SECOND ANNIVERSARY

This edition marks the end of our second full year of publication, and next month we will start on our third. At times it seems that we should be surprised that we are still here, with more pages than ever. The TI99/4A has been our of production for as long as we've been in production, and yet we've got more subscribers now than we have had at any time in our history. And we continue to add new readers every day. We will never reach the entire TI community, but it is a privilege to serve the readers we have reached. Many have very kind things to say when they write us. Unfor tunately, we are unable to respond to most of our readers or an individual basis, but let me assure those who are reading this that your messages really make our day.

—J

SST Expanded Basic Compiler System "The most powerful high level language available for the T.I./4A" NOW ONLY \$48.00 \$25.00

The SST EXPANDED BASIC COMPILER contains all of the features of the SST BASIC COMPILER, plus most of the features of EXTENDED BASIC. It also includes many commands that are not available in TI BASIC or TI EXTENDED BASIC. A major feature of the SST EXPANDED BASIC COMPILER is the ability to add your own commands. If you have need of a command not commonly found in Basic, you can easily add it to our compiler (Editor/Assembler module only).

The SST EXPANDED BASIC COMPILER package translates a Basic program into TMS9900 machine language, resulting in a great gain in program execution speed. The compiled commands are up to 160 times faster than the corresponding commands in TI BASIC or EXTENDED BASIC. For a comparison we used our Compiler to run the benchmark program for making change in the April 1984 MICROpendium. This program takes over 30 minutes in TI BASIC. When the program was compiled using the SST EXPANDED BASIC COMPILER, the program ran in 37 seconds. In fact, you can compile the program, save it on a disk, recall it, run it and still be considerably faster than TI BASIC.

A second benchmark program appeared in the November 1984 issue of the MICROpendium (page 22). This program took:

209.4 seconds in TI BASIC 219.6 seconds in TI EXTENDED BASIC 7.2 seconds in TI FORTH
4.9 seconds in WYCOVE FORTH

2.5 seconds in SST BASIC or EXPANDED BASIC

The SST EXPANDED COMPILER is also many times faster than TI PASCAL.

The SST EXPANDED BASIC COMPILER contains most of the standard features of EXTENDED BASIC and is especially useful for number crunching, text manipulation and for producing arcade type games. However, some translation of a Basic program may be required.

SST Software has invested about two and one half man-years in the development of this package. With the requirements of Memory Expansion, Disk Drive and either Editor/Assembler or Mini- Memory the SST EXPANDED BASIC COMPILER gives you the following features:

- The ability to use sprites, sound, joyst, graphics, and string functions.
- The ability to write and compile up to 470 lines of Basic code.
- The ability to link compiled programs together as one large system.
- The ability to call up to seven compiled programs from a TI Basic program.
- The ability to dimension up to 1800 element floating point arrays.
- The use of many of the floating point function statements available in TI Basic.
- The ability to do integer arithmetic for extremely fast execution speed.
- The ability to dimension up to a 12000 element integer array using Memory Expansion.

- The use of strings for input, output, character definition and text manipulation.
- The ability to write and debug a Basic program using the TI console and interpreter, and then compile it without the need for retyping.
- The ability to use Bit Map mode for high resolution graphics.
- The ability to add up to five of your own commands.
- The ability to access a disk drive and the RS232 interface.
- The ability to store the compiled program permanently on disk so that it never needs to be compiled again.
- The ability to use the TI Loader for faster loading speeds of compiled programs.
- A manual of more than 60 pages.

SST Expanded Basic Compiler System with a High Resolution Graphics Package and Text Mode NOW ONLY \$5000 \$35.00

This version gives you all the features of the EXPANDED COMPILER plus 40 column mode and 12 new commands for high resolution graphics.

NEW!!

PRE/SST Program

\$30.00

A program translator aid which facilitates preparing existing Basic and Extended Basic Programs for processing by the SST EXPANDED BASIC COMPILER SYSTEM. Makes developing new programs easier. It converts multiple line statements to single lines. It allows you to convert floating point variables to integer variables for increased speed. It also allows you to use such things as numeric constants and takes care of defining variables and constants. The PRE/SST PROGRAM helps you tap the full power of the SST COMPILER SYSTEM. (Requires Extended Basic)

SST SOFTWARE, INC.

BOX 26 ● CEDARBURG, WI 53012 ● (414) 771-8415

Feedback

Just exchange it

I had a similar problem to that of Darrel Sparkman (October 1985 Feedback). I also couldn't get my second drive to work as DSK2. My drives would only run when configured as either DSK1 and DSK3 or DSK2 and DSK3. I tried different cables and switch settings. Nothing helped. I also own a "stand alone" disk controller which I installed between my computer and PE box. The second drive now worked as DSK2. There must have been something defective with my controller card all along. I exchanged my card for another at a TI exchange center for \$47. My new card works fine with DSK1 and DSK2.

> Brian McFeeters Morton, Illinois

More on drives

To Darrel Sparkman of Lockwood. Missouri (October '85 Feedback), the problem with the second drive only being accessed as DSK3 can be caused by a couple of things. TI attempted to make connecting extra drives as simple as possible. To do this they modified the drive cable jumper boards to rotate the drive select lines. This requires all drives to be set for DS0 on the drive selection header (the jumpers located on the board inside the drive). If one jumper board is used between the disk controller and a drive (i.e. two cables), the address becomes DSK2. If two jumper boards are used between the disk controller and a drive (i.e. three cables), the drive becomes DSK3. If I understood correctly, you are using the latter configuration. You could use only two cables with one jumper board, or get one long standard disk cable and change the drive selection header by removing the DS0 jumper and adding one in the DS1 position. Either should solve your problem.

The TI PEB power supply for the internal drive is capable of handling approximately one amp on either the 5-or 12-volt lines. Unfortunately, the

typical full-sized drive draws from .9 to 1.8 amps at 12 volts and from .5 to .7 amps at five volts according to the manufacturer's specifications. Thus, without modification the power supply won't handle two full-sized disk drives.

Usually the PEB will handle two half-height drives without problems. However, some of the PEBs were assembled using non-TI 12-volt regulators. There have been some problems with these regulators failing. Typically the 12-Volt level starts to degrade, causing the drives to act erratically. This can usually be solved by replacing the 7812 (TO-3) regulator with a TI part or even with one in a TO-220AB case if a proper heat sink is used.

If the 12-volt line is not at a low voltage, I understand that the repair center has been installing electrolytic capacitors between the 12-volt line and ground at the disk drive power plugs in the right hand side of the PEB. The value of the capacitor is around 500 uF. This supplies some of the current required under disk spin-up conditions.

Wayne Rettig Lubbock, Texas

Schematics source

In your November issue a Sam P. Smith from Lubbock, Texas, wanted a set of schematics for a S 400 L drive, PHP-1250

He can get one from Hamilton Avnet Elect., main office 4545 Viewridge Ave., San Diego, CA 92123. Also offices in Texas: 8750 Westpark Drive, Houston, TX 77063 and 2401 Rutland Drive, Austin, TX 78758. I just purchased a service manual from them about 1½ months ago.

Barbara Andrews Onset, Massachusetts

Speak & Spell fix

In response to Ed Mashburn who is having trouble with Speak and Spell, if he has Extended BASIC, then change the program to read: 95 ON ERROR 95 :: RETURN NEXT

It will work perfectly with XB with only a slight difference in execution speed.

David Strimple Roslindale, Massachusetts

Trip explained

In response to Gary Cox of Memphis in the October 1985 issue—Gary, in TI BASIC the program is stored in VDP RAM. When you ask the interpreter to set aside that much memory it exceeds slightly into an area of the VDP RAM that holds special information regarding character definitions and the like interfering with the normal operation of things. Review a memory map and you'll see what I mean. The same kind of thing occurs if you ask a program like TI's Debug to write a value to a memory location above the top limits of VDP RAM.

Eric R. Benton Waterville, Maine

Names suggested

Lou Phillips, president of Myarc, says he is looking for a name for his NEW computer and wants something that is a play on his firm's name. The firm's name is Microcomputer Architects so may I suggest that he use the two first letters and call it "MA"; this could either stand for Much Arrogance or represent the cry by a child for help.

A review of his firm's recent customer relations would reflect the following: 1) TI hardware manufacturers, software producers and computer users seem to be pulling closer together while Myarc products seem to be increasingly incompatible with all three; 2) his much touted Extended BASIC upgrade has missed more shipping dates than an IBM new product, and Myarc isn't Big Blue, plus at the Chicago Faire he "forgot" a diskette necessary to demonstrate this item (one has to wonder if he has never heard of door to door for \$10 Purolator Courier or didn't he think the Faire attendees were worth

(Please turn to Page 10)

9900 + FOR THE T199/4A THE ULTIMATE 99/4A EXPANSION SYSTEM AT A SPECIAL INTRODUCTORY PRICE FROM TEX+COMP"

TEX-COMP, the undisputed leader in supplying the 99/4A User, has now put together the finest and most complete expansion system ever offered for the TI99/4A.



CarCamp

COMPLETE **EXPANSION SYSTEM NOTHING ELSE TO BUY!**

- 9900 Expansion Box & Regulated Power Supply (UL Approved)
- 32K Memory Upgrade Adds 32K bytes of Random Access Memory to your system.
- Double Sided/Double Density Disk Controller (operates up to 4 drives)
- RS232 Interface Lets you add a wide range of other accessories, such as printers or telephone modems, one parallel and 2 serial outputs.
- 1 SS/SD Disk Drive Allows you to store and retrieve data on 51/4-inch single-or double-sided flippy diskettes. ALL FOR
- 1 Disk Drive Case & Regulated Power Supply Handles two 1/2-height drives easily (UL or LAC Approved) New Disk Manager with Improved Disk Utilities

Plus S&H

All Cables & Instructions Including a free TI RS232 Y-Cable.

For above system with full size DS/DD Disk Drives For above system with a pair of ½-height Drives Other leading CorComp Ha	5	\$399.95 539.95
CorComp RS232 Card (for TI P-Box)		79.95
CorComp 32K Card (for TI P-Box)		99.95
CorComp DS/DD Controller (for TI P-Box)	NEW LOW PRICE	149.95
CorComp 9900 System with Free RS232 Y-Cable	NEW LOW PRICE	299.95
CorComp Stand Alone RS232 with Free Y-Cable	NEW LOW PRICE	99.95
	EW LOW PRICE	89.95
NEW Triple Tech P-Box Card (Clock/Buffer)		109.95
NEW 9900 Clock Stand Alone		69.95
"Grom Buster" (for 1983 Consoles)	•	24.95
Load Interupt Switch (with FREE Screen Dump Pro	ogram)	19.95
Also available from TEX-COMP at 1	NEW LOWER PRICES:	
TI-99/4A Console w/1-year warranty (add \$20 for BI		79.95
New Star SG-10 Printer w/TI Instructions (replace	s Gemini 10X	
same specs but improved letter quality) with Fre		239.95
½-Height DS/DD Disk Drive		99.95
Full Size DS/SD Disk Drive		79.95
Full Size DS/DD Disk Drive		99.95
Drive Enclosure with Regulated Power Supply for 2	2 ½-height or 1 full Drive	59.95
Cable Kit for 2 1/2-height Drives (for installation in P-Box	5	29.95
Cable Kit for Stand-Alone Drives	•	29.95
RS2323 Y-Cable (Specify if for TI or CorComp syste	em)	10.95





VISA and MASTERCARD HOLDERS CALL DIRECT

(818) 366-6631

TEX-COMP

Texas Instruments



AUTHORIZED DEALER

TERMS: All prices F.O.B. Los Angeles. For fastest service use cashlers check or money order. Add 3% shipping and handling (\$3.00 minimum). East of Mississippi 41/4%. (Free shipping on all oftware orders over \$100.00). Prices and availability subject to change without notice. We reserve the right to limit quantities.

full must accompany all orders. Credit-Card, Company Check or Money Order for immediate shipment. Personal checks require up to 4 weeks to clear. California orders add 61/1% sales 101 "The Leader of the Pack"

Feedback

(Continued from Page 8)

\$10?); 3) did you look at the NEW computer's motherboard in Chicago?—one has to wonder what many of the unconnected chips were doing and where were the memory chips or space for them (perhaps that THING has artificial intelligence); 4) should one mention the fiasco at the June Computer Electronics Show where Lou and the NEW computer were supposed to be?; 5) could one mention the fiasco of the November Chicago Faire where Lou and the NEW computer were supposed to be?

It would seem that the most appropriate name for the NEW computer would be TIME, since it and the NEW computer's introduction date seem to do nothing but move on.

Fred DuVall Clinton, Arkansas

Parts and memory

I was advised by TI that the Parts Department is moving and will have a new phone number after Dec. 26: (806) 741-3064.

There still seems to be some confusion about the memory capacity of the T199/4A. Please note:

VDP RAM 16K
GROM 48K
ROM 08K
RAM 28K
IO Bank 48K
Cartridge Bank 68K
Ram A,C,E24K
Total
Also RAM 8300-83FF, 128 words.
Rest of Bank 8 not useable.

Merle Vogt Von Ormy, Texas

TINYCAL errors

My TINYCAL program appeared in your October issue and many people have sent comments or requested the Freeware CALENDAR disk with six other calendar programs and documentation. Only one person (Jack Wittman, Sherborn, Massachusetts) had discovered that one of the equations I used was incomplete causing

dates before 1901 to be incorrect. Jack did some calendar research on his own and came up with a fix that works for all years after 1582. The fix I've used is different but gives the same results. The correction involves changing the equation DI = (Y-1906)-INT(Y-1901)/4 to:

DI = (Y-1501) + INT((Y-1501)/4) + INT((Y-1)/400-INT((Y-1/100)). The four terms of the equation do the following: term 1 adds one day for every year that passes; term 2 adds one day every four years to correct for common leap years; term 3 adds one day every 400 years to correct for century years that are leap years (1600, 2000, etc.); term 4 subtracts one day every 100 years to correct for century years that are not leap years (1700, 1800, 1900, etc.).

I hope the error hasn't caused anyone any inconvenience.

If Bill Myers got his TINYCAL program to work by changing the data in line 200 from 32,30 to 31,30 as he says (December 1985, page 51), he has got to be one amazing programmer! "As we all know" by inspecting line 190 the data entries are read in groups of three.

The first, T(I), is the TAB value to center the name of the month above the days on the printout followed by the number of days in the month, D(I), and the name of the month, MO\$(I). That is why odd months have low values (6-9) and even months which are printed on the right-hand side have high values (30-32) for the first data entry in each group of three.

Using Bill Myers' logic that erroneously assumes the number following the name of the month is the number of days for that month, October has seven days and December has none! Changing the numbers on line 200 that are immediately to the right of March affects the TAB for April and has no effect on March!

The data lines are correct and if they are entered properly they will work. Line 310 is correct as stands but does require some basic programming tricks

to enter as it is over 140 characters long. When I sent the disk to you, I didn't anticipate you would call to ask about printing one of the programs on the disk. If I had I would have made line 310 into two lines.

Richard J. Bailey Gonic, New Hampshire

CorComp repair work

In the December issue of MICROpendium on page 47 there appeared an article entitled "CorComp Card Repairs." This is the first I was aware that Cleland Controls was advertising the repair of our products.

It is important that your readers are aware that Cleland is not authorized by CorComp and that we have not provided them with any technical information for our products. It is also important that customers realize that CorComp as the original manufacturer will not support any work done by an outside service company. Any work performed by any such companies will void and nullify any existing warranties.

As you know, our service policy for out of warranty products is \$50 which includes repairs, test, any up-grading necessary, complete service documentation, an extended 120 day warranty and technical support. I believe that it is important for anyone considering service by the Cleland Corporation to understand that the difference between the two sources of service is far more significant than the \$15 difference.

Jackirae Sagouspe CorComp Anaheim, California

The Feedback column is for readers. It is a forum to communicate with other readers. The editor will condense excessively lengthy submissions where necessary. We ask that writers restrict themselves to one subject for the sake of simplicity. Our only requirement is that items be of interest to persons who use the T199/4A home computer. Mail Feedback items to: MICROpendium, P.O. Box 1343, Round Rock, TX 78680.



The SIGNALMAN MARK IIIL TI-99/4A COMPATIBLE 300 BAUD MODEM

ACCESSORIES

9V-DC Optional Power Supply \$10.95 p.p.

For Mark IIIL only Finally, a low cost, direct connect, high quality and super reliable TI-99/4 and 99/4A compatible modem that comes complete and ready to use—just plug it into a RS232 interface or ex-

pansion card. TEIL and TEIV + communications software included FREE

SPECIAL: Compuserve Starter Klt with 5 free hours of connect time. Reg. \$19.95, ONLY \$10 with any modem on this page when you mention this ad.

VOLKSMÖDEM

SPECIAL OFFER Communication Software

Included with all modems on this page

The Complete Low-Gost Plug-In Modem.

le puts computer-to-computer communications within easy reach of every personal computer-

Just plug Volksmodem between any wall phone jack and telephone and put your computer into instant communication with thousands of others, it's that easy. No extra parts or tools are necessary-just one adapter cable and software is all that's needed

MONEY SAVING SPECIAL. Get the Volksmodem (reg. \$59,95), 99/4A modem cable (reg. \$12.95), and Terminal Emulator II (reg. \$9.95) an \$80+ value for ONLY \$39.95.



300/1200 Intelligent Modem

Haves Smartmodem Command Structure

• 300/1200 Baud • Bell 103 & 212 A Compatible

Auto Answer/Auto Dial

Automatic Speed Mode Selection • Cable Included (18")

2-Year Warranty
 RS232C Compatible COMPLETE WITH TI-99/4A CABLE.

Enhanced Noise Immunity



A GREAT COMBINATION FOR THE TL-99/4A

The new CorComp Load/Interupt Switch and "SUPER DUMP" Screen Printout Software TorComp (by Danny Michael):

By special arrangement with Danny Michael, a talented 99/4A programmer, Tex-Comp is offering a copy of his "Screen Dump" FREE with each purchase of the new CorComp Load/Interupt Switch.

> THE SULL BLACKJACK & POKER YAX INVESTMENT & MOOKIN RECORD KEEPING TEXAS DISTRU

FREE Software

Print the screen of a Basic or Extended Basic program at the press of a function key. Also print the screen of many modules, including Music Maker, Tax Investment Record Keeping, Personal Real Estate, etc.

No need to worry about not having a serial printer for the older TI modules. This new plug-in Load/Interupt Switch easily inserts between the console and the speech synthesizer or P-Box. Requires 32K, Disk Drive, Extended Busic. Works only with Epson, Gemini 10X, Scar SG10, T1855, and other dot matrix fully Epson compatible

NOTE: A ProWriter version of Super Dump is also available (must specify with order).



WISA and MASTERCARD HOLDERS CALL DIFECT. (818) 366-8631

24 Hour Order Line

TEX4PCOMP

TERMS: All prices FOS. Los Angeles. For festest service use canters check or sunsy order Add 3% shipping and handling \$3.00 is sunsying and handling \$3.00 is sunsying an all software orders over \$100.00). Prices and substacking subject to Company Check or Manoy Order for immediate at CANCES INQUIRE UP IN & WORKS TO CHOST COMMITTEE OF BOTH BUT & NAMED "The Leader of the Pack"

SEND \$2.00 FOR NEW 1986 CATALOG WHICH INCLUDES A \$5.00 SAVINGS CERTIFICATE.



Digital Music by Stephen D. Peacock of Jacksonville, Florida, is designed for would-be computer composers and others who would like to use their consoles as musical instruments.

Digital Music consists of several programs that allow the user to create and play musical pieces. The program allows the user to test his compositions as they are created and to recall them as often as necessary to perfect them. It requires Extended BASIC and a disk system.

The six programs included with Digital Music are called HELP, LOAD, MAKE, PIANO, STAFF and WORK. Copy them from the listings published here and save them to disk under these names. The programs called MAKE and WORK are identical so save it twice under the names MAKE and WORK.

The main menu consists of five options:

- 1. Instructions
- 2. To Play Music
- 3. To Compose A New Song
- 4. To Add to "Work" File
- 5. Print Numbers On Staff

The HELP program consists of instructions to operate the program. Much of this text is taken from the HELP program. Option 1 loads this program.

The second option controls the program called PIANO. This program controls the playing of the music. PIANO corresponds to Option 2.

The MAKE program corresponds to Option 3 and is used to compose music.

Option 4 also accesses the MAKE program. Both Option 3 and 4 utilize a fourth program called WORK, which is used to hold data while you are

creating and testing a song.

PIANO

When PIANO is run you will see a picture of a piano with a message to "PLEASE WAIT, I AM STUDYING MY MUSIC." This pause is needed to calculate the values of several arrays. When these values are computed, a menu will appear. This menu consists of the following options:

AGAIN-----1 NEW-----2 END/COMPOSE--3 INDEX-----4

To play a song select NEW. You will be asked for the title of a song that has been saved. The prompt "DSK1." will appear. Just type the name of a song and press enter. It will run and play. If you enter an incorrect name you will get the message "DEVICE CAN NOT BE ACCESSED" and you may try again.

To play the same song again, select AGAIN. The song will be repeated.

COMPOSING

To compose a song you must enter the total number of notes you will use in a DATA statement, as well as the duration you want the notes to be played and numbers to correspond to the notes. Digital Music requires three numbers for each note (which are played in chord-like fashion). If you want to have a series of six notes or chords assigned to a single DATA statement the first entry in the DATA statement would be the number 6, followed by a comma, of course. Then you would enter the duration of the first note or chord, followed by a comma, and the three numbers corresponding to the three notes that are required by Digital Music. Here is an example: 490 DATA 3,300,20,20,20,300 ,2,21,25,300,3,22,26

Three notes would be played for 300 milliseconds each, consisting of sounds created by the numbers 20, 20 and 20; 2, 21 and 25; and 3, 22 and 26.

You may string as many of these combinations together as you can per DATA statement, just make sure that the first number is equal to the total number of chord or note sequences. Of course, you may use as many DATA statements as it takes to com-

Data is entered using the MAKE program, which can be run from the main menu, the start of this program or by running DSK1.MAKE from a cold start.

pose your song.

Each note corresponds to a position on a musical staff. The lowest is C, which is equal to 110 hertz. C is given the number 1. The next note, C sharp, is 2, with D being 3. D sharp/E flat is 4. This is continued for a total of 45 half steps, up to the G sharp above the treble staff.

To enter a sharp give the next higher number. For example, if F is equal to 6 then F sharp is equal to 7. A flat uses the next lower number. For example: if B is equal to 12 then B flat is equal to 11. To play a rest enter the number 46. This has been assigned a frequency of 44000 hertz.

The duration of the note is entered in milliseconds; 300 is equal to 300 milliseconds.

When the compose option is selected the file DSK1.MAKE will run. You will see the prompt RUN/TEST/BREAK/SAVE. These options are activated by entering the first letter of the one you want to use—R, T, B or S. It is here that the information about DATA statements above is put to work. You would select

(Please turn to Page 14)

MYARC MEMORY CARDS

32K, 128K, 512K - Your Choice

Myarc 32K Memory Card	99.95
Myarc 128K Memory Card	99.95
Myarc 512K Memory Card	259.95

NEW MYARC EXTENDED BASIC II

Extended Basic II	. 74.95
128K Card Extended Basic II	259.95
512K Card & Extended Basic II	299.95

ATTENTION MYARC 128K CARD OWNERS:

Comp-U-Ware will upgrade your 128K card to a whopping 512K. You know your 128K card is wonderful - imagine 512K.

Please mail your card to Comp-U-Ware. We will mail the card back within 48 hours. Add 10.00 for 2nd Day Express Air. Mail or 15.00 for Next Day Express Air Mail.



FOR TOTAL T.I. SUPPORT

OTHER OUTSTANDING VALUES

Gemini SG-10 Printer with Letter Quality Mode234.95

New Legend 808 Printer with Letter Quality Mode 100 CPS......159.95

Extended Basic with FREE Word Processing & Mailing List Software59.95

Triple Tech Card from Cor-Comp.......99.95

Cor-Comp or Myarc Disk Controller Card ...159.95

Don't miss out on other great buys! Comp-U-Ware stocks a full line of hardware and software. Write or call for free catalog, and we will also add you to our mailing list. Comp-U-Ware offers the best for less.



1/2 HEIGHT DRIVES

Half-height, double-sided, double-density disk drives at unheard of prices! These drives will provide 360K of storage when used with the Corcomp or Myarc disk controller cards. They will provide 180K with the T.I. controller card.

21223 Single Stand Alone Drive With Cables\$169.95

21224 Dual Stand Alone Drives With Cables (2 Drives)\$249.95

21221 Price Reduced! Bare Half-Height drives. Two will fit in the peripheral box! Buy two of these drives and receive the cable kit FREE! (Save \$30.00!) Each drive now only\$99.95

Drives brands will vary. We sell only top brands such as Shugart, Qume, and Teac. All drives carry a full warranty.

Send orders and make checks or money orders payable to:

Orders may be prepaid with a check or money order or we will ship C.O.D. Add 3% for Shipping and Handling. Texas residents add 5.125% Sales Tax.

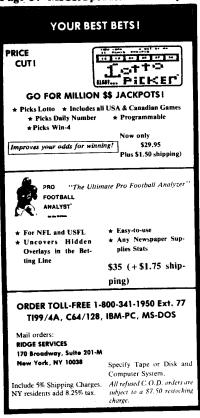
There will be an additional charge for C.O.D. orders.

COMP-U-WARE

P.O. Box 93174 Lubbock, TX 79413

Prices are subject to change without notice. Allow 2 to 3 weeks for delivery.

(806) 792-6184



DIGITAL MUSIC—

(Continued from Page 12)

"B" when writing a song. This will BREAK the program. You will be prompted to start entering data at program line 490. Simply enter NUM 490 and you can start entering musical data.

After the data has been entered, enter RUN. When the prompt line reappears press "T" for TEST. This will read your data and print it to the screen. You will be able to see if you have entered the data properly. If not, it will inform you of your errors. Hold any key to stop the listing. Release the key to restart.

After the data file has been tested select "S" for SAVE. The program will end and prompt you to save the file as DSK1.WORK. If it's saved in this way it can be run from the main program or from the start of the make program. The DATA statements will be intact and you can add to or change them. The file DSK1.MAKE will still

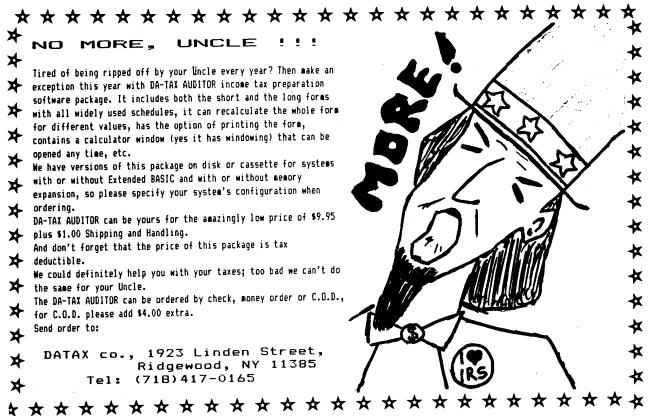
be available to create a different song. Please note that only one WORK file may be run from this system. If you want to work on more than one song at a time, save them under other names. You will then need to run that file from a cold start.

After you have tested and saved your data, select "R" for run. The PIANO program will then run, and you may listen to your new composition.

To see all of the songs that you have saved to disk, select 4 for INDEX. Every song that has been saved with the MAKE program will be listed. Press enter to step through all of the titles. At any time you may press "Q" to quit, and return to the menu.

That should be enough to get you started on the road to composing with Digital Music.

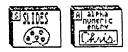
(See program, Page 16)



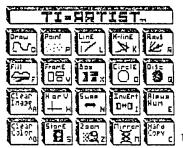
Texaments, Inscebot, and Dave Rose join forces with...

T9 Somether & Companion

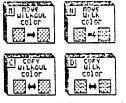
Powerful Slide Features



Multiple Character Multiple Font Entry



Move, Copy and Flip



User Defined Picture Areas

TI Artist allows the user endless possibilities many unique features. The picture oriented menu's (shown above) are easy to use and informative. TI Artist provides excellent user adjusted screen image dumps that work with Okidata 92 or 93, Epson, Axiom GP-100 and Prowriter printers. Minimum system configuration required: Disk system, 32K memory exp, and either E/A, MM, XB, TI Writer, Cor Comp disk manager or Myarc disk controller card.

Artist's Companion

Artist's Companion is a complete package that adds a complete set of graphic tools to be used in conjunction with TI Artist (V 2.0) to help aid in graphic picture design.

A set of five (5) single sided, single density diskettes include 25 character fonts, 160 5x5 (pixel) original graphic characters and 30 assorted pictures (instances). Artist's

Companion is a must for designing almost anything, including ads like this one! A truly great value.

Artist Extras

Artist Extras is a small, but complete
set of graphic tools to be used with
TI Artist (V 2.0) to help aid in
graphic picture design. Totally
differnt from Artist's Companion,
Artist Extras include 14 character
fonts, 5 assorted pictures (instances),
6 full screen pictures and complete
input device DSR routines to aid in
interfacing a mouse and Super Sketch pad
device. All this comes packed on a "flippe"
disk and is a must for the TI Artist owner.

Companion \$17.50 Extras \$6.95

Texaments
53 Center Street
Patchogue, NY 11772

TI Artist \$19.95 All Three \$41.95

All orders shipped in 48 hours upon reciept. Add \$1.50 postage and handling for each item ordered. Sorry, no C.O.D. or credit card orders accepted. Prices and availability subject to change without notice. Call our office (516-475-5480) or bulletin board service (516-475-6463) for additional information. We support a full line of T1-99/4a and IBM PC products. Quantity discounts available.



HELP

90 REM ***HELP***
100 CALL CLEAR 110 PRINT " 'DIGITAL MU SIC'": : : : 120 PRINT "BY STEPHEN D. PEA COCK.": : : : : : : : : 130 GOSUB 1040 140 PRINT "DO YOU WANT:": : :"1. INSTRUCTIONS": "2. TO PL AY MUSIC": "3. TO COMPOSE A N EW SONG": "4. TO ADD TO THE ' WORK' FILE": "5. PRINT NUMBER S ON STAFF" 150 PRINT : : "SELECT 1-5" 160 CALL SOUND (200,999,0) 170 CALL KEY(0,K,S):: IF S=0 **THEN 170** 180 IF K<49 OR K>53 THEN 170 190 K=K-48 :: ON K GOTO 260, 210, 220, 230, 240 200 IF K=1 THEN 260 210 IF K=2 THEN RUN "DSK1.PI ANO" 220 IF K=3 THEN RUN "DSK1.MA KE" 230 IF K=4 THEN RUN "DSK1.WO RK" 240 IF K=5 THEN RUN "DSK1.ST AFF" 250 GOTO 170 260 CALL CLEAR :: PRINT "THI S SYSTEM CONSISTS OF SEV ERAL SEPARATE PROGRAMS. THE FIRST SECTION IS THIS FIL E ON HOW TO USE THIS SYS-TEM 270 PRINT : "THE SECOND IS TH E MAIN SEC- TION, WHICH CONT ROLS THE PLAYING OF THE M USIC. IT IS TITLED 'PIANO'. RUN WHEN OPTION THIS WILL TWO IS" 280 PRINT "CHOSEN. THE THIRD IS A FILE THAT IS USED TO C MUSIC. IT IS TITL OMPOSE ED 'MAKE'. THE FOURTH IS CAL LED 'WORK'. IT IS USED TO HOL D DATA" 290 PRINT "WHILE YOU ARE TES TING YOUR SONG. BOTH THE TH IRD AND FOURTH SECTION WI LL RUN WHENTHAT OPTION IS CH OSEN." 300 GDSUB 1040

310 CALL CLEAR :: PRINT "INS TRUCTIONS FOR USING THE N SECTION:": ::"'PIANO'": : 320 GOSUB 1040 330 CALL CLEAR :: PRINT "WHE N 'PIANO' IS RUN YOU WILLSEE A PICTURE OF A PIANO WIT H A MESSAGE TO 'PLEASE WAI T, I AM STUDING MY MUSIC'THI S TIME IS NEEDED TO" 340 PRINT "CALCULATE THE VAL UES OF SEVERAL ARRAYS. W HEN THESE VALUES ARE COMPUT TED A MENU WILL APEAR. THIS CONSISTS OF AGAIN>1 NEW>2 EN D/COMPOSE>3INDEX>4": : 350 PRINT "TO SELECT ANY QNE OF THESE OPTIONS JUST PRES S THE NUM- BER OF THE SELECT ION THAT YOU WANT." 360 GOSUB 1040 370 CALL CLEAR :: PRINT "TO PLAY A SONG SELECT OPTION'2' FOR NEW. YOU WILL THEN ASKED FOR THE TITLE OF A SON G THAT HAS BEEN SAVED. THE (Please turn to Page 18)

TI-994A

► IBM-PC ?

PEP!

The problem

You have a 99/4A. You've had it for some time, and there is a lot of very valuable data stored on its diskettes.

You've also just acquired an IBM PC.

You want to transfer your data to the PC. As soon as possible, and as painlessly as possible.

The solution

You need PEP.

PEP is a simple, inexpensive, universal technique for reliably and easily transferring data from your 99/4A (or almost any computer) to an IBM-PC. While virtually any application is running on the transmitting computer.

PEP stands for "Printer Emulation Package." Briefly, **PEP** is an advanced software product which will make your IBM-PC look like a printer to whatever computer is attached to it.

So, if you can print it, you can move it to your PC. It's that easy!

Available now!

Good news — **PEP** is available right now. And it's deceptively inexpensive: \$59.95 in U.S. funds (\$79.95 Canadian), plus \$5.00 S&H. WRITE or PHONE for our free brochure!

PEP is a product of INTELPRO (514) 656-8798 5825 Baillargeon St. Brossard, Quebec, Canada J4Z 1T1

NEW FROM TEX-COMP

AT LAST—A COMPLETE PRINT SHOP PACKAGE FOR THE TI-99/4A

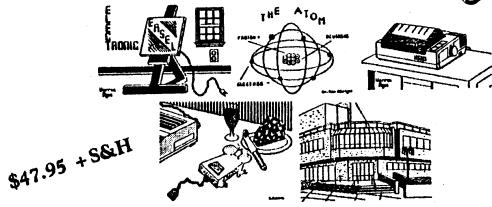
Now create your own newsletters, advertisements, signs and greeting cards with this new package.

INCREDIBLE NEW FONTS
TIME LINE SLANTED

FOR ALL OCCASIONS

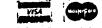
CLIPART AND PICTURES TOO!!





Tex-Comp has gone all the way to Australia to directly import the latest extended basic version of GraphX and has combined it in a user-friendly package with 2 outstanding companion disks from Asgard, which are filled with 24 sets of fancy typestyles (fonts) and a huge collection of clip art pictures which can be printed out to make labels, illustrations, letterheads, etc. The companion disks contain a total of 14 clip art files with each file containing an assortment of different pictures.

By using GraphX together with these 2 companion disks, you'll have the ability, not only to create your own graphics, but also an outstanding collection of ready-to-use illustrations & typestyles. Requires 32K, disk drive, joystick and Epson or Star compatible printer.



HE

(818) 366-6631 24 Hour Order Line

TEXACOMP

Texas Instrument

TERMS: All prices F.O.B. Los Angeles. For tastest service uscashiers check or scorey order. And The shipping and handlin-\$3.00., montained, East of Missistripi4 41%. Free snilpping on a brittenic orders over \$100.00, Prices and arealochity subject to MOTE: Payment in lytt must occumpany all didura. Gredit-Cord.
Company Chuca or Manny Chica for immediate adjusted. Parametence adjusted. Parametence adjusted. Bit Solies.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

144.

14

"The Leader of the Pack"

SEND \$2.00 FOR NEW 1986 CATALOG WHICH INCLUDES A \$5.00 SAVINGS CERTIFICATE.

The sysops of CompuServe's TI Forum

Jonathan Zittrain, of Pittsburgh, Pennsylvania, became an official TI Forum sysop in September 1984.

Zittrain celebrated his sixteenth birthday on Christmas Eve, 1985. He is in the eleventh grade at the Shadyside Academy.

He says he first got a TI in the summer of 1982 but that he got interested in computing when he was "really young" and his brother was involved with the data center at his high school.

He subscribed to CompuServe in January 1983 and says he learned a lot from the Computer and Electronics Magazine SIG (special interest group) before the TI Forum began in February 1984.

Zittrain, who is vice president of the Pittsburgh Users Group, says he is good at Extended BA-SIC and "trying to learn assembly" and says that in addition to helping Forum users with BASIC and XBASIC, he assists them with using CompuServe and shows them "how to get things running and how to get things started."

He is also involved in maintaining the Forum's Data Libra-

Zittrain rates as his best accomplishment so far the establishment of the TI News area on the Forum, which contains help and tutorials and has former data library text in formattable form.

He is working also on new Forum software, he says.

"I'm amazed by the number of friends I've made, the people I've met," he says. "Instead of just being just someone in Pittsburgh, I'm on a national network."

Access CompuServe At the prompt type GO TEX 200

HELP-

(Continued from Page 16) PROMPT 'DSK1.' WILL" 380 PRINT "APPEAR. WITH THE CURSOR FLASHING AFTER IT . JUST TYPETHE NAME OF A SON G, AND THEN(ENTER). IT WILL RUN AND ANDPLAY. IF YOU ENTE R AN INCOR-" 390 PRINT "RECT SONG YOU WIL L GET THE MESSAGE 'DEVICE C AN NOT BE ACCESSED' AND THE N YOU CAN TRY AGAIN. TO PLA Y THE SAME" 400 PRINT "SONG AGAIN, SELEC T '1' FOR AGAIN, IT WILL TH **EN PLAY** ANOTHER TIME." 410 GOSUB 1040 420 CALL CLEAR :: PRINT "INS TRUCTIONS FOR: ": : "COMPOSING ". 430 GOSUB 1040 440 CALL CLEAR :: PRINT "TO COMPOSE A SONG YOU MUST KNO W THE TOTAL NUMBER OF NOT ES. THIS NUMBER WILL BE FOR A TRIO OF NOTES. ENTER" 450 PRINT "THIS NUMBER AS TH E FIRST DATA IN YOUR LIST . THEN LIST A TIME IN MI LISECONDS AND YOUR THREE NO TES. THEN REPEAT-TIME/THREE NOTES ETC." 460 PRINT "UNTILL YOU HAVE E NTERED ALL NOTES. THESE DATA STATEMENT ARE ENTERED IN TH E PROGRAM 'MAKE', WHICH CAN BE RUN FROM THE MAIN PRO GRAM, THE" 470 PRINT "START OF THIS PRO GRAM OR BY RUNNING DSK1. MAKE' FROM A COLD START." 480 GOSUB 1040 490 CALL CLEAR :: PRINT "TO ENTER A NOTE YOU WILL E IT'S POSITION ON THE GRA ND STAFF. THE LOWEST NOTETHA T THE TI-99/4A CAN MAKE IS 110 HERTZ. THIS IS C AND" 500 PRINT "IS GIVEN THE NUMB ER '1'. THENEXT NOTE (C SHAR P) IS '2', WITH D BEING '3'. D SHARP/E FLAT IS '4'. THIS IS CONTINUED FOR A T OTAL OF 45" 510 PRINT "HALF STEPS. UP TO

THE G	SHARP ABOVE THE T
REBBLE	STAFF."
520 GOSUB	1040
	LEAR :: PRINT "HER
	TURE OF THE LO-CAT
IONS OF TH	E NOTES.": : : :
	: :: GOSUB 1040
	" '
-44-"	
550 PRINT	" 29
42"	
560 PRINT	"
-41-"	
570 PRINT	" 25
39"	
580 PRINT	"
-37-"	
590 PRINT	" 22
36"	24
	"20
-34-"	
-34- 610 PRINT	
32"	" 18
	11 4-7 ·
620 PRINT	
30	
630 PRINT	
NOTE: THE	
640 PRINT	" -13-
ABOVE IS"	
000 11/1/1/	" 12
LOCATED"	
	"
ABOVE THE"	
670 PRINT	" 8
GRAND"	
680 PRINT	"6
STAFF."	
690 PRINT	" 5"
700 PRINT	""
710 PRINT	" 1"
720 PRINT	""
730 PRINT	
740 PRINT	·· ··
750 GOSUB	1040
760 CALL C	LEAR :: PRINT "THA
	HE STAFF WITH NO
	FLATS. TO ENTERA S
	THE NEXT HIGER NUM
	=6/F#=7. A FLATUSE
	LOWER NUMBER, "
770 PRINT	"EX. B=12/B FLAT=1
1. TO PLAV	A REST ENTER THE
NUMBER 44	THIS HAS BEEN ASS
	FREQUENCY OF 4400
	turn to Page 20)
(Ficase	turn to rage 40)

lates instruments II 984A - COMPUTENS COMPONENTS AND SOFTWARE

Presents

Super Savings

On Essential Software Packages for the Texas Instruments Home Computer

As part of its program of long-term support for the TI-99/4A user, Tex-Comp has purchased truck-load quantities of original TI Software that is essential to the serious & dedicated user.

In turn, Tex-Comp is passing the savings on to YOU!

All TI Software in this advertisement is brand new, original TI Product in factory-sealed packages and is sold with a full Texas Instruments warranty, which TI has publicly committed to.

Now is the time to buy Key Software at a fraction of its original cost.

There may never be a better time than now to buy



TI Multi-Plan

Electronic Worksheet with many advanced features and built in ease of use. Requires disk drive and controller, and 32K memory Expansion Unit. Printer and RS-232 Interface recommended. Cartridge and Disk.



T1 Writer

This is a professional word processing system for the TI-99/4A. Provides the features and ease of use found in office systems. Requires disk drive. 32K Memory and Printer. Module



Logo II

In use by educators throughout the country. Requires cassette or disk based system and 32K memory expansion.

SPECIAL!! Multi-Plan & Ti Writer \$69.95 + S&H All 3 of the above programs \$84.85 + S&H



Editor/Assembler

This is the complete version with manual, incidule, program thisk and the disk version of Tonibatone City as an example of assembly language programming, 52k and disk drive are required. This package will allow you to program the 99/4A in TMS 9900 Assembly Language and gives you access to all system features. Provides the fastest speed possible troin the 16-bit processor

Special Bonus with Editor/Assembler Purchase

HA

Ю

S

MUI

JSE

r=1

ΗE ASS

00

Order with "Introduction to Assembly Linguage for the II Hume Computer" by Ralph Molesworth for only \$4.95 + 54.01 (a \$9

Get the Widglt (Navarone's Cartislige Expander Board) and the Editor/Assumbler for only \$30.95 (a \$5 savings). Order all 3 Editor/Assembler, Moleswor and the Widget his only \$43.95 + \$400



Original TI-Extended Basic Still the BEST for Less!

verial, high-level programming language that exp the capability of your FI-99/4A Monie Computer. Includes FI Extended BASIC module (36K bytes of preprogrammed



Mini-Memory

This solvware cannedge adds memory to your system. Yotals 14K of memory tidk of CROMs, 4K or kGMs, 4K of RAMs. Mini Memory includes a built-in battery, permitting programs and data stored in RAM to be retained even if module is removed from console

> BONUS: FREE Mini-Writer I word processor (a \$19.96 value) with Mini-Memory Purchase.





(818) 366-6631

TEX & COMP



layinam im fun in ust laccompany sir ulidars. Grade Card, Chack ar Munay Dida, far immoles a shywlant Paramat Igwa iyo ha Kilayans ta chair Cartholha o ida sida dhife sanas

"The Leader of the Pack"

DISK + AID

This is the most advanced, user friendly disk repair utility you can own. This incredible program, as reviewed in April MICROpendium, "...IS IN A CLASS BY ITSELF." With over 30 single keystroke operations teamed together with a manual, which is an entire tutorial on the TI disk operatingsystem, you have a package that has yet to be matched by any program available. Sector zero and directory sector mapping is the most advanced of any program available today. The screen format is considered by many to be the best ever designed. Hard copy formatting is unmatched by any program. DISK + AID is an invaluable addition to your utility software collection and is the best you can own for file and data recovery. XB, MM, EA, 32K, DISK REQUIRED. \$20.00

GRAPHX

Believed by many to be the most advanced graphics program ever written for the TI-99/4A home computer. GRAPHX has features not found on any other graphics program available for the TI. Many of its features can only be found in professional graphics systems. Animation, full color, sophisticated circle drawing, 4 printout formats, plus much more can now be at your fingertips. Please specify XB, EA or MM when ordering GRAPHX. XB, MM, EA, 32K, DISK, JOYSTICK \$37.50

TURBO DATAMAN

This true database is by far the fastest and most powerful database today. You can link screens together for complex applications or build a simple address file. You can use it to keep accounting books for a home or business. Powerful math computational capabilities on your data as you enter it is a feature unmatched by any database program. With this feature, you can have spreadsheet capabilities in your databases. Full field editing is available to keep your information perfect as you enter it. Customize your data entry screens using a combination of graphics and text. Forms report generator for your custom reports. Written in XB and assembly for incredible speed. Up to 30 fields per record and 256 characters per record. XB, 32K, DISK \$30.00

XB DETECTIVE

This incredible XB programming utility is a one of a kind and a first for the TI-99/4A. Offering editing features never known to the XB programmer. List to screen or printer, in alphabetical order, all the variables in your program and find out what line numbers they're in. Find variables that keep giving you program errors like "IMPROPERLY USED NAME." Find reserved words for easier debugging. Delete one line or a group of lines without having to continually press enter or list them. Find "GOTO'S", "GOSUB'S" and "SUB'S" to track program flow. Find where a file is opened, closed or deleted. Written entirely in assembly language, XB, 32K DISK \$18.00

Please include \$1.50 S&H for each program ordered. Michigan residents add 4% sales tax. Personal checks, money orders or C.O.D. Dealer inquiries invited. Free catalog available.

THOMSON SOFTWARE DAY PHONE 616-755-2943 1461 BEACH STREET MUSKEGON, MI 49441-1099 AFTER 4PM 616-726-4602

HELP-

(Continued from Page 18) O HERTZ. THE DURATION OF T HE NOTE IS" 780 PRINT "ENTERED IN MILISE CONDS. ANY VALID TIME MAY BE USED. I HAVE FOUND THAT A TIME OF LESS THEN 300 GIV E A CHOPFY SOUND.": : : : 790 GOSUB 1040 800 CALL CLEAR :: PRINT "INS TRUCTIONS FOR USING THE": :" 'MAKE' FILE.": : : : : : : 810 GOSUB 1040 820 CALL CLEAR :: PRINT "WHE N THIS OPTION IS SELECTED THE FILE 'DSK1.MAKE' WILL RIIN . YOU WILL SEE THE PROMT: RUN /TEST/BREAK/SAVE": : 830 PRINT "TO SELECT ANY OF THESE JUST PRESS R,T,B,S. WH EN WRITING A SONG SELECT BRE AK. THIS WILL BREAK THE PR OGRAM AND TELL YOU WHAT LIN E TO START" 840 PRINT "ENTERING YOU DATA . AFTER THEDATA IS ENTERED ? RUN' THE PROGRAM. WHEN THE PROMPT LINE APPEARS PRES S 'T' FOR TEST. THIS WILL R EAD YOUR" 850 PRINT "DATA AND PRINT IT TO THE SCREEN.": : : : :: 60SUB 1040 860 PRINT "YOU WILL THEN BE ABLE TO SEEIF YOU HAVE ENTER ED THREE NOTES FOR EACH TI ME. IT WILLALSO TELL IF YOU HAVE" 870 PRINT "ENTERED TOO HIGH OF A NUMBERFOR THE TOTAL NUM BER OF NOTES. TO STOP TH E LISTING HOLD ANY KEY, TO RESTART RELEASE THAT KEY. 880 PRINT : : : 890 GOSUB 1040 900 CALL CLEAR :: PRINT "AFT ER THE DATA FILE HAS BEENTES TED SELECT 'S' FOR SAVE. THE PROGRAM WILL END AND PRO MT YOU TO SAVE THE FILE 'DSK1.WORK'. IF IT IS" 910 PRINT "SAVED IN THIS WAY

(Please turn to Page 22)

\$7.00

GRAPKX GOMPANION

II

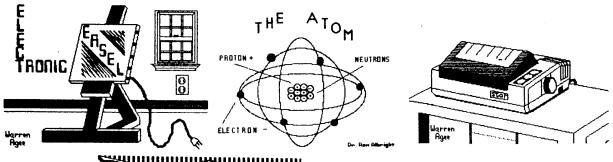
MARCHIE NEW FONTS

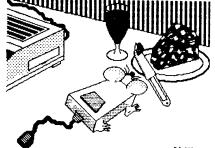
TINY



WEIRD SLANTED

CLIPART AND PICTURES TOD!!







An all new set of art work from the people that brought you GRAPHX COMPANION (see review in Sept. '85 MI-CROpendium). Requires the GRAPHX drawing system.

Asgard Software POB 10306, Rockville MD 20850

HELP-

(Continued from Page 20)

IT CAN BE 'RUN' FROM THE MA
IN PROGRAM OR FROM THE START
OF THIS PROGRAM. THE DATA
STATEMENT WILL BE INTACT AN
D YOU CAN"

920 PRINT "ADD TO OR CHANGE THEM. THE FILE 'DSK1.MAKE' WILL STILL BE AVAILABE TO CR EAT A DIF- FERENT SONG. PLEA SE NOTE ONLY ONE 'WORK' F ILE CAN BE"

SPACESTATION PHETA VERSION 2.0

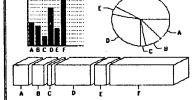
Explore the mysterious abandoned spacestation before your oxygen supply depletes.

Features • Graphics & Sound • Sprites for better animation • 79 built-in game screens • Editor allowing you to make your own screens • Built in solutions to all 79 screens, plus solution editor for your screens • High score feature • Joystick or keyboard game control • Game speed control • More!

Written in Wycove Forth, Spacestation Pheta is definitely one of the most sophisticated games available for the TI-99/4A Computer. The game occupies over 27K bytes of RAM, but loads in less than 25 seconds. The 79 screens are efficiently stored on disk. System requirements include 32K Memory Expansion, disk drive, and one of the modules Extended BASIC, Editor/Assembler, Mini Memory, or TI-Writer.

Obtain a copy from your local dealer or send \$14.95 to T&T Software, 109 Tee Circle, Salem, VA 24153.

EXTENDED BUSINESS
GRAPHS!



drive \$24.95 POSTPAID.

GREAT LAKES SOFTWARE

804 E. Grand River Avanua
Howell, HI 48843

WRITE FOR FREE CATALOGI

930 PRINT "RUN FROM THIS SYS TEM. IF YOUWANT TO HAVE MORE THAN ONE SONG UNDER WAY YO U CAN SAVE THEM WITH OTHER N AMES. YOU WILL THEN NEED TO RUN THAT" 940 PRINT "FILE FROM A COLD START." :: GOSUB 1040 950 CALL CLEAR :: PRINT "AFT ER YOU HAVE 'TESTED' AND SAV ED YOU DATA, SELECT 'R' RUN. YOU WILL THEN BE PRO MPTED FOR A NAME TO SAVE YOU R FINISHED SONG. THE MAIN" 960 PRINT "PROGRAM 'PIANO' W ILL THEN RUN, AND YOU CAN PLAY YOUR NEW COMPOSITION."

970 GOSUB 1040 980 CALL CLEAR :: PRINT "INS TRUCTIONS FOR:": :: "'INDEX' ": : : : : : : : : : : : : : : : : : 60SU B 1040

990 CALL CLEAR :: PRINT "TO SEE ALL OF THE SONGS THATYOU

HAVE SAVED SELECT '4' FOR INDEX. EVERY SONG THAT YOU HAVE SAVED WITH THE 'MA KE' PROGRAM WILL THEN BE" 1000 PRINT "LISTED. PRESS KE NTER> TO STEP THROUGH ALL OF THE TITLES. AT ANY T IME YOU CAN PRESS 'Q' TO QUI T, AND" 1010 PRINT "RETURN TO THE ME NU:":"AGAIN>1 NEW>2 END/COMP OSE>3 INDEX>4": : : : : : : :: GOSUB 1040 1020 CALL CLEAR :: PRINT "TH ESE INSTRUCTIONS CAN BE RU N FROM THE MAIN PROGRAM BYSE LECTING '3', THEN LECTING THE 'HELP' OPTION.": : : : : : : : : GOSUB 1040 1030 RUN "DSK1.PIANO" 1040 PRINT : "<PRESS ANY KEY>

" :: CALL SOUND(200,999,0)

1060 CALL CLEAR :: RETURN

0 THEN 1050

1050 CALL KEY(0,K,S):: IF S=

PIANO

80 REM ***PIANO***

90 CALL INIT :: CALL LOAD(-3 1878,3) 100 DIM R(46),C(46),R2(46),C 2(46),R3(46),C3(46),N(46),N1 (400),N2(400),N3(400),T(400) 110 MS\$="

" :: F\$="*"

LOAD

100 RUN "DSK1.HELP"

FFFFFFF, 120, "FFFFFFFFFFFFF FF",121,"0103070F1F3F7FFF",1 22, "80C0E0F0F8FCFEFF") 150 CALL CHAR(100, "0", 128, "1 0101030FF",129,"101010101010 1010",136,"0000000000103810" ,126, "000000000103810") 160 CALL CHAR(113, "FFE7E7E7E 7CF9FFF",114,"FFE7E7E7E7F3F9 FF"):: CALL SCREEN(5) 170 CALL CHAR (97, BR\$, 98, BC\$, 99,BL\$,104,W\$,40,DO\$) 180 PRINT " "; CHR\$ (13 ";CHR\$(136):" yxxxxx";CHR\$(129);"xxxxxxxx xx"; CHR\$(129); "xxxxxz"

(Please turn to Page 24)

Sensational Prices!!!

...On Our Most Popular Hardware and Software!!

MYARC 128K Card!!

card from Myarc for your expansion box! Now you can have access to bank-switched 22k blocks of memory. This exciting card aloniculdes RAM disk and print spooler routines. Store programs or files in memory and load them instantly! A fantastic productivity aid for users of TI-Writter or similar programs where files are changed frequently. The print spooler lets you "print" at high speed directly to memory - great for downloading files or tex

34324 Myarc 128K Card \$199.00 Extended BASIC Level IV. Requires Myarc 128K card.

SPECIAL! Myarc 128K card and Ext'd. BASIC Level 38395



from CorComp.

Now Your Computer Can Keep Perfect Time!

TRIPLE TECH

An exciting new multifunction board from CorComp that plugs into your expansion box!

Clock/Calendar: "Real-lime" clock lets you access Year, Month, Date, Day, Hours, Minutes and Seconds easily from BASIC or Extended BASIC.

Printer Buffer: Holds up to 64K of output copy and features a

Speech Synthesizer Connection: Let's you hide your speech synthesizer inside your expansion box.

All three functions in one economical package!

34643 Triple Tech

CLOCK/CALENDAR

Stand-alone unit plugs into the side of the computer and keeps track of Year, Month, Date, Day, Hours, Minutes and Seconds. Battery backup keeps time for over six months, even when power to the computer is turned off.

34639 Clock/Calendar Stand Alone

THE 69¢ micro late DISKETTE!

1

10

12

pр

ХX

dd

ÞС



Are you paying too much for diskettes? Try our first quality, prime, 51/4" diskettes (no rejects, no seconds) at intastic sale prices and save, save, SAVE! Disks are packaged in boxes of 50; each box contains 5 shrinkwrapped 10-packs that include diskettes in sleeves. labels, and write-protect tabs.

Each diskette is certified to be 100% error free and comes with a lifetime warranty (if you have a problem, we'll replace the diskette). All diskettes include hub reinforcement rings and write-protect notch.

32391 SS, DD Diskettes \$34.50 (69¢ each!)

32403 DS, DD Diskettes \$44.50 (89¢ each!)





'EVERYTHING BOOK'' For the TI Home Computer

Order Item #25982 ******

AVAILABLE FROM · YOUR FRIENDS AT



We gladly accept mail orders!

P.O. Box 6578 South Bend, IN 46660

Questions? Call 219/259-7051

CHIRDING CHARGES

SHIPPING CHA	INGES
ORDER AMOUNT	CHARGE
less than \$20.00	\$3.75
\$20.00-\$39.99	4.75
\$40.00-\$74.99	5.75
\$75.00-\$149.99	6.75
\$150.00-\$299.99	7.75
\$300 & up	8 75

Ad M4j

free software programs! Bestsellers Typwriter and Name-It from Extended Software are included in disk and cassette versions with complete manual - absolutely free!! You can immediately begin using the power of Extended BASIC for word processing and data base functions



MicroPal Extended BASIC is unconditionally quaranteed to be 100% compatible with all programs written in TI Extended BASIC. With this powerful, highlevel language, programmers

can have automatic access to the 32K memory expansion, utilize sprite graphics for smooth motion and animation, auto-load disk based programs, and add speech with a 400 word built-in vocabulary! Package includes Extended BASIC on a convenient plug-in cartridge with 240 page manual. Sug. Retail \$89.95

ONLY \$69.95!!



HALF-HEIGHT DISK DRIVE

This double-sided, double-density half-height disk drive provides up to 360K of storage when used with CorComp or Myarc disk controller cards (operates as single-sided, single-density drive with TI controller for 180K of storage). The drives are shipped "bare" and can be installed in TI Peripheral Expansion Box; or may be used externally by installing in Box with Power Supply. Hook-up cables are required; please contact our Customer Service Department to determine correct cables for your system.

31031 Half-Height Disk Drive 20164 External Box with

Power Supply

\$119.95 \$59.95

BEST-SELLING HARDWARE!

STAR MICRONICS SG-10 PRINTER

Latest model! Draft quality at 120 cps, near letter quality at 30 cps. 2K print buffer.



30235 AXIOM PARALLEL PRINTER INTERFACE \$ 69.95 CORCOMP RS-232 INTERFACE \$127.00 29784 **CORCOMP 9900** MICRO-EXPANSION SYSTEM\$329.00 MYARC or CORCOMP RS-232 CARD\$ 79.95

32972 MYARC DISK CONTROLLER CARD \$169.95 **CORCOMP DISK**

CONTROLLER CARD SALE! \$159.95 13315 CORCOMP 32K MEMORY CARD\$ 99.95

20164 BOX WITH POWER SUPPLY for external disk drive \$ 59.95 31173 WICO 3-WAY GATELOCK JOYSTICK \$ 24.95

31007 PROSTICK II. Comes with TI adapter \$ 24.95 NAVARONE CARTRIDGE EXPANDER \$ 29.95

NO EXTRA FEE FOR CHARGES







We verify charge card addresses.

ORDER TOLL FREE 1-800-348-2778

PIANO-

hhhhhhhhhhhhhhhhhhhhhhhhmhmhmhhhhhhhhh	(Continued from Page 22)
210 PRINT "ddddddddddddddddddddddddddd" :: FOR L=1 TO 8	-
## Company of the com	
## PRINT # ppppppppppppppppppppppppppppppppppp	dddddddddd" :: FOR L=1 TO 8
PPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPPP	:: PRINT " oppopopopopopon
NT " ppppppppppppppppppppppppppppppppppp	PPPPPPPPPP" :: NEXT L :: PRI
PPP" 220 PRINT: "PLEASE WAIT, I A M STUDYING MY MUSIC.": 230 FOR P=1 TO 46:: READ R(P),C(P):: NEXT P:: RESTORE 260 240 FOR P2=1 TO 46:: READ R 2(P2),C2(P2):: NEXT P2:: RE STORE 260 250 FOR P3=1 TO 46:: READ R 3(P3),C3(P3):: NEXT P3:: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45:: N(L)=IN T(104*(2^(L/12))):: NEXT L: : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO))),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300:: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	NT " рроррорроррогорого
M STUDYING MY MUSIC.": 230 FOR P=1 TO 46 :: READ R(P),C(P):: NEXT P :: RESTORE 260 240 FOR P2=1 TO 46 :: READ R 2(P2),C2(P2):: NEXT P2 :: RE STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0) 0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	ppp"
M STUDYING MY MUSIC.": 230 FOR P=1 TO 46 :: READ R(P),C(P):: NEXT P :: RESTORE 260 240 FOR P2=1 TO 46 :: READ R 2(P2),C2(P2):: NEXT P2 :: RE STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0) 0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	220 PRINT : "PLEASE WAIT, I A
P),C(P):: NEXT P :: RESTORE 260 240 FOR P2=1 TO 46 :: READ R 2(P2),C2(P2):: NEXT P2 :: RE STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,64,37,70,42,70,50,64,53,70,58,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,146,64,149,70,154,70,162,64,165,70,170,64,173,70,178,64,181,70,186 290 DATA 70,194,64,197,70,202,64,205,70,210,70,218,64,221,70,226,64,229,54,17300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L: N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	M STUDYING MY MUSIC.":
240 FOR P2=1 TO 46 :: READ R 2(P2),C2(P2):: NEXT P2 :: RE STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO))),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	230 FOR P=1 TO 46 :: READ R(
240 FOR P2=1 TO 46 :: READ R 2(P2),C2(P2):: NEXT P2 :: RE STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO))),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	P),C(P):: NEXT P :: RESTORE
2(P2),C2(P2):: NEXT P2 :: RE STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO))),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	260
STORE 260 250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN)	
250 FOR P3=1 TO 46 :: READ R 3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N 1(LO)),C(N2(LO)),#3,40,15,R(N 1(LO)),C(N2(LO)),#3,40,15,R(N 1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	
3(P3),C3(P3):: NEXT P3 :: RE STORE 260 260 DATA 70,26,64,29,70,34,6 4,37,70,42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0) 0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	
STORE 260 260 DATA 70, 26, 64, 29, 70, 34, 6 4, 37, 70, 42, 70, 50, 64, 53, 70, 58 ,64, 61, 70, 66, 64, 69, 70, 74270 DATA 70, 82, 64, 85, 70, 90, 64, 93 ,70, 98, 70, 106, 64, 109, 70, 114, 64, 117, 70, 122, 64, 125, 70, 130 280 DATA 70, 138, 64, 141, 70, 14 6, 64, 149, 70, 154, 70, 162, 64, 16 5, 70, 170, 64, 173, 70, 178, 64, 18 1, 70, 186 290 DATA 70, 194, 64, 197, 70, 20 2, 64, 205, 70, 210, 70, 218, 64, 22 1, 70, 226, 64, 229, 54, 17 300 FOR L=1 TO 45:: N(L)=IN T(104*(2^(L/12))):: NEXT L: : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:":: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO), N(N1(LO)), 0, N(N2(LO)), 0, N(N3(LO)), 0) 370 CALL SPRITE(#1, 40, 15, R(N1(LO)), C(N2(LO)), #2, 40, 15, R(N1(LO)), C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1, 44000, 30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300:: NEXT DEL 410 DISPLAY AT(22, 1): "AGAIN>	
260 DATA 70, 26, 64, 29, 70, 34, 6 4,37,70, 42,70,50,64,53,70,58 ,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114, 64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45:: N(L)=IN T(104*(2^(L/12))):: NEXT L: : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): "PLAYIN G:":: DISPLAY AT(22,1): "PLAYIN G:":: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO))),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300:: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	
4,37,70,42,70,50,64,53,70,58,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,146,64,149,70,154,70,162,64,165,70,170,64,173,70,178,64,181,70,186 290 DATA 70,194,64,197,70,202,64,205,70,210,70,218,64,221,70,226,64,229,54,17300 FOR L=1 TO 45:: N(L)=IN T(104*(2^(L/12))):: NEXT L:: N(46)=44000310 GOTO 410320 DISPLAY AT(22,1): "PLAYIN G:":: DISPLAY AT(23,5): NAME\$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300:: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	
,64,61,70,66,64,69,70,74270 DATA 70,82,64,85,70,90,64,93 ,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	260 DATA 70,26,64,29,70,34,6
DATA 70,82,64,85,70,90,64,93,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130,280 DATA 70,138,64,141,70,146,64,149,70,154,70,162,64,165,70,170,64,173,70,178,64,181,70,186,290 DATA 70,194,64,197,70,202,64,205,70,210,70,218,64,221,70,226,64,229,54,17300 FOR L=1 TO 45:: N(L)=IN T(104*(2^(L/12))):: NEXT L:: N(46)=44000310 GOTO 410320 DISPLAY AT(22,1): "PLAYIN G:":: DISPLAY AT(23,5): NAME\$ 330 DISPLAY AT(22,1): "PLAYIN G:":: DISPLAY AT(23,5): NAME\$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300:: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN)	
,70,98,70,106,64,109,70,114,64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L :: N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	,64,61,70,66,64,69,70,74270
64,117,70,122,64,125,70,130 280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	DATA 70,82,64,85,70,90,64,93
280 DATA 70,138,64,141,70,14 6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N2(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	,70,98,70,106,64,109,70,114,
6,64,149,70,154,70,162,64,16 5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1): MS\$ 330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	64,117,70,122,64,125,70,130
5,70,170,64,173,70,178,64,18 1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	280 DATA 70,138,64,141,70,14
1,70,186 290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
290 DATA 70,194,64,197,70,20 2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N1(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
2,64,205,70,210,70,218,64,22 1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N1(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
1,70,226,64,229,54,17 300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	2.64.205.70.210.70.218.64.22
300 FOR L=1 TO 45 :: N(L)=IN T(104*(2^(L/12))):: NEXT L : : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	1.70.226.64.229.54.17
T(104*(2^(L/12))):: NEXT L: : N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:":: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	300 FOR L=1 TO 45 :: N(I)=IN
: N(46)=44000 310 GOTO 410 320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
320 DISPLAY AT(22,1):MS\$ 330 DISPLAY AT(22,1):"PLAYIN G:" :: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),0,N(N2(LO)),0,N(N3(LO)),0) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
330 DISPLAY AT(22,1): "PLAYIN G:" :: DISPLAY AT(23,5): NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),O,N(N2(LO)),O,N(N3(LO)),O) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	310 GOTO 410
G:":: DISPLAY AT(23,5):NAME \$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),O,N(N2(LO)),O,N(N3(LO)),O) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	320 DISPLAY AT(22,1):MS\$
\$ 340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),O,N(N2(LO)),O,N(N3(LO)),O) 370 CALL SPRITE(#1,40,15,R(N1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	330 DISPLAY AT(22,1): "PLAYIN
340 FOR LO=1 TO TN 360 CALL SOUND(T(LO),N(N1(LO)),O,N(N2(LO)),O,N(N3(LO)),O) 370 CALL SPRITE(#1,40,15,R(N 1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	G:" :: DISPLAY AT(23,5):NAME
360 CALL SOUND(T(LO),N(N1(LO)),O,N(N2(LO)),O,N(N3(LO)),O) 370 CALL SPRITE(#1,40,15,R(N 1(LO)),C(N1(LO)),#2,40,15,R(N2(LO)),C(N2(LO)),#3,40,15,R(N3(LO)),C(N3(LO))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	-
)),0,N(N2(L0)),0,N(N3(L0)),0) 370 CALL SPRITE(#1,40,15,R(N 1(L0)),C(N1(L0)),#2,40,15,R(N2(L0)),C(N2(L0)),#3,40,15,R(N3(L0)),C(N3(L0))) 380 NEXT L0 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
) 370 CALL SPRITE(#1,40,15,R(N 1(L0)),C(N1(L0)),#2,40,15,R(N2(L0)),C(N2(L0)),#3,40,15,R(N3(L0)),C(N3(L0))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
370 CALL SPRITE(#1,40,15,R(N 1(L0)),C(N1(L0)),#2,40,15,R(N2(L0)),C(N2(L0)),#3,40,15,R(N3(L0)),C(N3(L0))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
1(L0)),C(N1(L0)),#2,40,15,R(N2(L0)),C(N2(L0)),#3,40,15,R(N3(L0)),C(N3(L0))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	
N2(L0)),C(N2(L0)),#3,40,15,R (N3(L0)),C(N3(L0))) 380 NEXT L0 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	1/10\\ C(N1/10\\ #2 40,15,R(N
(N3(L0)),C(N3(L0))) 380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	1(LO)), C(NO(LO)), #2, 40, 15, R(
380 NEXT LO 390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	N2(LO)), C(N2(LO)), #3, 40, 15, K
390 CALL SOUND(1,44000,30):: CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1):"AGAIN>	380 NEYT LO
CALL DELSPRITE(ALL) 400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	390 CALL SOUND(1 44000 30)
400 FOR DEL=1 TO 300 :: NEXT DEL 410 DISPLAY AT(22,1): "AGAIN>	CALL DELEGATION (30):
DEL 410 DISPLAY AT(22,1):"AGAIN>	
410 DISPLAY AT(22,1): "AGAIN>	
1 NEW>2 END/COMPOSE>3 INDEX>	
	1 NEW>2 END/COMPOSE>3 INDEX>

```
420 CALL KEY(0,K,S):: IF S=0
 THEN 420
430 K=K-48 :: IF K<1 OR K>4
THEN 420
440 ON K GOTO 320,450,520,64
450 DISPLAY AT(22,1):MS$ ::
DISPLAY AT(22,1): "DEVICE NAM
E>DSK1."
460 ACCEPT AT(22,18)SIZE(9)B
EEP: NAME$ :: NAM$=F$&NAME$
470 ON ERROR 620
480 OPEN #1:"DSK1."&NAM$, INP
UT , INTERNAL, FIXED 40
490 INPUT #1:TN
500 FOR L=1 TO TN :: INPUT #
1:T(L),N1(L),N2(L),N3(L):: N
510 CLOSE #1 :: 60TO 320
520 CALL CLEAR :: CALL CHARS
ET :: CALL SCREEN(8):: FRINT
 "1. TO CREATE A NEW SONG.
  2. TO ADD TO 'WORK' FILE.
  RETURN TO MAIN PROGRAM.
530 PRINT "4. HELP (INSTRUCT
IONS)
           5. QUIT"
540 CALL KEY(0,K,S):: IF S=0
 THEN 540
550 IF K=49 THEN RUN "DSK1.M
AKE"
560 IF K=50 THEN RUN "DSK1.W
570 IF K=51 THEN 110
580 IF K=52 THEN RUN "DSK1.H
ELP"
590 IF K=53 THEN END
600 GOTO 520
610 DISPLAY AT(22,1):MS$ ::
GOTO 410
620 DISPLAY AT(22,1): "DEVICE
 CAN NOT BE ACCESED" :: CALL
 SOUND (500, 999, 0):: FOR DEL=
1 TO 1500 :: NEXT DEL
630 DISPLAY AT(22,1):MS$ ::
GOTO 410
640 DISPLAY AT(22,1):MS$ ::
DISPLAY AT(22,1): "ENTER FOR
NEXT/ Q TO QUIT"
450 OPEN #1:"DSK1.", INPUT ,R
ELATIVE, INTERNAL
660 INPUT #1:AA$,BB,CC,DD
670 IF LEN(AA$)=0 THEN 750
680 CALL KEY(0,K,S):: IF K=8
```

```
1 THEN 750
690 FF$=SEG$(AA$,1,1):: IF F
F$<>"*" THEN 660
700 D$=SEG$(AA$,2,LEN(AA$)):
: DISPLAY AT(23,1):D$
710 CALL KEY(0,K,S)!:: IF S=
0 THEN 1030
720 IF K=13 THEN 660
730 IF K=81 THEN 750
740 GOTO 710
750 CLOSE #1
760 GOTO 410
```

STAFF

```
90 REM ***STAFF***
100 CALL CLEAR
110 PRINT "PRINTING NUMBERS"
1111111
120 OPEN #1: "PIO"
130 PRINT #1:"
-44-"
140 PRINT #1:"
42"
150 PRINT #1:"
-41-"
160 PRINT #1:"
39"
170 PRINT #1:"
-37-"
180 PRINT #1:"
190 PRINT #1:"
-34-"
200 PRINT #1:"
32"
210 PRINT #1:"-----
--30----"
220 PRINT #1:"
29"
230 PRINT #1:"-----
--27-----"
240 PRINT #1:"
25"
250 PRINT #1:"-----
--24----"
260 PRINT #1:"
270 PRINT #1:"-----
--20-----"
280 PRINT #1:"
18"
 (Please turn to Page 26)
```

TI-99/4A **ACCESSORIES** FROM TEX-COMP

Tex-Comp's buyers continually attend trade shows and review new products to bring you, the TI-99/4A user, the latest accessories for enjoying and maintaining your investment—all at the lowest possible prices . . .

FLIP 'N FILE

S≔

for TI Modules and Cassettes

This is the ONLY storage unit which provides a perfect fit for TI Command Modules. Each TI Module fits into a separate compartment for complete protect tion. Comes with a hinged smoked plastic cover for complete protection from moisture, sun, and dust. Each unit holds 18 modules or program cassettes. By keeping your moduler in these units, you will always know where your modules are at a numerits notice. TEX COMP takes pride in originally introducing this fine product to the 39/4A users in its first catalog mad-\$16.95 postpaid ing over live years ago.



FLIP 'N FILE for 544" Mini Disks

Protects floppies from dust and other contaminants. Keep your valuable disks safe with the original Flip 'N File Disk Storage Case. This is the original . . . not a theap limitation made of substandard materials. Holds 50-70 disks. Comes complete with dividers and index tabs. Built-in carrying handle and hinged cover makes this unit the best buy on the marker. TEX-COMP has sold these units for over five years with total consume



CASSETTE RECORDER

Buile by General Electric, who made the original It data recorder. We found the GE unit with the same specifications as the original TI and offer it with an original TI cable and the complete TI cassette owners manual. Includes volume and tone control and ONLY \$34.95 + S&II COUNCEL.



1EW RS232 SURGE PROTECTOR

Designed to eliminate power spikes and surges generated by static discharges from damaging moderns. Comes with a Female DB25 on one end and a DB Male on the other end with gold placed pins. All 25 pins are wired through. \$22.95 postpaid

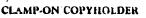
EW MODEM DIAGNOSTIC TESTER

This infinisture RS232 tester is designed to monitor R\$212 lines. This tested is very useful in diagnosing R\$212 communication problems. All power for the LED's is provided by the R\$212 line. There are 7 different colored LED indicator lights to monitor the (CTS), Data Tenninal Request To Sond Data To Stud (CTS), Data Tenninal Ready (D1R), Request To Tenninit Data (TD), Request To Sond Data (RTS), Data See Ready (DSR), and Carrier Dates (CD).



KEYBOARD/COMPUTER VACUUM

A handy tool for all users of computers, printers & disk drives, etc. Removes dust and small particles. Has two sizes of brushes. Requires 2 "C" hatteries (nor in-.\$19.95 postpaid



Adjustable to any position to keep your copy at eye level. Eliminates eye strain. When not in use, swings out of your way. Hency duty steel construction. No Reach. New Low Price \$19.95 poupaid



R.F. Modulator (T.V. Adaptor) \$14.95

These and many more accessories for the 99/4A can be found in the new 1986 6th Anniversary Issue of the big Tex-Comp catalog only \$2-with a \$5 savings coupon for your next order.





NOSA and MASTERGARD BANK ON NOS CERS CALL DIRECT (818) 366-6631 and 3% for create card crosers 24 Hour Order Line

TEX COMP"



TERMS: All prices F.O.B. Los Anyeles. For fastest service use cashines check or sicingy order. And 3% ablighing and handling \$3.00 - suntured. East of bhastastips w/w. Fire subpury on all solitumes unders over \$100.002. Piles and associating subject to change missions exists We reserve the right to those questions.

Company Chace or having Order for immediate ancoment Paraunal change regime up to a monte to clear Coldurate acider and by his area

"The Leader of the Pack"

SEND \$2.00 FOR NEW 1986 CATALOG WHICH INCLUDES A \$5.00 SAVINGS CERTIFICATE.

STAFF—

(Continued from Page 24)				
290 PRINT #1:"				
17				
300 PRINT #1:"				
15"				
310 PRINT #1:"				
-13-"				
320 PRINT #1:"				
12"				
330 PRINT #1:"				
10"				
340 PRINT #1:"				
8"				
350 PRINT #1:"				
6"				
360 PRINT #1:"				
5"				
370 PRINT #1:"				
3"				
380 PRINT #1:"				
1"				
390 PRINT #1:"				

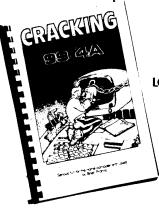
400 PRINT	#1: "	
420 CLOSE		

WORK

80 REM *WORK & MAKE***
90 REM THE 'MAKE' AND 'WORK'
PROGRAMS ARE IDENTICAL BUT MUST BE SAVED SEPARATELY
100 IMAGE #### #### ### ###
####
110 CALL CLEAR :: F\$="*"
120 PRINT "RUN/TEST/BRAKE/SA
VE FILE"
130 CALL KEY(O,K,S):: IF S=0
THEN 130
140 IF K=66 OR K=98 THEN CAL
L CLEAR :: PRINT "START THE

DATA STATEMENTS INLINE 490. PUT THE TOTAL NUM-BER OF NOT ES IN THE FIRST DATA STATE MENT." :: END 150 IF K=84 OR K=116 THEN 35 160 IF K=82 OR K=114 THEN 20 170 IF K=83 OR K=115 THEN 45 180 GOTO 120 190 DIM T(400), N1(400), N2(40 0),N3(400) 200 CALL CLEAR :: DISPLAY AT (20,1): "HAVE YOU SAVED THIS FILE? (Y/N)" :: CALL SOUND (200, 999, 0)210 CALL KEY(0,K,S):: IF S=0 **THEN 210** 220 IF K=89 THEN 250 230 IF K=78 THEN 110 240 GOTO 210 250 CALL CLEAR :: DISPLAY AT (20,1): "SAVE THIS SONG AS?" 260 DISPLAY AT(21,1):"DSK1." (Please turn to Page 28)

YOU MISSED SOMETHING!



GAMES
GRAPHICS
BASIC TUTORIAL
LOGICAL OPERATORS
SPEECH UTILITIES
ASSEMBLY TIPS
SOLID READING
ILLUSTRATED
AND MORE!

info for the Home Computer enthusiast

Tax Included—No C.O.D.'s
Add \$1 shipping per book. Maximum \$3 dollars.

No, alligators didn't eat New York and we don't have laughing cows in Texas! But we do have a new book for the 99/4A, and if ya know what's good for ya, you'll listen 'cause we missed your order from our last months ad—and we know who you are!

Our new book *CRACKING THE 99/4A* includes: file I/O assembly routines with tips on inspecting a merged file. Two speech programs to help you test speech slope parameters, or to choose and edit allophone strings for proper pronunciation. A rare tutorial that guides you through the powerful use of logical operators, and more! I know you're curious so order the book, ok!

MIDNIGHT EXPRESS PUBLICATIONS
ORDER DEPT.
P.O. BOX 26941
AUSTIN, TEXAS 78755

GRAPHK

drawn with GRAPHX



"ultimate graphics software", but you don't have to take their word for it, see what MICROpendium said in their June 1985 review of GRAPHX: "this program is a first class drawing program, almost as versatile and nearly as sophisticated

as versatile and nearly as sophisticated as the \$1000 Auto/CAD for the TI-Pro". MICROpendium gave it straight A's. HOME COMPUTER MAGAZINE wrote in their Vol 5 No 5 issue: "It is a program that once again will

fill you with the excitement of owning a home computer... GRAPHX is amazingly easy to use for a program that offers so many features.... With it's low cost and numerous features, GRAPHX deserves serious consideration" The program sells for \$39.95 plus \$1.50 S&H, Check, M.O., C.O.D. Req: 32K, joystick, disk and either EX-BASIC, Mini Memory or Ed-Assembler.

T1 1-2-3

This is the classic integrated software package containing a full feature word processor, a spreadsheet, and a typewriter all on the same disk or cassette. Features: full screen text editor, right justification, margin of linking capability many files, built in disk and calculator manager window, spreadsheet value as large as 100,000,000, number crunching, manual cover binder, in hard assembly language support on disk or Available 32K with cassette for X-Basic. \$34.95, +\$2.5 SH Check, M.D., C.O.D.

INCOME TAX

Unfortunately, it's that time of the year again, folks!

But have no fear, DATAX is here! For only \$9.95 + \$1 S&H, you get form 1040 and 1040A plus most of the schedules.

Features: automatic recalculation for different values, built-in calculator window, form print with any printer, etc.

It is available on disk or cassette, for 32K or 16K(specify). X-Basic req

2





you Finally, write Extended Basic programs that will execute as fast efficient as if they written were Assembler. This not a compiler. This program received final grade of A the Febr 1985 MICROpendium review. Ιt was called "one most valuable tools programming for the X-Basic programmer." For the first time, this program can be only ordered \$79.95 + \$2.50 S&H.

Req: 32K, disk, X-BASIC

SEND ORDER TO: OHTHINCO, 1923 LINDEN STREET, RIDGEWOOD, NY 11385 (718)417-0165



WORK—

(Continued from Page 26)

:: ACCEPT AT(21,6)SIZE(9)BE EP: NAME\$ 270 NA\$=F\$&NAME\$ 280 READ TN 290 FOR L=1 TO TN :: READ T(L),N1(L),N2(L),N3(L):: NEXT 300 OPEN #1: "DSK1." &NA\$, OUTP UT, INTERNAL, FIXED 40 310 PRINT #1:TN 320 FOR L=1 TO TN :: PRINT # 1:T(L),N1(L),N2(L),N3(L):: N 330 CLOSE #1 340 RUN "DSK1.PIANO" 350 ON ERROR 410 360 READ TN 370 FOR L=1 TO TN :: READ A,

B,C,D :: PRINT USING 100:L.A

380 CALL KEY(0,K,S):: IF S=-

400 RESTORE :: PRINT :: 60TO

1 THEN 380 ELSE 390

,B,C,D

390 NEXT L

120

410 PRINT "YOU DO NOT HAVE E NOUGH DATA STATEMENT FOR THE TOTAL NUM-BER OF NOTES IN L INE 490. THE TOTAL NUMBER OF NOTES INLINE 490 IS"; 420 PRINT TN: "YOU ONLY HAVE" ;L-1; "DATA STATEMENTS." 430 PRINT "CHECK THE DATA IN LINE 490." 440 RESTORE :: PRINT :: GOTO 120 450 CALL CLEAR :: PRINT "IN ORDER TO COME BACK TO THI S FILE, IT MUST BE SAVED AS A SEPARATE PROGRAM." 460 PRINT "IF IT IS SAVED AS 'WORK' IT CAN BE ACCESSED F ROM THE MAIN PROGRAM. IF THIS FILE IS READY TO STORE JUST"

470 PRINT "'RUN' THIS PROGRA

LOST.": :

HAS NOT BEEN 'SAV

DATA STATEMENTS W

480 PRINT "REMEMBER SAVE THI S PROGRAM AS 'DSK1.WORK'": : END 490 DATA 500 DATA 510 DATA 520 DATA 530 DATA 540 DATA 550 DATA

560 REM ADD MORE DATA

570 REM IF NEEDED

GROM chip list offer

Kent Sheets of the OH-MI-TI Users Group of Oregon, Ohio, says he has a list of available GROM chips and prices from TI. Also listed are prices and part numbers for cartridge cases, PCB boards and other parts.

Sheets says he will send a copy of the lists to persons requesting it for \$1. Write him at 1673 N. Curtice Rd., Curtice, OH 43412.

OF TYPING THE SAME COMMAND OVER AND OVER?

PCKEYS Gives You 12 Commands, Each Available With 1 Key Press...In Extended Basic Run or Immediate Mode

Techni-Graphics

443 Perrie Dr. #302 Elk Grove Vil., IL 60007

PROGRAMABLE CONTROL KEYS

M. IF IT

ED' ALL

ILL BE

CNTL 1-9
User redefinable—For commands such as Run, List etc. Up to 140 characters long per key command.
Available in command mode.

CNTL 0

A graphics screen dump any time you want it, whether a program is running or not!

CNTI =

Catalog disk—Available Anytime—Prints to screen and to printer if specified.

PCKEYS also allows you to change the screen and text colors with one command—in immediate or run modes—great for use with monochrome monitors!

\$22.50 Illinois residents add 7% sales tax

For Ti 99/4A only, req. Extended Basic, 32K disk drive and 8 dot addressable, 8 bit printer for screen dump. 100% machine language— Uses no Extended Basic program space.

'Explorers' differ

Two similarly-named products for the TI, both from California, have different functions, according to their manufacturers.

They are Millers Graphics' Explorer program and The Explorer® by Tex-Comp.

Millers Graphics' Explorer, which sells for \$24.95, is described in its manual as "designed to be used as a tool to help you understand how your computer thinks and operates and to be as transparent as possible to the environment or program that loaded it." According to the manufacturer, it allows the user to execute a variety of command modules, stopping and starting execution at any time with the press of the key. The user can watch the actual program screen in slower motion or watch the Explorer's main screen as it is update after each instruction, as well as stop the program and examine and modifying memory and other items (allowing "what if" experiments), according to the manufacturer.

The Explorer by Tex-Comp is a disk editor program which sells for \$19.95. Jerry Price of Tex-Comp says that it "explores a disk sector by sector. It's analogous to the Disk Fixer by Navarone."

Price says Tex-Comp sells Navarone's Disk Fixer and would not ordinarily market a competing product to one it

(Please turn to Page 45)

TEX-COMP PRESENTS The Bargain of the New Year For Disk Users

10 FREE Genuine Texas Instruments 99/4A Disks When you buy the Head Disk Drive Cleaning Kit (Reg. \$15.95) and the genuine Flip 'N File/50 Disk Storage Case (Reg. \$14.95) at the special package price of only \$19.95 + S&H (a \$45 value).





Tex-Comp has made a special purchase of genuine Texas Instruments diskettes that were used by TI for TI-99/4A disk software. All disks came with hub protectors and a Tyvek sleeve. Since they were used for software duplication they are 100% tested and certified. In fact, many may already be formatted and contain programs which can, of course, be written over.

While designated SS/DD, the ones we randomly tested are 100% error free when used as DS/DD.













*UPS--Continental US only





(818) 366-6631

24 Hour Order Line

LOS Angeles. Fut fastest service bee CERNALS CHOCK OF MOVING ORder And 35, unlipping and bending (\$) 60 in minimum, East of Mississippi 455 -, if he subjuing on all bulliance critics and 5163-000. Pieces are availability soupled to bulliance critics and/or 572 reserve the right to Medit quantities.







"The Leader of the Pack"

SEND \$2.00 FOR NEW 1986 CATALOG WHICH INCLUDES A \$5.00 SAVINGS CERTIFICATE.

Changing colors helps clarity on monochrome monitor screen

By ROBERT L. WESSLER

Will the 99/4A work with a green or amber monochrome monitor?

Yes! But there are hurdles to overcome. After almost blinding myself looking at little black letters on a bright green screen, I set out to make my TI compatible with a monochrome monitor. These are a few of the things I was able to come up with.

When I purchased my 99/4A, I, like many TI users, connected it to a portable television. I was amazed at the quality of the display. Letters really looked like letters and the colors were beautiful. I was all set to compute.

Then my television broke down and I borrowed a friend's color monitor. When my television was fixed, I hooked it back up and was very disappointed. In comparison to the monitor I had been using, the letters which used to look like letters now looked like fuzzballs.

It was at this point I went in search of a monitor. When comparing color to monochrome, there was no comparison in the text on the screen. The text on a monochrome monitor is clear and precise. I purchased a nine-inch green screen monitor, took it home, and almost blinded myself.

I originally looked for a monochrome monitor with a switch to allow for inverse colors. After an extensive but fruitless search, I decided to make the software compatible to the monitor instead of making the monitor compatible with the software. It was very evident that white characters on a black background gave me the best quality for text. Colors on a green monitor are seen in different shades of green, with white being the brightest.

It was relatively simple to go into BASIC and Extended BASIC games and programs to change the colors. With a little experimentation I was able to give the graphics better contrast. Dark red, dark blue and dark green, for example, give off almost the same shade on a green monitor. By changing one or more of the colors to a lighter color, something that usually looks hideous in color, the contrasts can give you very sharp graphic images. Finding the hidden call screens and call colors proved challenging, but not difficult.

Not being an assembly language programmer, the colors on assembly language programs proved more difficult for me to change. I've ended up buying products which give me the option of changing the screen colors, such as PTERM, or I've asked the programmer to change the colors for me when I order the product, such as TE1200. (This discourages pirating the software, which is illegal anyway, because it's easy to trace the only program you sold with custom colors.)

Once the software library has been reprogrammed, the computer user will be able to use the monochrome monitor without further difficulty.

The computer programmer, on the other hand, still has the problem of the default colors built into the 99/4A. This can also be overcome. I found a very useful program in the November issue of SUBFILE 99. (SUBFILE 99, is an online magazine for the 99/4A on The Source Telecommunications network.) The program, when run, will reset the screen colors for programming. The program overrides everything. The program you are working on must be saved and the computer reset before your new program can be run and the colors tested. With permission, the program is reprinted below.

With a little work and a little patience, a monochrome monitor can be used with little difficulty, and much appreciation.

Good luck, and remember, it's all in the software.

In the following program, the screen color is set to white on black. The default colors may be changed by replacing the value "240" in line 330 with the decimal equivalent of the screen colors you wish to use. Using the formula: foreground × 16 + background. This will give you the decimal value of the screen colors you wish to have.

Having the screen colors you prefer can be helpful when you are keying in a program listing out of a book or magazine. Remember to save the program and reset the computer before running the program. The program requires Extended BASIC and a memory expansion.

```
100 !***********
110 !* SCREEN COLOR *
        SUBFILE 99
        THE SOURCE
140 !**********
150 !
160 CALL CLEAR :: CALL INIT
170 MEM=9459
180 FOR I=1 TO 50
190 READ X
200 CALL LOAD (MEM+I, X)
210 NEXT I
220 CALL LOAD(8194,37,38,"",
-31804, 36, 246)
230 CALL LOAD (9460, 240)
240 END
250 DATA 244,0,2,1,0,135,208
,96,36,244,216
260 DATA 1,140,2,6,193,216,1
,140,2,2,1,0,72
270 DATA 216,1,140,2,6,193,2
16, 1, 140, 2, 2
280 DATA 0,0,32,216,32,36,24
4,140,0,6,0
290 DATA 22,251,4,91
```

This program was reprinted with thepermission of Michael Amundson, publisher of Subfile 99 on The Source. Tex-Comp & Navarone present



ARTRIDGE ZEXPANDER

Ellininates cartridge overheating and increases console life.

2495 postpaid

FIXER

postpaid

INCLUDES HIDDEN POWERS BOOK

TUPER ÞĎŮPER

2495 postpaid

Saleguarda mastera fast. "See important module notice below.

G PEED READING

2495 postpaid

Improves reading speed and comprehension. Versions for children, teens, and adults. Cartridge Software, no extra equipment required.

Version A for teens and adults. Version B for children 8 through 13. 'See important module notice below

I OMEWORK I HELPER

2995 postpaid

Makes hamework fun, develops basic computer skills. DISK DRIVE REQUIRED. 'See important module notice below.

ONSOLE WRITER

turns your consule into a word processor without disk drive memory. With just your consule, a printer and this unique cartidge program you can begin word processing today. Features include a full screen text editor that lets you lister and Defere characters and complete lines. The program is extremely easy to use yet powerful enough to handle most home word processing applications. See important module notice below

ATA BASE MANAGER

NEW LOW PRICE! 3995 postpaid

A customized transaction, filing and reporting system for the small business with new improved manual. This com-A customized transaction, filling and reporting system for the small business with new improved manual. This comprehensive program controls customer activity, organizes inventiony, and macts business transactions. It allows you to develop and organize your files, design your own screens, customize data entity and index information by multiple keys. A powerful sort utility will organize entitle disk files in any sequence by up to six keys. The Navarone Data Base Management System (DPMS) is a series of programs and to provide powerful yet low cost Data Base Management apublifies for the T1-99/4A Home computer. This series of programs are written entirely in Assembly language in order to exercise the full power of your 16 bit computer. The Navarone Data Base Management System is the most powerful data base system available on the T1-99/4A home computer. You can create data bases with up to 25 fields with 32000 records, frecord size is limited to 255 bytes). Use the Data Base Management system to keep track of inventory, customer files, or stamp collections. DISK DRIVE REQUIRED. "See important module notice below."

AINT N PRINT

Create works of arr by using the full color palate of your computer and the 32 different brushes available on PAINT N PRINT Special Create works or all by using the full color parate of your computer and the 32 different brushes available on PAINT N° PRINT. Special features allow you to magnify small sections of your picture for detail painting and move sections of your painting anywhere on the screen. "See important module notice below.

Print hard copies on your color printer or just save on a cassette or disk. Requires Joystick or Rollerball controller and printer (See

Printer Compatibility: For AXIOM 10011 and AXIOM 700 TI Color Printer, SPECIFY Cuttridge A; for AXIOM 500 or Okidata 82A & 92 SPECIFY Cartridge B; for Genthal 10X., Star SG10, IBM, Epson, SCM, and TI Dot Matrix printers, SPECIFY Cartridge C.

For Extended Graphics capability including area fill, circle generation, mirror image, sexture, etc. order Accessory Extended Graphics;
DISK or CASSETTE (SPECIFY)
\$19.95 poarpaid

Astrology-Horoscope Maker Music Editor Sprite Editor

Disk drive required \$19.95 postpaid Disk drive required \$19.95 postpald

Disk drive required \$19.95 postpaid.

Hidden Powers of Disk Fixer

A comprehensive 50-page book. \$9.95 postpaid.

SPECIFY CASSETTE OR DISK!

IMPORTANT NOTE: Module programs will not run on 1983 V2.1 Consules without Grom Boster Check your title screen for companbility.



(818) 366-6631 24 Hour Order Line TEX + COMP

All pinces FO B too Angeles for lattest earn a use is check or maney under Add 3% aliquing and nandling innium; I det of Mississippi 65% if see shipping on all is offer used 5100 QC Prices and analyting subject to skillout nutice. We reserve the right to limit quantities.

"The Leadur of the Pack"

SEND \$2.00 FOR NEW 1986 CATALOG WHICH INCLUDES A \$5.00 SAVINGS CERTIFICATE.

nteed

About those lithium batteries...

By RICHARD J. BAILEY

Judging from the letters...there seems to be a great deal of confusion and misunderstanding regarding lithium batteries. While I'm no battery expert, I would like to try to clear up some of the confusion with the information I've picked up over the years.

All batteries can be considered to be chemical systems consisting of electrodes of dissimilar materials with an electrolyte of carbon center electrode, a zinc case and a paste electrolyte of ammonium chloride. The characteristic voltage of a cell is determined by the cell chemistry and generally related to the elements used for the anode electrode. The electrolyte used in most cells is either a strong acid like sulfuric in a car battery or a strong base like potassium hydroxide in a nickel-cadmi-

um (nicad) battery. In lithium batteries there is a wide range of materials used for the cathode electrode and a wide range of electrolytes used depending on the cell design. Some lithium cells have sulphur dioxide gas as the cathode material. Because the molecules in a gas are much further apart than in a liquid, these cells are not capable of current output in excess of a few milliamps (1000ths of an amp). To compensate for this some lithium cells designed for higher current output are pressurized to several atmospheres pressure to turn the gas to a liquid.

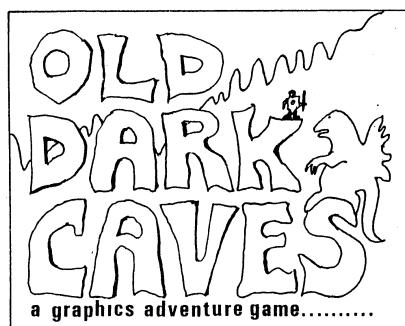
These cells have had FAA restrictions because they could explode if shipped in unpressurized cargo holds. Defective hermetic seals on these cells can cause what the manufacturers of these cells refer to as "rapid venting"

but you might call an explosion.

Fortunately the cells used in digital watches and the Mini-Memory module are not highly pressurized. All lithium cells are hermetically sealed no matter what their internal pressure is because lithium is highly reactive and can burst into flame in air containing more than 2 percent moisture. Never open a lithium cell!

As a cell is discharged a chemical reaction takes place within the cell. The electrodes are the "fuel" for the reaction and the output is a current flow that operates a device such as a flashlight or the Mini-Memory module. When the "fuel" is depleted or the chemical equation that represents the reaction that takes place during discharge is satisfied, the battery is

(Please turn to Page 34)



DONN GRANROS 6320 4th ave South MPLS. MINNESOTA 55423

price 24.95 delivered

Old Dark Caves

THE LAST FRIENDLY DRAGON OF OLD EARTH HAS BEEN IMPRISONED IN THE OLD DARK CAYES BY A GROUP OF UNPLEASANT WIZHRDS NOBODY SEEMS TO KNOW WHY THEY DID THIS, BUT IT WAS PROBABLY A GOOD THING, OTHERWISE. THERE WOULD BE NO POINT TO THIS CAME. YOUR GOAL IS TO FIND THE FRIENDLY DRAGON.

Features

THREE LEVELS OF DIFFICULTY, OVER 216 CAVES. 24 DIFFERENT MONSTERS, THE MONSTERS ARE MULTICOLORED, ANIMHTED. THEY HAVE VARYING DEGREES OF INTELLIGENCE AND CAPABILITIES.

USE MULTIPLE MAGIC SPELLS AND WERPONS. FIND TREASURE CHESTS AND GOBLETS. DEAL WITH MONSTERS, BUY FROM TRADERS AND PRINK FROM MAGICAL FOUNTAINS. AVOID TRAPS AND POOR DECISIONS AND YOU MAY SURVIVE.

THIS PROGRAM RUNS OVER 72 K AND USES OVER 300 DISK SECTORS, IT IS PROGRAMMED IN EXTENDED BASIC AND TMS1900 ASSEMBLY LANGUAGE.

UNPROTECTED FOR OWNER BACKUP AND FUTURE MODIFICATION (MINOR PROGRAMMING KNOWLEDGE REQUIRED)

REQUIRES TI 19-4/A, EXTENDED BASIC, 32 K MEMORY EXPANSION AND DISK DRIVE.

EX+COMP

OUTSTANDING ARCADE QUALITY GAN for the TI-99/4A

MIDNIGHT MASON

MICRO PINBALL II

MIDNIGHT MASON

THE TI-99/4A ANSWER TO GHOST CHASERS

A delightful chase through a mare of ladders and brick walls as you direct your mason in collecting his tools. Entertaining animation as the mason climbs, runs, builds, and breaks through brick walls in his attempt to avoid being devoured by not so friendly ghosts. Great arm flexing, by pumping, pick swinging action. You will play for hours. Requires Extended Basic, 32K and disk drive. \$14.95 + South

MICRO PINBALL II

Turn your 99/1A into a fast action plubalt machine, complete with keyboard operated "flippers" and ball control, absolutely incredible color graphics and performance. \$14.95 + Soil!

SPECIAL BONUS: MIDNIGHT MASON and MICRO PINBALL II plus 2 additional high-speed arcade games: TI TOAD and BURGER BUILDER. Requires Extended Basic and

TEX COMP proudly presents the most outstanding arcade game ever written for the TI-99/4A.

Championship Tennis lets you enjoy the excitement, action and thrills of a professional tennis match with complete control.

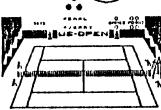
The graphic displays are all in dimensional perspective, which adds increased realism.

Thousands of this program have been sold throughout the world for other computers. Now, you can enjoy the ultimate action areade game on your Tl-99/4A. Requires Extended Basic

and 32K.

ONLY \$9.95 Plus Salt

COMPLETE WITH DOCUMENTATION



ENNIS

ALSO INCLUDED:

A collection of bonus, unreleased TI arcade games are included. They may not be complete or documented, but you'll certainly have a ball with them!





VISA and MASTERCARD HOLDERS CALL DIRECT. (818) 366-6631

24 Hour Order Line

TERMS: All prices F O.B. Los Anyeles. For feelest service us Ms check or michey erder. And 3% shipping and handling in minimum. East of Michesippi 4%%, fires snipping on all are orders over \$160.60). Prices and availability subject to

Texas Instrum

Company Check or Money Draw for imneces require up to 4 weeks to close. Comernia wivers add 4%% by

"The Leader of the Pack"

LITHIUM BATTERIES-

(Continued from Page 32)

dead.

Depending on the cell chemistry, cells can have either a reversible or non-reversible chemical system. If the cell is non-reversible it is called a primary cell and must be replaced when discharged. Trying to charge a primary cell will not work and can cause cell heating, internal pressure and even "rapid venting."

All lithium cells currently (pun) produced are primary cells and must not be charged, of, for that matter, even discharged rapidly.

Secondary cells have a reversible chemical system and charging them generally restores them to their original state. Examples of secondary cells are lead-acid (car) batteries and nicad batteries. Depending on the cell chemistry the cell will require either a constant-current (for nicad) or a constant-voltage (for lead-acid) type charger. Charging either type by the opposite method can have disastrous results.

Charging a secondary cell generally results in a gaseous chemical byproduct. While chargers are sold for carbon flashlight batteries, these are not too effective. As these cells discharge a chemical reaction produces hydrogen gas bubbles around the carbon rod that is the center electrode. Charging these cells does not remove the gas bubbles and eventually the carbon electrode will be totally isolated

from the electrolyte by the gas bubbles. In nicad cells the released gases recombine and the cell can be considered a closed (sealed) system. In a lead-acid battery the hydrogen gas produced can be ignited by a spark causing the battery to explode, spewing acid and shrapnel in all directions: $(2H + O \rightarrow H_2O \text{ plus energy})$.

The bottom line is: 1) never charge any lithium battery, or any other primary cell, *PERIOD!*; 2) never charge any nicad cell except in a charger specifically designed for that type and capacity cell. Nicads require constant-current type chargers; 3) never charge a lead-acid cell, including gelled-electrolyte type cells, in a nicad charger. These cells require a constant-voltage type charger. Only charge these cells in a well vented area.

The above explanation is somewhat generalized and oversimplified and does not deal with some of the other characteristics of different types of cells. Lithium cells have a shelf life of 5-10 years. Nicads can be recharged up to 1,000 times and perform almost as well as lithium in cold temperatures, making them ideal for use in flashlights if you're into winter mountain climbing like I am. Since none of the cells I've mentioned have a gauge to tell you when the cell is about to hit "empty," rechargeable cells are great for applications where you must know the amount of energy left in the cell. Nicads do not do well at higher temperatures around 100-125 degrees F. The self-discharge rate increases rapidly with temperature and cells might lose their charge in one week at these temperatures. Using nicads in the Mini-Memory or a flashlight in a hot clime would not be a good idea.

If nicads are allowed to go completely flat and stay in that condition for some time, the cells may develop internal shorts called "hairs" between the electrodes, rendering them useless unless you are familiar with the procedure of zapping shorts in nicads. It would also require three nicad cells wired in series (1.2 volts per cell) to replace one lithium cell (3 volts per cell) and where lithium watch cells are priced under \$2 at Radio Shack there is no reason to resort to nicads as replacements in the Mini-Memory.

To find if your Mini-Memory battery needs to be replaced, measure the cell voltage with a high impedence voltmeter. If the cell voltage is much less than 3.0 volts, the cell needs to be replaced. If you want complete instructions on replacing your Mini-Memory battery with a lithium watch battery, see my article in the August 1985 New Hampshire User Group newsletter available through your user group if they exchange newsletters with us, or send a SASE (required!) to: New Hampshire 99'ers User Group, Inc., P.O. Box 5991, Manchester, NH 03108-5991

Foundation Computing out of business

Foundation Computing has gone out of business, and Kathy Hunter, vice president of marketing, described the firm as "financially bankrupt."

Foundation manufactured the Z80A card and 80-column card for the TI99/4A, as well as 32K and 128K memory cards for the machine.

Hunter described the firm's leaving business as resulting from a combination of events. The company which manufactured Foundation's boards went bankrupt "with the boards in tow," she said. She also noted that components supplied from a major company to Foundation "were faulty."

Hunter added that "John Koloen's articles were not very helpful."

Koloen, publisher of *MICROpendium*, wrote in the June 1985 issue that the Z80 card would not format a disk using the MRS operating system. In a subsequent issue he wrote that Foundation replaced his disk with one which worked properly.

Hunter said that sales of the Z80 card dropped by 75 percent following the initial article.

She said that the company will continue to offer maintenance and repairs for persons wishing support. For products under warranty, the customer will pay only the shipping and for products not under warranty, the customer will be charged \$35 plus shipping.

New address for service is P.O. Box 455, Mill Valley CA 94942.

Copying utilities rates for speed

By JIM LEWIS

Recently I had a flash of initiative and decided to compare ALL the copy programs in my library. Following is the result of this effort. I hope this will help others to decide which one (or ones) to purchase. I didn't include timings from TI's Disk Manager II since everyone with a disk system probably has it already, and can run their own comparison. All of these programs require memory expansion.

These comparisons are based on a backup of SS/LIB/5, a full 360-sector SS/SD disk with 15 individual files.

Also, I am running the CorComp controller card set at 3ms. access time. This may make a difference in your actual times, but the comparisons should still be proportionately accurate.

PROGRAM TIME

CorComp Disk Mgr 2.3

1m/11s

Loads fast, works fast (with Turbo option "ON"). Supports up to four DS/DD drives in any configuration. Copies individual files to the destination disk without over-writing what's already there. Won't overwrite sector 0 (but updates it when done). Displays sectors copied vs. sectors left. In individual mode, tells which file it's on and how many files/sectors are left to go. Won't copy proprietary, garbage sector 0 or dead sectored disks. Full on-screen prompts. Very friendly. (Requires CorComp disk controller.)

CorComp Inc., 1255 N. Tustin Ave., Anaheim, CA 92807, (714) 630-2903.

MassCopy Ver 3

2m/25s

2m/27s

Medium load time. Runs from Editor/Assembler, Minimemory or Extended BASIC. Supports three drives in any configuration. Will make a backup to two 2 drives simultaneously. Will copy proprietary, dead-sectored, weird track-sectored disks. Will do simple initializing. Some flexibility of master and copy drives. Tells sectors copied vs. sectors left. Full on-disk instructions and on-screen prompts. This is a "freeware" type program, in that the author encourages you to pass it around. If you like it, he requests you send him \$10. Not a bad deal!

Steven Lawless, 2514 Maple Ave. Cedars, Wilmington, DE 19808.

Floppy Copy

Slow load time. Runs from Editor/Assembler, Mini-Memory or Extended BASIC. Supports four DS/DD drives in any configuration. Will copy to two drives simultaneously. Copies some proprietary and weird track-sectored disks. Allows sophisticated and fast initializing with selective tracks/sector. Full on-disk instructions and on-screen prompts. Displays passes and sectors to copy, which pass and

(Please turn to Page 36)

QUICK-COPYER II (TH)

Ø 1984 QUALITY 99 SOFTWARE

MASTER: DSK1 COPY: DSK2

DISKNAME: MAILBACK2

8 FILES 1431 SECTORS

COPY NEEDS 9 PASSES

READING CANADA PASS 1

ANAMOS PASSES

READING PASSES

PASSES

READING PASSES

PASSES

READING PASSES

PASSES

READING PASSES

PASSES

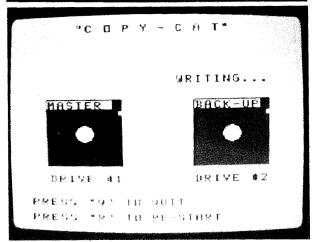
PASSES

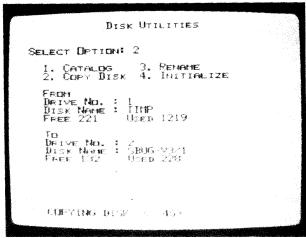
PASSES

PASSES

READING PASSES

PAS





Above: screen from CorComp's Disk Manager program.

GRAM-KARTE, 80-column card planned

Products from Mechatronic GmBH of Germany are now available in the United States through Technical Application Product Engineering Ltd. of Ontario, California.

An 80-column card for the TI is scheduled for March release, according to Franz Wagenbach of T.A.P.E. He says that the German manufacturer says that the card is compatible with existing software and can switch from 80 to 40 columns.

The card is expected to be priced at approximately \$200, Wagenbach says.

Mechatronic GmBH's Extended BASIC II + at \$79.95 is now available, according to Wagenbach. The program, reviewed in the October MICROpendium, allows the user to produce high resolution graphics in XBASIC by using the 60 additional commands built into the XBII + cartridge.

A 128K memory expansion is available as a plug-in module with built-in centronics portand print spooling functions for \$149.95. An internal

RAM card version is scheduled for January release at \$159.95.

Also scheduled for January release is the GRAM-KARTE by Heiner Martin, author of *TI Intern*.

GRAM-KARTE, priced at \$249.50, is said to allow the user to transfer the contents of any cartridge to disk and to reload onto the card the contents of up to six cartridges, which are then menuaccessed. Up to three GRAM-KARTES can be loaded into the PEB.

GRAM-KARTE has 128K bytes of RAM of which 64K can be used as GRAM, according to Wagenbach. He says the remaining 64K are normal RAM and can be switched 16 ways by means of bank switching. The RAM can also be used for additional GRAM by special manipulation.

After the module is loaded into the GRAM-KARTE, the program can be modified and then saved to disk. GRAM-KARTE is said to be fully compatible with TI and CorComp controllers. Wagenbach says it has not yet

been tested on the Myarc controller.

An English version of TI 99/4A Intern: The Operating system of the TI-99/4A ROM and GROM Listing with Commentary and Directions for GPL, by Heiner Martin, is available from T.A.P.E. for \$17.95.

Also promised for January are a mouse which Wagenbach says provides PC-like screen icon graphics, priced at \$98, and an EPROMmer at \$129.50.

Scheduled for release in March is the QUICK DISK drive for 2.8-inch minidisks. Wagenbach says it is a self-contained disk drive and controller which does not need an expansion box, and will work with the CC40 as well as with the TI99/4A. Price is \$199.95.

The company is also offering fig-Forth in cartridge form for \$49.95. Orders are being taken now for probable April delivery, Wagenbach says.

For further information or to order, contact T.A.P.E. Ltd., P.O. Box 4042, Ontario CA 91761 or phone (714) 989-9906.

DISK COPYING PROGRAMS—

(Continued from Page 35)

which sectors have been copied and how many of each are left. Allows selective ending sector for weird disks.

The Softspot, P.O. Box 8786, Silver Spring, MD 20907.

Quick Copier I 2m/25

Fast load. Different versions for Editor/Assembler, Mini-Memory and Extended BASIC. Supports three drives. Won't copy proprietary or dead-sectored disks. No frills.

Quality 99 Software, 1884 Columbia Rd.500, Washington, DC 20009, (202) 667-3574.

Quick Copier II 2m/23s

Medium load. Loads with Editor/Assembler, Mini-Memory or Extended BASIC. Supports four DS/DD drives in any configuration. Selective file copy. Won't destroy sector 0. Will initialize. Copies proprietary disks. This is the only one that sounds a tone when done (very nice feature, the others should have thought of it!). Has display of data as it is transferred from one disk to another. Won't copy dead-sectored disks. Writes over programs on destination disk.

Cuality 99 Software, 1884 Columbia Rd.500, Washington, DC 20009, (202) 667-3574.

Copy-Cat

4m/45s

Slow load. Supports three drives. Copies proprietary disks. Won't copy dead-sectored disks. Extremely slooooow. No frills. Takes many passes.

C&R Distributing, P.O. Box 2168, Acworth, GA 30101, (404) 928-8791.

FORTH BACKUP

2m/54s

Fast load (when BSAVE'd). Copies proprietary disks. Can be modified to copy up to four DS/DD drives, initialize disks, copy any range of sectors and just about any kind of code. Tells screen number being copied. No frills, as-is.

Available as freeware from the author. If the user wishes to make a donation, I've included our group treasurer's address to mail to. Send disk and return mailer and postage to Jim Lewis, 1907 Trout Valley Rd., Champaign, IL 61821.

Other disk-copy programs are available, and MICROpendium is interested in adding to the list started here. Readers who are familiar with copy programs not mentioned here may submit capsule items in this format for future publication—ED.

BITMAC

Unique program for drawing

By WARREN AGEE

Picking a graphics program for the TI-99/4A is becoming a very difficult task. Not too long ago we had little to choose from; now there are many excellent graphics programs. One of the most recent entries in this field is BIT-MAC, from DataBioTics.

First of all, BITMAC has all of the "standard" features one expects to find in a program of this type; you are able to manipulate each individual pixel on the screen and control the color of each 8-pixel row. You may draw lines, circles, boxes, plot points, change colors, fill an area, erase, type text, dump the screen to a printer, etc. One feature that is sorely missed is a zoom function, which magnifies an area of the screen to allow very detailed work to be done.

Another feature which I found missing is some sort of "move" function, where an area of the screen can be picked up and moved.

BITMAC does have a copy function, but no "moving" can be done. It also lacks a clipboard-type feature, one which I love in GRAPHX. This is where objects, or portions of a drawing, can be stored in an area of memory called a "clipboard," recalled, moved, and used in any manner you see fit.

But enough of what BITMAC doesn't have and on to the features that make this program unique.

BITMAC contains some rather powerful features not present in any other graphics program for the TI99/4A. They are listed below:

Slide Show

Picture Scrolling

Enlarge

Reduce

Slide Show: This feature is particularly useful for demonstrations and presentations. It allows you to display Rotate

Mirror

"Merge" Screens

Coprocessor

Review

Report Card

Performance	B +
Ease of Use	A
Documentation	A
Value	В
Final Grade	. В

Cost: \$39.95

Manufacturer: DataBioTics, P.O. Box 1194, Palos Verdes Estates, CA 90274; IEC, 4150 Fox St. Unit A5, Denver, CO 80216

Requirements: Console and monitor or TV, disk system, memory expansion, printer interface and printer

I will deal briefly with each of these features next.

previously created pictures much in the same way you would display a slide show. You may specify manual or automatic mode. You input the names of the pictures you want to display and the sequence in which to display them. The program then loads in each picture in turn; with automatic operation, the program will display each picture for about one minute before loading and

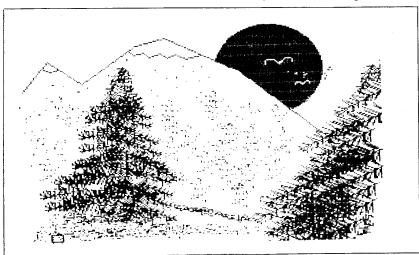
displaying the next. With manual operation, hitting the fire button on the joystick calls up the next "frame" of the "slide show."

Picture Scrolling: When in draw mode, you may use the arrow keys to "shift" the screen in any of four directions, thereby adjusting the pixel locations to match the 8-bit boundaries for colors on the 4A screen. This is also useful for creating special effects when "merging" screens (see below).

Enlarge and Reduce: These two functions are sorely missed on the competition, and I was pleased to see them implemented here; however, they do not always work properly. Simply select Enlarge or Reduce, and surround the area in question with a rectangle. It is easy to do, but the results are less than satisfactory; the object is distorted and requires further modification in order to restore it to its original shape. For example, I found that solid areas contain a "checkerboard" pattern once enlarged.

Rotate: I was also very pleased to see a rotate function in BITMAC, one that, again, is missing in its competition. Fortunately, Rotate works flawlessly, and can turn an object 90 degrees at a time. This feature is especially nice to use with text.

(Please turn to Page 39)



Starcross

Topflight fantasy in space

By JEFF SHAW

The year is 2186 and you are an interplanetary miner cruising through the solar system looking for miniature black holes to power Earth's generators. Suddenly, the mass detector on your ship begins to ring. A huge mass has been detected. You set course for the mass. After a long journey, the mass becomes visible—a huge, derelict spaceship. And the adventure begins....

This is the setting for Starcross, the first in Infocom's series of science fiction adventures. On board the spaceship is an environment as rich in detail as any of Infocom's "worlds." Your quest is to find 10 colored, crystalline rods which will allow you to repair onboard machinery. Eventually, you will need to fix the navigational controls and pilot the invaluable relic to Earth.

While undertaking this venture, you will meet a menagerie of strange and interesting creatures. There is, for instance, a robot who is most happy when he has a mess to clean (wish I had one of those!). There is also a spider-like alien who is interested in knowing the winner of this year's World Cup. You will also have to discover how to thwart a colony of large "rat-ants" as well as a colony of weasel-like aliens who are awed by your spacesuit.

As in other Infocom games, it will be necessary to find a light source since one corridor of the artifact is dark. One risks the wrath of the resident Grues by entering a dark placé. For those who are unfamiliar with Infocom games, a grue is a ferocious, large-fanged creature who lives in dark places and has become Infocom's standard way to force the player to obtain a light source.

It will also be necessary to find some way to replenish the atmosphere. If this is not accomplished, the air on the artifact will eventually become stale, causing death by suffocation for the adventurer.

Review

Report Card

Performance	A
Ease of Use	
Documentation	
Value	
Final Grade	

Cost: \$49.95

Manufacturer: Infocom Inc., 55 Wheeler St., Cambridge, MA 02138 Requirements: Console, monitor or TV, disk system, memory expansion, and Mini-Memory, TI-Writer or Editor/Assembler; printer optional

This game exemplifies Infocom's well-deserved reptutataion for thoroughness, detail and low-key humor. The descriptions of locations and events are exquisitely detailed, providing the raw material for clear and exciting mental imagery. Almost every possible command has been anticipated (if you want a good example of this, try the command, "EAT THE SELF"). The game's wry humor is delightful and is not so heavy-handed as to detract from the mystery of the adventure.

Another aspect of this game is its realism. For example, the mining-ship's course must be set using spherical coordinates. One also finds an example of the coriolis force as well as rotation to simulate gravity. It is not necessary to be familiar with these concepts in order to enjoy the game, but for those who are familiar with them, they only add to the game's enjoyment. One final note about realism: There is neither air nor gravity in deep space!

This adventure is rated "advanced" (the most difficult class). One difficulty arises from the sequence in which

puzzles must be solved. In some cases, it will be necessary to solve a certain problem before taking on another one. This is because some piece of equipment might be used up or destroyed in solving the first puzzle when it is needed to solve a subsequent puzzle. Over all, I found that most puzzles were not too difficult to solve, though the last few were tough.

Performance: The game performed flawlessly. I found no way to crash the program.

Ease of use: The game is very easy to load and use. It loads automatically in Extended BASIC. It is necessary to use the "OLD" command to load the program using the other two modules. After the game starts to load, one merely follows the directions on the screen. Commands may be entered in full-length sentences. More than one command may be entered at a time by separating them with periods. This is easier and more satisfying than having to enter commands in two-word sentences as some other interactive fiction games require.

Documentation: The game comes in packaging shaped like a flying saucer, with a generic Starcross manual as well as a special card for the 99/4A. The instructions are clear, colorful and grammatically correct. I applaud Infocom for the excellence of its documentation and wish that certain other companies would take notice.

Value: The value of this software is largely subjective. It depends on how much one is willing to spend for quality entertainment. If you enjoy computer based adventures and science fiction in particular, this game should provide many hours of enjoyment. In the 99/4A world (and perhaps for any other computer) this game ranks among the very best entertainment programs available.

(Continued from Page 37)

Mirror: This function works like the three previous ones: surround the object in question with a rectangle (which may vary in size, of course). This functon flips the area on the screen about a vertical axis, creating a mirror image of the original. The original object is erased and replaced with its mirror image.

"Merge" Screens: Also called Boolean disk input. With this option you may "overlay" current screen graphics with graphics stored on disk to create special effects. You may "AND," "OR," and "XOR" a screen. Color is not allowed with this function.

Coprocessor: The coprocess function allows a second computer to take control of BITMAC and calculate the plots. Once set in Coprocess mode. BITMAC awaits commands from the RS232 port, which must be hooked up to a second computer, be it a 99/4A or some other brand. A sample demonstration is included with BIT-MAC, written in BASIC, which must be run on the second computer. With this option, you may have your second computer calculate complex graphs and plots, and have BITMAC create the screens, for later saving to disk, coloring, XORing, for slide shows, whatever!

XBIV delayed

Myarc began shipping its Extended BASIC Level IV to some distributers in late December, but "they found some bugs," according to Lou Philips, Myarc president.

"Even despite these bugs and setbacks, it is still a very sophisticated piece of software," Philips says. "It has 50 Kbytes of object code, not including routines used in the console."

Myarc's XBASIC Level IV, whose release was originally announced for July, is a cartridge which requires use of Myarc's 128K card. The cartridge comes with a diskette. It is a feature-laden upgrade of Extended BASIC.

Performance: BITMAC uses icons which appear at the left side of the screen, which makes selection of options simple and easy to remember. There are, however, a great number of key-sequences to remember in order to increase/decrease the speed of the cursor, the size of the cursor, erase/draw mode, etc. Another annoyance is the limitation of filenames. You do not have very much freedom in choosing filenames for your pictures when saving to disk. They may consist of only one letter: A-Z and a-z. Although this gives you a choice of 52 filenames, it may become difficult to remember just what picture "t" looks like.

Documentation: Documentation is in the form of a professionally done 27-page manual. I found no errors or typos, and everything was clear and complete. I did find one problem: I could not figure out how to fill an object with a color. I could only get it to fill in black.

Value: Compared to the price of other drawing programs, I would say that BITMAC is a fair value. However, two important features are missing from BITMAC that would otherwise make it an excellent value: a zoom feature, for detailed work, and a clipboard. In comparing it to its competition, it resembles TI ARTIST in usefulness more than GRAPHX: it is excellent for artists, but may fall short for "the rest of us." But, the Coprocessor option opens up a very interesting facet of graphics programming that may make it useful for those who own two computers and need to plot scientific graphs.

We have not yet seen "the perfect" graphics program, but we are getting closer. Now if someone would only come out with one that incorporats zoom, clipboard, mirror, rotate, and enlarge/reduce.

(This review was downloaded from the TI Forum on Compu-Serve.)

Freeware additions

Here are recent additions to Micropendium freeware listings (for complete list send for freeware list (include 50 cents and business-sized SASE or \$1) to MICROpendium.

PRBASE—two diskettes, XBASIC, E/A, MMM or TI-Writer, expansion memory required, printer, second disk drive recommended. Fast-access data management system, featuring global search, field search and memory index search. Data sorts in seconds. William Warren, 2373 Ironton St., Aurora, CO 80010.

42 programs—10 XBASIC graphics programs of transformer toys, 7 miscellaneous graphics, 10 XBASIC games, 3 BASIC games, 11 utility and 1 educational. Send \$2, blank diskette and stamped, return mailer. Steve Paterson, 2351 Ragan Woods, Toledo, OH 43614.

Search of Xylose—XBASIC, memory expansion an disk system required. Adventure game, first in two-part series. Find Xylose by defeating partner in 5 events. Dave Dalton, 920 Hillview Dr., Marion, IA 52302.

Universal Disassembler—Offers capability to analyze diskettes and disassemble files directly from the diskette as well as from memory. Handles all standard TI object file formats. Requires disk system and memory expansion. Also offered is a two-diskette configuration of TI-Forth to run on 1 or 2 drive systems. Extensive enhancement of TI-Forth with 180 screen limit, rather than 90 as in original TI-Forth. Rene LeBlanc, 8719 E. San Lucas Dr., Scottsdale, AZ 85258.

Rapid Scroll—100 percent assembly program reads D/V80 files and allows users to rapidly window left or right one character at a time or up and down one line at a time. Displays current lin and column positions. Allows previewing of formatting from TI-Writer without printing and eliminates 20-column "hop" of TI-Writer windowing. Requires expansion memory, disk system and E/A, XBASIC, MMM or TI-Writer. Send stamped return mailer and \$3-\$5 to Jurgen Switalski, 218 Lake St., Northville, MI 48167.

Taxmaster—Tax calculating and printing program to aid in preparation of this year's federal income taxes. XBASIC, memory expansion and disk system required. Printer helpful. Prints final tax return on government's own form. Send \$5 for disk, postage and handling. Howard Arnold, 210 Beech Valley Rd., Lewisville, NC 27023.

TE4TH—terminal emulator for the Forth user who wants to download text or Forth screens. Requires E/A, expansion memory and disk system. Includes source and other Forth programs. Send SSSD diskette and stamped return mailer (or \$5) to Ken Caruthers, 3537 Faberge Way, Sacramento, CA 95826.

Newsbytes

Quality 99 products

Quality 99 Software has recently released five new products for the TI-99/4A.

They are the QS-RAMDISK, Banner Maker, Softkeys, Screen Dump II and Disk Manager IV.

All require disk, 32K and Extended BASIC.

OS-RAMDISK is said to turn the Foundation 128K card into a true 127-file RAM disk, with no file-size or file-type restrictions, allowing the user to have sequential files, large Extended BASIC programs, etc. According to the manufacturer, it has all the capabilities of a single-sided, singledensity disk, only at RAM disk speeds. The manufacturer says the program allows users to read, write and save to the QS-RAMDISK as if it were a regular disk drive, using all the normal BASIC commands. The program is written in assembly language and requires the Foundation 128K card with DSR option (not disk file emulator). It sells for \$49.95.

Banner Maker is said to print signs in letters up to six inches high, either horizontally or vertically. The manufacturer says it allows upper and lower-case letters, numerals, punctuation marks and special characters (\$, %0, &, ?, !, etc.), plus 10 pre-defined characters, and also allows user-designed characters. According to the manufacturer, it is compatible with any printer. Banner Maker sells for \$19.95.

Softkeys is said to allow the user to create programmable function keys by defining 10 keys to be whatever command is desired, up to 140 characters each. The program is written in assembly language and sells for \$29.95.

Screen Dump II, written in assembly language, is said to allow the user to print the screen, in normal or full-page size, in only seconds by pressing a key. The manufacturer says Screen Dump II requires no programming or hardware modification. It can be used from BASIC, Extended BASIC or command

mode. According to the manufacturer, the user controls the column in which the printout will begin. The program prints the screen of certain modules when used with a Load Interrupt switch (sold separately), according to the manufacturer. The program requires a TI, Epson, Gemini, Panasonic, Canon or Prowriter compatible printer.

Disk Manager IV, described by the manufacturer as the only resident disk manager program, is said to be operable from command mode or from a program. The manufacturer says it is ready for "instant use, at any time" after being loaded once, allowing for disk cataloging or initializing or changing file protection from command mode or an Extended BASIC program. According to the manufacturer, Disk Manager IV has all the capabilites of the Disk Manager module except disk tests and includes a HELP command and a menu-driven option. The program is written in assembly language and resides in the assembly language portion of memory. Designed to work with all disk controller cards, it sells for \$39.95.

For further information, contact Quality 99 Software, 1884 Columbia Rd. #1021, Washington, DC 20009 or (202) 667-3574.

GPL Assembler

Ryte Data Ltd. announces the release of the GPL Assembler package version 2.1.

According to the manufacturer, the GPL Assembler provides the capabilities to write and assemble true GPL (Graphics Programming Language) programs for the TI99/4A. The manufacturer says GPL was used by TI for their operating system interpreter and many Command Module programs.

GPL gives the user "complete access to the entire computer, the internal operating system including BASIC and all peripherals," according to the manufacturer. The package uses the TI Editor (Editor/Assembler) to write source code which is then assembled with the

GPL Assembler. Tagged object code and list files are generated from source code.

Included in each package is the disk software (without the TI E/A Editor which must be copied onto the GPL Assembler disk), documentation and the book *Intern*. The book, the manufacturer says, is a complete listing of TI's operating system—disassembled ROM and GROM code complete with commentary. The Graphic Programming Language used by TI is discussed with syntax, operands, error codes, symbol tables and programming tips, according to the manufacturer.

As GPL is similar to TMS 9900 Assembly, Ryte Data recommends knowledge of assembly language and the internal hardware structure of the T199/4A. The syntax of GPL is virtually identical to TMS assembly language, says the manufacturer, with the added advantage of being easier to use. Access to all system features and improved screen writing are implemented, according to the manufacturer, who also says that further utilities and tools will be provided to take full advantage of this new assembler.

It requires a TI99/4A console, 32K memory, disk drive, and TI Editor/Assembler package (module and disk). A printer is recommended.

Price is \$75 for the full package, \$17.95 for the book *Intern* only and \$59.95 for the GPL Assembler only. Dealer and distributor inquires are invited by the manufacturer.

For further information, contact Ryte Data, Box 210 Mountain Street, Haliburton, Ontario, Canada K0M 1S0 or (705) 457-2774.

BBS listings offered

Jim Thomas of Pacifica, California, says that he and Frank Schickel have compiled what they believe to be the largest BBS listings (text files) in Northern California.

According to Thomas, the list now consists of about 375 in Area Code

(Please turn to Page 41)

Newsbytes

(Continued from Page 40)

415, 80 in Area Code 408 and 250-300 in California. "Next is international," he says.

He says hard copy files are available for a self-addressed stamped envelope, "a normal SASE if they want just one, but they had better use two 22-cent stamps if they want them all." A disk containing the files will be sent to persons sending him a disk and mailer with return postage. Those sending for them should send the disk "initialized the way they want it," he says, noting that his current files will fit on a single-sided, single-density disk.

Persons desiring the files may write Thomas at 1187 Mason Dr., Pacifica, CA 94004.

Thomas also announces his 24-hour Techie bulletin board, the Capricorn at 415-359-7555.

TI News aids users

The recently-established TI News section of the CompuServe TI Forum is part of the general reorganization of the structure and libraries of the forum, according to sysop Jonathan Zittrain.

"The original purpose of TI News was as a nice front end to the Forum, something to take people from ground zero, take them through a help and tutorial section," he says.

The sections "Using the TI Forum" and "Items of Interest" were originally part of the data libraries. Zittrain notes that the data library reorganization has alleviated the problem of Data Library 3's former excessive length, at a savings to persons browsing the library, since CompuServe users are charged by the hour.

Bull City TIBBS

Roy Gurley, sysop, announces the Bull City TIBBS, a 24-hour bulletin board operating in Durham, North Carolina.

Gurley says that the bulletin board operates 24 hours a day, seven days a

week, and has upload and download capability. He says no charge is made for downloading freeware or public domain files or programs.

Phone number for the board is (919) 383-8707.

TI WORLD BBS

Scott Mueller of Elmwood Park, New Jersey, announces that he is running a TI-based BBS called TI WORLD(tm).

He says the board runs 300 baud and will soon be upgraded to 2400 baud and features XMODEM transfers for all computer types, nine message bases and instant access to seven of the bases.

Number for the 24-hour, seven-day BBS is (201) 794-3175.

Spacestation Pheta

T&T Software has released Spacestation Pheta Version 2.0, written in Wycove Forth.

The manufacturers say that the game loads in fewer than 25 seconds and is controlled by the keyboard or joysticks. It features graphics and sound plus sprites.

The game has 79 built-in playing screens. The user, as the spaceman, encounters many strange objects as he explores the abandoned spacestation. Objects include anti-gravity fields, cannons, booters, conveyer belts, secret latters, transporters and materializers. Documentation with graphic examples is included.

The manufacturers say that the editor feature of the game allows the user to view screens before playing them and to use the keyboard to design and play his own screens. Other editor commands let the user change the game speed, view screens, make copies of screens from one disk to another, clear screens, select his own movement control, set solutions for screens he creates and start game play on any screen.

Spacestation Pheta version 2.0 costs \$14.95 (Virginia residents add 4 percent sales tax). It requires a TI99/4A

computer with 32K memory expansion, disk controller and disk drive and either the Extended BASIC, Editor/Assembler, Mini-Memory or TI-Writer.

Persons may send 50 cents for further information, which includes a copy of the game's instruction manual.

To order or for information, write T&T Software, 109 Tee Circle, Salem, VA 24153.

UK piracy conviction

A Wigan, England, computer firm and two directors were ordered to pay fines totalling 1,500 pounds for selling counterfeit tapes last May, according to a report in the Manchester Evening News reprinted in TI*MES.

The fines were imposed under the Trade Descriptions Act.

According to the article, the magistrate who heard the case heard that Alan and Michael Brady of Lynkirk Limited, who trade as Blue Chip Computers, had bought two separate consignments of goods in 1983 from Stephen Shaw, proprietor of Stainless Software in Stockport, England.

Shaw complained in February 1984 that Lynkirk was marketing counterfeit copies of his software. The prosecuting attorney said the Bradys copied tapes before supplying them to firms, indicating they were produced by Shaw's company or with his consent. Lynkirk Limited was ordered to forfeit 37 tapes.

Lynkirk Limited had denied five offences of applying false trade descriptions to computer program tapes and five others of supplying tapes indicating the tapes had been produced by Stainless Software. The Bradys had each denied 10 allegations involving tape piracy.

Newsbytes is a column of general information for T199/4A users. It includes product announcements and other items of interest. The publisher does not necessarily endorse products listed in this column. Vendors and others are encouraged to submit items for consideration. Items submitted will be verified by the staff before inclusion and edited to fit the Newsbytes format. Mail items to: MICROpendium, P.O. Box 1343, Round Rock, TX 78680.

Turn numbers into words

The following routine, written by William J. Bullock of Columbus, Georgia, translates numbers into text. Although this version runs out of Extended BASIC, it can be modified to operate out of console BASIC.

The program is designed to operate as a subroutine and should be saved in a merge format. A program used with it would call the subroutine with GOSUB 10000.

The string variable DOLLAR\$ is used to hold the word version of the variable AMOUNT in the routine. Bullock used DOLLAR\$ because this routine was originally written to convert a dollar amount to words in a check-writing program and DOLLAR\$ was a logical choice for the string variable.

A brief test program is included to demonstrate the subroutine. Make sure that you MERGE the subroutine into the test program before RUNning it.

10000 REM NUM>WORDS -- A rou tine to change a numerical a mount to words.

10001 REM Any amount from 1 to 99999 may be used by the routine.

10002 REM Written by Wm. J. Bullock, 3212 College Dr., C olumbus. GA 31907-2022 10003 REM The program this routine is incorporated into must use AMOUNT as the varia ble that holds the amount. 10004 REM or else all statem ents AMOUNT in this routine must be changed to the varia ble that does hold the amount.

10009 REM ---ESTABLISHING AM OUNT IN SCRIPT FORM (DOLLARS \$)---

10010 RESTORE 10040 :: FOR I =1 TO 9 :: READ W\$:: AW\$(I) =W\$:: NEXT I

10020 RESTORE 10050 :: FOR I =1 TO 9 :: READ W# :: AWT#(I)=W# :: NEXT I 10030 RESTORE 10060 :: FOR I =1 TO 9 :: READ W\$:: AWEEN\$ (I)=W\$:: NEXT I 10040 DATA ONE,TWO,THREE,FOU R,FIVE,SIX,SEVEN,EIGHT,NINE 10050 DATA TEN,TWENTY,THIRTY ,FORTY,FIFTY,SIXTY,SEVENTY,E IGHTY,NINETY 10060 DATA ELEVEN,TWELVE,THI

10060 DATA ELEVEN, TWELVE, THI RTEEN, FOURTEEN, FIFTEEN, SIXTE EN, SEVENTEEN, EIGHTEEN, NINETE FN

10070 !GET NUMBER OF 1000s,1
00s,10s AND 1s IN AMOUNT
10080 NOTH=INT(AMOUNT/1000):
: NOHN=INT((AMOUNT-NOTH*1000
)/100):: NOTN=INT((AMOUNT-(N
0TH*1000)-(NOHN*100))/10)
10090 NOON=INT(AMOUNT-(NOTH*
1000)-(NOHN*100)-(NOTN*10))
10100 REM -----10110 IF NOTH=0 AND NOHN=0 T

HEN 10230

10120 IF NOTH=0 AND NOHN<>0 THEN 10170

10130 IF NOTH<10 THEN DOLLAR O\$=AW\$ (NOTH) & "THOUSAND ":: 60T0 10160 ELSE IF NOTH<20 AND NOTH>10 THEN DOLLARO\$=AW EEN\$ (NOTH-10) & "THOUSAND ": GOTO 10160

10140 IF INT(NOTH/10)=NOTH/1
0 THEN DOLLARO\$=AWT\$(NOTH/10)&" THOUSAND " :: GOTO 10160
10150 DOLLARO\$=AWT\$(INT(NOTH
/10))&"-"&AW\$(NOTH-(INT(NOTH
/10))*10)&" THOUSAND "

10160 IF NOHN=0 THEN 10180 10170 DOLLAR1\$=AW\$(NOHN)&" H UNDRED "

10180 IF NOTN=0 THEN IF NOON =0 THEN DOLLAR\$="" :: GOTO 1 0220 ELSE DOLLAR2\$=AW\$(NOON) :: GOTO 10220

10190 IF NOON=0 THEN DOLLAR2 \$=AWT\$(NOTN):: 60T0 10220 10200 IF NOTH=0 THEN AMOUNT1

=AMOUNT-(NOHN*100)ELSE AMOUN T1=AMOUNT-(NOTH*1000)-(NOHN* 100)

10210 IF AMOUNT1<20 AND AMOUNT1>10 THEN DOLLAR2\$=AWEEN\$(
AMOUNT1-10)ELSE DOLLAR2\$=AWT
\$(NOTN)&"-"%AW\$(NOON)
10220 IF NOTH=0 THEN DOLLAR\$

=DOLLAR1\$&DOLLAR2\$:: GOTO 1 0240 ELSE DOLLAR\$=DOLLAR0\$&D 0LLAR1\$&DOLLAR2\$:: GOTO 102 40

10230 IF NOTN=0 THEN DOLLAR\$
=AW\$(NOON)ELSE IF NOON=0 THE
N DOLLAR\$=AWT\$(NOTN)ELSE IF
AMOUNT>10 AND AMOUNT<20 THEN
DOLLAR\$=AWEEN\$(AMOUNT-10)EL
SE DOLLAR\$=AWT\$(NOTN)&"-"&AW
\$(NOON):: GOTO 10240
10240 DOLLAR0\$, DOLLAR1\$, DOLL
AR2\$="":: AMOUNT1=0
10250 RETURN

1 CALL CLEAR

2 FRINT :"ENTER A NUMBER" :: INPUT "FROM 1 TO 99999: ":A MOUNT

3 GOSUB 10000

4 PRINT :"IN WORDS, THIS NUM BER IS" :: PRINT DOLLAR\$:: GOTO 2

File sampler for TI-Writer

The following program comes from Sean Sands of North Kingstown, Rhode Island.

He writes: After two years working with TI-Writer, I find that the major fault with the program is that your documents tend to multiply until you've forgotten what file is under what filename. This can become quite a problem, especially around disk organization time. That's why I wrote File Sampler. The program will search an entire disk, find every TI-Writer file (Dis/Var 80), and print the filename and the first fifteen lines of the file. This allows you to see part of each file on paper before you delete it, so you can see if it is worth saving.

The program requires Extended BASIC, a disk system and a printer.

100 CALL CLEAR :: CALL SCREE N(12)

110 INPUT "PRINTER NAME?":PN

120 OPEN #3: PN\$, OUTPUT (Please turn to Page 43)

(Continued from Page 42)

```
130 INPUT "DISK DRIVE #":DD
140 OPEN #1:"DSK"&STR$(DD)&"
.", INPUT , RELATIVE, INTERNAL
150 FOR L=1 TO 127
160 INPUT #1:A$,A,J,K
170 IF J<20 THEN 0=J ELSE J=
180 IF LEN(A$)=0 THEN 290 EL
SE 190
190 IF ABS(A)<>2 THEN 280
200 OPEN #2:"DSK"&STR$(DD)&"
."&A$, INPUT , DISPLAY , VARIAB
210 PRINT #3: "FILENAME: "; A$
220 FOR I=1 TO 0 :: ! <--- N
OT A ZERO
230 LINPUT #2:Z$
240 PRINT #3:Z$
250 NEXT I
260 PRINT #3
270 CLOSE #2
280 NEXT L
290 CLOSE #1 :: CLOSE #3 ::
END
```

Although the program prompts for a disk drive number, we found that the program crashes if any drive other than DSK1. is used. We made the following modification to line 200, which seems to take care of the problem:

200 OPEN #2:"DSK"&STR\$(DD)&".
"&A\$,INPUT ,DISPLAY ,VARIABL
E 80

Then it occurred to us that this program would be just as useful by outputting the data to a monitor rather than a printer. So we made a few more modifications and came up with the following screen output version.

```
100 CALL CLEAR :: CALL SCREE N(12)
130 INPUT "DISK DRIVE #":DD
```

140 OPEN #1: "DSK"&STR\$(DD)&"
.",INPUT ,RELATIVE,INTERNAL

150 FOR L=1 TO 127

160 INPUT #1:A\$,A,J,K

170 IF J<20 THEN 0=J ELSE J= 20

180 IF LEN(A\$)=0 THEN 290 EL SE 190

190 IF ABS(A)<>2 THEN 280

```
200 OPEN #2:"DSK"&STR$(DD)&"
."&A$, INPUT , DISPLAY , VARIAB
LE 80
210 PRINT :"FILENAME: ";A$:
220 FOR I=1 TO O :: ! <--- N
OT A ZERO
230 LINPUT #2:Z$
240 PRINT Z$
250 NEXT I
260 PRINT
270 CLOSE #2
280 NEXT L
290 CLOSE #1 :: END
```

We have no doubt that users will create a great many more modifications, including the capability of pausing to delete unwanted files while running the program or changing the file characteristics to allow programs and other file types to be reviewed using File Sampler. A menu offering a selection of file types to be scanned would be very nice. At any rate, this program offers a lot of possiblities.

Summing with TI-Writer

K.D. Wentzel, of Charlotte, North Carolina, writes: "This (program) came about when a friend told me about a file he used with TI-Writer to keep track of the prescriptions he buys during the year. Each time he buys some drugs he calls up this file and adds the name of the medicine purchased, where he bought it and the price. At the end of the year he prints the file for his tax report. However, he says, he wishes there was a way to add up all the purchases without using a calculator." Wentzel devised the following Extended BASIC program to sum up columns of figures in TI-Writer

We started by creating a TI-Writer file that included several numeric entries: we placed numbers on five consecutive lines in columns one though seven. We included a dollar sign and decimal point. (The program ignores the dollar sign, or a comma, but will crash if it encounters other non-

numeric characters. Since the program prompts the user for the line numbers and the column numbers in which to sum numbers, it is easy to keep the non-numeric characters out of the way. We included alphabetical characters on the same lines with the numbers, but not in columns one through seven.

Having saved the file, we loaded the sum program in Extended BASIC. Following its prompts, we entered the first and last line numbers and the first and last column numbers we wanted summed. We then entered the name of the file we wanted summed. The program then took over, displaying on the screen—and optionally on a printer—each line number and the numeric value in each followed by a total for all the numbers. The arithmetic was flawless.

A few cautions: it appears to be necessary to line all numbers up at the right. In otherwords, if you are going to add numbers in columns 3-9, you want to make sure that the last digit in each number is in column nine.

110 DISPLAY AT(12,1): "PROGRA

M TO": "TOTAL NUMERIC COLUMNS

IN

WORD PROCESSING DOCUM

ENT..."

120 DISPLAY AT(24,1):"USE PR
INTER? (Y/N)" :: ACCEPT AT(2
4,20) VALIDATE("YN") SIZE(1) BE
EP:P\$

130 IF P\$="Y" THEN OPEN #3:"
PIO"

140 CALL CLEAR

150 IF P\$="Y" THEN PRINT "PR
INTER MODE ON...": ::
160 PRINT "INPUT STARTING AN

160 PRINT "INPUT STARTING AN D ENDING LINE NUMBERS OF F (Please turn to Page 44)

(Continued from Page 43) IGURES IN DOCUMENT": : "exam ple (7,22)": :: 170 INPUT "(Start, End): ":SL ,EL 180 IF EL<SL THEN GOSUB 570 :: GOTO 170 190 IF SL<=0 THEN GOSUB 570 :: GOTO 170 200 PRINT : : : "INPUT STARTI NG AND ENDING COLUMNS OF T HE NUMERIC FIELD": : "example (66,77)": : : 210 INPUT "(Start, End): ":SC ,EC 220 IF SC<=0 THEN GOSUB 570 :: GOTO 210 230 IF ECKSC THEN GOSUB 570 :: GOTO 210 240 L=(EC-SC)+1 250 PRINT : : : "NAME OF FILE "; 260 INPUT FN\$ 270 IF LEN(FN\$)>10 THEN PRIN T: "ILLEGAL FILE NAME, TRY A GAIN" :: GOTO 250 280 CALL CLEAR :: DEV\$="DSK1 ."&FN\$ 290 PRINT "Open Disk File an d Read File": :: 300 OPEN #1:DEV\$, DISPLAY , IN PUT , VARIABLE 80 :: R=1 310 FRINT "Rec#": TAB(7): "Val ue": : 320 IF P\$="Y" THEN PRINT #3: "Rec#": TAB(8): "Value": : 330 IF EOF(1) THEN CLOSE #1: : GOTO 510 340 LINPUT #1:A\$ 350 IF R<SL OR R>EL THEN R=R +1 :: GOTO 330 360 NF\$=SEG\$(A\$,SC,L):: LE=L EN(NF\$) 370 T1\$, T2\$="" 380 IF NF\$="" THEN VF=0 :: G OTO 470 390 IF NF\$=SEG\$(DUM\$, 1, LE)TH EN VF=0 :: GOTO 470 400 FOR X=1 TO LE :: T1\$=SEG \$(NF\$, X, 1) 410 IF T1\$="." THEN 440 420 IF T1\$="\$" THEN 440 430 T2\$=T2\$&T1\$ 440 NEXT X

450 NF\$=T2\$

460 VF=VAL(NF\$) 470 ACCUM=ACCUM+VF 480 PRINT R; TAB(6); VF 490 IF P\$="Y" THEN PRINT #3: R; TAB(7); VF 500 R=R+1 :: GOTO 330 510 PRINT : : "The TOTAL is : ": ACCUM 520 IF P\$="Y" THEN PRINT #3: :: "The TOTAL is: "; ACCUM :: CLOSE #3 530 PRINT : : :TAB(15); "Agai n? (Y/N)": 540 CALL KEY(0,K,S):: IF S=0 THEN 540 550 IF K=89 THEN 90 560 IF K=78 THEN CALL CLEAR :: END 570 PRINT : "ILLEGAL ENTRY. T RY AGAIN...": :: RETURN

Multi-column printing on the TI

Several readers have inquired about outputting text files in a multi-column format. While the answer eluded us at the time, George Steffen of the Los Angeles 99ers Computer Users Group has devised a program called MULTIPRINT that does exactly that, using TI-Writer files. The program allows you to determine outside margins and automatically determines the "gutter" between columns of type.

Using the program requires some planning, not the least of which is the decision whether to use formatted files or whether to print files that have only gone through the TI-Writer editor. By running text files through the formatter, you can include all the mnemonics, such as LM, RM, IN, FI, AD, etc. We will consider both methods, starting with text files that go through the formatter.

First of all, determine how many columns per page you want to use. Let's say you want to output three columns in pica font using an 80-column printer. Therefore, you could use three columns that are 26 characters wide, which adds up to 78 characters with one a one character gutter separating each column. (You could reduce the number of characters per column or go to elite or condensed fonts to increase the gutter or to add outside margins.

Having determined the number of columns you want, enter the format commands for left and right margin. For example, for three 26-character columns you may set the left margin at 1 and the right margin at 26.

Next, save the text file, exit the editor and load the formatter. Responding to the formatter prompts, enter the filename and then, when prompted for the output device, enter DSKx.FILENAME so that the formatter will print the file to the disk rather than to a printer. Having completed the print to disk routine, exit the formatter, reload the editor and load the print file.

You will notice that every line ends with a linefeed symbol and that the text is formatted according to the format commands that you included. (Note. that in a formatted file, the left and right margin set in the editor are ignored.) The linefeed symbols will have to be removed and replaced with a space. The easiest way to do this is to use the global search and replace function. Enter RS from the command mode. Then enter a slash, CTRL U, SHIFT J, CTRL U, another slash, a space and another slash. (The control sequence produces the linefeed symbol that you want the editor to replace.) It is also necessary to replace carriage return symbols and new page symbols with a space. Before executing the RS function, make sure that you are not in the wordwrap mode, which is signified by a sold cursor. Leave wordwrap by entering CTRL 0, which will produce a hollow cursor. If the RS function is executed in the wordwrap mode, the text will be reformatted into one unbroken. 80-column mess.

After replacing the linefeed symbols, check the number of lines in the text. The total number of lines must be divisible by the number of columns you want to print. If there are too few lines,

(Please turn to Page 45)

(Continued from Page 44)

add blank lines between paragraphs to even things out. Then save the file to disk, exit the editor and load the MULTIPRINT program.

Here's where everything will bear fruit. MULTIPRINT will prompt you for the name of the file you want to print, the width in characters of the columns you intend to print, the printer name, the printer line length (this depends on which character font you intend to use, ie. 80 for pica) the width of the left and right margin if desired and the number of columns that you want printed across the page. If everything is done properly, you will be rewarded with neat, multiple columns of type. If the calculations are in error, the program will tell you and you will have to make adjustments.

If you think that's a lot of effort just to print multiple columns, there is a much easier way. You may eliminate the necessity of creating a file using the formatter by simply eliminating the carriage returns, linefeeds and new page symbols after creating the document in the editor. Follow the instructions above for operating the MULTIPRINT program. As the text appears in the editor, so it will appear in the printout.

The program is designed to accept up to 300 lines of text. You may be able to increase that number of changing the DIM statement in line 130.

100 REM MULTIPRINT-Geo. F. S teffen, LA 99ers Computer Gr oup, Oct. 1985 110 REM TI EXTENDED BASIC AN D MEMORY EXPANSION REQUIRED 120 REM WILL PRINT MULTIPLE COLUMNS OF ANY TEXT FILE 130 DIM L\$(300):: CALL CLEAR :: PRINT TAB(10); "MULTIPRIN 140 PRINT :: LINPUT "NAME OF

INPUT FILE? ": IF\$: : INPUT "LENGTH OF INPUT LIN ":LL 150 PRINT :: LINFUT "NAME OF ":F\$:: PRINTER? INPUT "PRINTER LINE LENGTH?

":PL

160 PRINT : "COLUMN SEPARATIO NS WILL BE CALCULATED." :: I NPUT "LEFT AND RIGHT MARGIN SIZE? ":M :: INPUT "NUMBER O F COLUMNS? ":C 170 IF (2*(M+C-1)+C*LL)>PL T HEN PRINT "WILL NOT FIT" :: GOTO 160 180 OPEN #1: IF\$, INPUT , DISPL AY , VARIABLE :: FOR I=1 TO 3 00 :: IF EOF(1)THEN 210

190 LINPUT #1:L\$(I):: IF ASC (L\$(I))>127 THEN L\$(I)="" :: GOTO 210 !DISREGARD TAB SET

TINGS

200 NEXT I

210 CLOSE #1 :: S=INT((FL-(C *LL+2*M))/(C-1))+LL :: M=M+1 :: OPEN #2:P\$, DISPLAY , VARI ABLE PL+1.OUTPUT

220 N=INT((I/1)/C):: FOR I=1 TO N :: FOR J=0 TO C-1 :: P RINT #2: TAB(J*S+M); L\$(I+J*N) ::: IF I=1 AND LEN(L\$(1))>LL THEN J=C

230 NEXT J :: NEXT I :: CLOS E #2 :: END 240 STOP

EXPLORER—

(Continued from Page 28)

sells, but "the latest version of Navarone's Disk Fixer is on a module" and will not run on the 1983 TI99/4A console, which contains modifications by TI which prevent the running of third-party modules.

Price says he holds a California trademark registration on the name. "The Explorer." He says he has been selling the program in his store under that name since 1984. "We do this with programs before we market them in our ads or through our catalog."

In the spring of 1985, Price and Craig Miller of Millers Graphics were on the program of a meeting of the LA 99ers at which Miller demonstrated his Explorer program.

"Never once did he comment on the name," Miller says.

Both men confirm that soon after the meeting, Price wrote Miller to say that Tex-Comp had trademarked the name "The Explorer" and asking Miller to stop using the name.

"I don't think Craig copied the name purposely," he says. "I have asked Craig to stop using the name before the program was commercially released. I hope he is taking steps to change it."

He says he has taken no legal action because, the TI market "is too fragile for people to sue each other," noting that he would take such a course only if he were "really upset."

Miller says that he has not trademarked his product under the name "Explorer" and that he does not believe that a lawsuit regarding the name would stand up in court. He has received legal advice that the term "Explorer" is a "loose trademark," he says.

Miller says the California trademark office advised him that he could register his product under the name "MG Explorer," the name under which it is marketed by Triton Products.

Price says Triton called him before marketing the product under the revised name. Miller says that Triton "didn't want any hassle."

Miller notes that some users who bought the Tex-Comp program have written to Millers Graphics because they did not get the manual which comes with the Millers Graphics Explorer program.

TICOFF slated for NJ

The TI Computer Owners Fun Fest (TICOFF) is set for March 15 at the Roselle Park High School in Roselle Park, New Jersey.

Assistant coordinator for the event is Jeannette Shader. For further information, contact Citron at 981 Townley Avenue, Union, NJ 07083. For information by BBS, call (201) 929-8161.

Classified

Policy

Classified advertising is a unique feature of MICROpendium. The cost is 20 cents per word. Classified advertisements must be paid in advance. Classified advertisers may request a category under which they would like their advertisement to appear, but the final placement decision is the responsibility of the publisher.

Classified deadlines will be kept open for as long as practical. For the purpose of classified advertising deadlines, any classified ad received later than the first day of any month cannot be assured of placement in the next edition. We will do our best to include every advertisement that is submitted in the earliest possible edition.

The publisher offers no guarantee that any advertisement will be

published in any particular issue. Any damages that result either from errors in copy or from failure to be included in any particular edition will be limited to the amount of the cost of the advertisement itself. The publisher reserves the right to reject any advertisement.

The advertiser may elect to publish the advertisement in subsequent editions at the same charge, payable prior to publication. The deadline for carryover classifieds is the same as for new advertising.

In submitting an ad, please indicate whether you would like a refund if it is not published in the requested edition or whether you would like us to hold it for the next edition. Cancellations and refunds cannot be made after the second day of the month.

Send classified advertising to: MICROpendium, P.O. Box 1343, Round Rock, TX 78680.

Software for Sale

TI99/4A SOFTWARE

140 programs available, only \$3 each! Not public domain, not translations, not pirated, not brief routines, these are absolutely original, innovative programs utilizing full color and sound capabilities of the TI99/4A. Games, education, music, displays, programmers' aids, etc. Catalog \$1, refundable. Tigercub Software, 156 Collingwood, Whitehall, OH 43213. v3n2

NUTS & BOLTS

A diskfull of 100(1) utility subprograms for the TI99/4A in XBASIC MERGE format, ready to merge into your programs. With documentation, just \$19.95 postpaid! And now ready, NUTS & BOLTS -2, another diskfull, another 100 subprograms, also \$19.95, or both for \$37 ppd. Tigercub Software, 156 Collingwood, Whitehall, OH 43213.

TI99/4A NEW SOFTWARE

USA States and Capitals Game, Fun and Education, Excellent Hi-Res grahic map, Sound and Color, Instruction Screen, 1 or 2 players, Tutor Mode, Tutor includes State Nicknames, Runs in TI-BASIC, No extra memory required. Send \$12 for cassette or \$1 for more information to: TRINITY SYSTEMS, Dept. TI USA, 1022 Grandview Ave., Pittsburgh, PA 15237. v2n12

INFOCOM SUPPORTS YOUR TI 99/4A

with 13 of its Interactive Fiction titles! The best-selling computer entertainment of all time—the Zork trilogy. 1985's #1best seller—the Hitchhiker's Guide To The Galaxy. The tales of adventure-Infidel and Cutthroats. The mysteries -- Witness and Deadline, the first computer mystery. The magical fantasies-Enchanter and Sorcerer. And science fiction—Starcross, Suspended, and Planetfall. For more details, write Infocom, 25 Cambridgepark Drive, Cambridge, MA 02140. To order, call tollfree 800-262-6868. (All require 48K expansion, disk, and one of the following: Extended BASIC, Mini-Memory, or v2,n12 Editor/Assembler.)

RMJ 1985 TAX PROGRAMS

Enter the data requested and the computer will give you a printout on your printer or the screen of what to put on the various forms and schedules. Requires Extended BASIC, 32K Expansion, and Disk Drive.

and Disk Drive.
Form 1040 and Sched A\$12.95
Form 1040A and Sched 1\$8.95
Schedule B\$4.95
Schedule C\$4.95
Schedule D\$5.95
Schedule E\$5.95
Schedule W\$4.95
Form 2441\$4.95
All of the above\$39.95
Send Certified Check or Money Order
to: RMJ Home Computer Sales, 2982
Whileaway Cir. W., Colorado Springs,
CO 80917 v3n1

ASSEMBLY LANGUAGE PROGRAMS

BUDGET MASTER—\$14.95—and RAC-QUETBALL PLUS—\$9.95. On disk. For Source Code add \$4.95 each program. Send Check or Money Order, plus \$3.00 S and M to: Carl Koehler, 4007 Annie Street, Alexandria, Louisiana 71301. (318)448-1655. v2n12

TI99/4A INTERACTIVE ADVENTURES

"Temple of Terror" and "Cave-In." Ransack an ancient and deadly Greek temple, avoiding traps, cobras, and the feared Brotherhood! Or explore a cavern to find the lost gold bullion, while avoiding outlaws and hazards enough to test your deductive abilities to the limit. Send \$10 (BASIC cass.), \$12 (XBASIC-cass.—Harder!), or \$15 (XBASIC Disk-Most Complex!). NEW thrilling outer space adventure "DEATHWHEEL" Requires Adventure Module. \$10 (cass.) or \$12 (disk). FOX-WARE, 1853 Newton St., Las Cruces, NM 88001 v2.n12

GREAT NEW GAME

PIRANHA in XBASIC is an actionpacked undersea game. Super sound and graphics! On tape \$8.50. Disk only \$9.50. From author of Freeware "DRAGON STORM." Send to Howard Uman, 3913 Sybil Road, Randallstown, MD 21133 v2n12

FOR SHAKLEE SALES LEADERS, COMplete software system, \$400.00. For more information: Leroy Enterprises, 6814 Vivian Avenue, Dallas Texas 75223, (214) 327-7021. v3n1

Classified

XB DETECTIVE 99

New debugging utility with Assembly Language speed. Resides in memory with XBASIC program, runs at any time with FCTN-7. Menu driven. List and search for variables, reserved words. Delete lines, string search. Hard copy option. Requires: XBASIC, 32K, Disk Drive. Utilitee Software, PO BOX 7275, Dearborn, MI 48121. \$19.95 (includes postage) Check or money order. Dealer inquiries welcome. v2n12

ATTENTION TI-WRITER OWNERS

If you have the latest updates to TI-WRITER and would like the FORMATTER default changed from RS232.BA=1200.LF to PIO.LF (or to anything else you specify), send a copy of your updated diskette and \$3.00 to GEMBAR GRAPHICS, 455 Amherst Circle East, Satellite Beach, FL 32937. v2,n12

SOFTWARE FOR SALE

Business, data and game programs available on cassette or disk. Extended BASIC required. Free catalog. (513)825-6645. Extended Software Co., 11987 Cedarcreek Drive, Cincinnati, OH 45240. v3n2

HYPHENATOR IS AN ASSEMBLY LANguage editing utility which proceses documents created in word-wrap mode and shows where you may hyphenate a word. Deciding where to hyphenate for printing in compressed mode is easy, since HYPHENATOR can handle print widths up to 160 characters. Minor spelling revisions are also possible, e.g. to change "recieve" to "receive". Features full cursor control on the edit screen, "oops" control to restart current paragraph, full color control, automatic adjustment for nonprinting characters ("&", "@" and AS-CII 0-31). HYPHENATOR creates a new document without altering your original. Requires E/A or M/M, 32K. For program and documentation on disk send check or money order for \$10.00 (source code \$5.00 extra) to the author: Wayne Stith, 715 Timken Drive, Richmond, VA 23229. v2,n12

TI-99/4A CHRISTIAN SOFTWARE

BIBLE BOOKS GAME, Have fun learning OT/NT, Hallelelujah!, Hundreds of clues, 9 game levels. Send \$19.95 for cassette or \$1.00 (refundable) for more information to: TRINITY SYSTEMS, Dept. M, 1022 Grandview Ave., Pittsburgh, PA 15237 v3n2

GEMINI/EPSON OWNERS—CONTROL

your printer, avoid printing through page perforations or punching holes in your line numbers. This program allows setting of margins, print pitch, perforation skip, etc. TI-99/4A BASIC listing—\$2.00, cassette--\$4.00, Disk—\$6.00 PPD. John C. Roberts, 419 Branscomb Road, GCS, FL 32043 v3n2

TIPS FROM TIGERCUB

Full disk of 50 programs, routines, files from the well-known Tigercub Tips newsletters #1-#14, \$15 postpaid. Tips Vol. 2 diskfull of 64 programs, files from newsletters #15-#24, \$15, or both for \$27 postpaid. Tigercub Software, 156 Collingwood, Whitehall OH 43213 v3n5

Hardware

32K MEMORY SALE

Brand new standalone memory module, smaller than speech synthesizer. Six month warranty. Limited quantity. \$50.00 ppd. Check, MO, MC, Visa. Tachyon Systems, 5125 S. Westwind Way, Salt Lake City, UT 84118. 801-488-3527 v3n1

FULLY CONFIGURED 99/4A SYSTEM!

Too much to list. Send S.A.S.E. or call for details: Dave Simpson, 200 S. Osteopathy #111A, Kirksville, Missouri 6 3 5 0 1 - 1 4 8 5.

816-665-0749. v2,n12

FOR SALE USED ORIGINAL TI-99/4A

equipment: PHP 1220 RS-232 card never used \$55.00; PHP 1240 disk controller w/command module \$55.00; PHP 1250 disk drive, Shugart, \$55.00; includes all documents; all or any to first certified check; James M. Postle, PSC 1 BOX 5829, APO SF, CA 96286-0006

v2n12

Miscellaneous

TRIO+ SOFTWARE NEW PRODUCTS

AC transformer to maintain memory of the MYARC 128/512K card when computer is off. Price \$12.00 + \$2.00 S/H. TI-SINGS Your computer can sing! TE-2, Speech, Disk System required. This will help you understand and use Allophones. Input, edit and play back your favorite songs. (words music) Price \$6.00 + \$1.00 S/H.

TI-ARTIST(tm) users send for our new data disk containing Fonts, Slides, Instances and Pictures. Price \$6.00 + \$1.00 S/H

Order from: TRIO SOFTWARE, New Products, P.O. Box 115, Liscomb, IA 50148 v2,n12

TI 99/4A GENERAL SUPPLIES Hardware * Software * Accessories Retail Store * Full Mail Order Service We carry a full line of TI computer supplies. Call or write us for information

and to join our Mailing List—Free

* VISA & Master Card Welcome *
No Extra Charge
No Handling Fees!
For Mail Order Services
Factory Authorized

Star Printer Service
Pilgrims' Pride Hatboro, PA 19040
5 Williams La (215) 441-4262
Knowledgeable Service
Willing Support v3n2

TI THERMAL PAPER

As low as \$3.00 per roll (in quantity)—last remaining supply (TI has none left!). Pilgrims' Pride—P.O. Box 2—Hatboro, PA 19040—(215) 441-4262. v2n12

Wanted

WANTED. EPROM PROGRAMMER,

Model "Romox", made by Navarone Industries. Merle Vogt, POB 145, Von Ormy TX 78073 v2,n12

The LEADING monthly devoted to the TI99/4A

Subcription Fees

\$15 for 12 issues via domestic third class mail \$18.50 for 12 issues via domestic first-class mail

\$18.50 (U.S. funds) for 12 issues Canadian delivery

\$21.50 (U.S. funds) for 12 issues foreign delivery via surface mail

\$35.00 (U.S. funds) for 12 issues foreign delivery via air mail

(Texas residents add 77 cents sales tax)

Address Changes

Subscribers who move may have the delivery of their most recent issue(s) delayed unless MICROpendium is notified six weeks in advance of address changes. Please include your old address as it appears on your mailing label when making an address change.

Back Issue Policy

Back issues of MICROpendium are available to subscribers only. Those wishing back issues may notify us of the issue(s) desired and include \$1.35 per issue desired in a check or money order. (U.S. and Canada; Texas residents add 5.125% sales tax.) For foreign airmail delivery, add \$2 per issue, 50 cents per issue surface mail. All prices listed are U.S. funds.

Time to RENEW?

Readers who are interested in renewing their subscription to MICROpendium without missing a single issue must do so before their current subscription expires.

At right is a facsimile of a typical mailing label attached to the front of subscriber copies.

The upper line includes information about the month the subscription was entered and the number of the first issue the subscriber received. An asterisk included indicates that the expiration number will be in 1986 (1987 if \$51*), a caret that the expiration number will be in 1987. Renewals changing from third to first class mailing will not have the code changed until the month the first class mailing begins.)

When renewing subscriptions, please include a copy of a mailing label or write out the codes that appear on the label

A1284S2 105 JOHN SMITH 1324 ELM ST. FEDRIA IL 60001

Code description

Refers to status of subscription. "A" means active.
The combination of the next four numbers refers to the month and year the subscription was actually entered.

The next 2-4 characters represent the type of subscription and the number or initial of the month of the year the subscription started. "S" means subscriber. Refer to the following definitions for the issue your subscription started:

2=February 6=June 0=October 3=March 7=July N=November 4=April 8=August D=December 5=May 9=September 1=January

Our subscription year runs from February to January. In other words, our first edition of any year will be the February edition. The last edition of any year will be the following January's edition.

SUBSCRIBE NOW!

Keep Up With TI99/4A News & Views Send me the next 12 issues of **MICROpendium**. I am enclosing \$\text{ in a check or money order in U.S. funds. (Texas residents add 5.125% sales tax.) Mail to: MICROpendium, P.O. Box 1343, Round Rock, TX 78680.

Name_____Address_____City_____ZIP

v2,n12