

OPERATIONS (continued)

ALL CALL PAGE

TO PAGE ALL STATIONS:

- 1) Lift the handset.
- 2) Depress the **AC** button.
 - AC LED lights steadily.
- 3) Make your announcement in a normal voice level and repeat it.
- 4) Hang up when you have completed your announcement.

MESSAGE WAITING (Programmable Option)

- 1) Message Center calls station on intercom or by DSS. If no answer, depress the **MW/FL** button on the Message Center DSS.
 - MW/FL LED on called station flashes.
- 2) Called station user lifts handset and calls the Message Center on intercom. After receiving message(s), hang up.
- 3) To clear the MW/FL LED at the called station, depress the **MW/FL** button (**do not** depress the **INT** or the **CO** button).
- 4) To clear the MW/FL LED from the Message Center DSS, call the station and depress the **MW/FL** button twice.

NIGHT TRANSFER

- 1) Different ringing patterns are chosen by sequential depressions of the **NT** button.
- 2) Depending upon system programming, either two or three night transfer patterns are available. The active pattern is shown by the state of the NT LED:

	Three-pattern	Two-pattern
DAY	OFF	OFF
DAY 2	FLASH	N/A
NIGHT	ON	ON

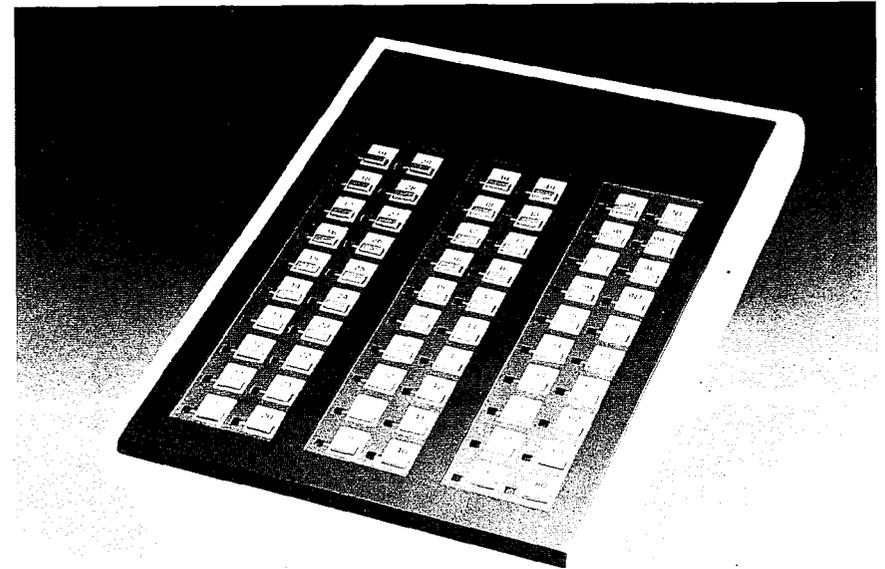
NOTES.

1. For Non-tenant Service: Ringing pattern can be changed by either DSS in a two-DSS system.
2. For Tenant Service: CO lines are assigned and controlled independently.

-TOSUG-005

Stratae
Release 2

Direct Station Selection Console
User Guide



DIRECT STATION SELECTION (DSS) CONSOLE USER GUIDE

The Direct Station Selection (DSS) console has been designed for use where the volume of incoming calls warrants a dedicated call forwarding location.

Similar in shape and size to the electronic telephone, the DSS makes an attractive and easy-to-use companion for the busy attendant. It features a station button and LED for each electronic telephone in the system as well as a dedicated intercom circuit reserved specifically for the operator's use.

NOTE:

The buttons on the DSS console are fixed (not flexibly programmed).

BUTTON FUNCTIONS

Your DSS console has the following buttons:

ALL CALL BUTTON 

Provides direct access to all electronic telephone speakers for paging.

INTERCOM BUTTON 

Serves the same function as the  button on the electronic telephone by accessing an intercom line. Since the electronic telephone used with a DSS console has all line buttons assigned to CO lines, the attendant's intercom and special function buttons are located on the DSS console.

MESSAGE WAITING/FLASH BUTTON 

Used by the station designated as the Message Center to indicate when a message is waiting for any other station. When used as a Flash button, it disconnects and recalls dial tone on a CO line, or is used to access PBX features.

NIGHT TRANSFER BUTTON 

Used by the attendant to control the system's CO/PBX line ringing patterns. Different ringing patterns are chosen by sequential depressions of the  button.

STATION BUTTON/LED (10-65)

Used as a one-step operation to call another station. A dedicated button is provided for each station. The accompanying LED displays the busy/idle status of the station.

OPERATIONS

CALL ANSWERING CO/INT

Answer using the same procedures as with an electronic telephone.

NOTE:

The  button is located on the DSS console.

CALL TRANSFER WITH CAMP-ON

Allows you to transfer an outside call to a station that is either busy or idle.

TO TRANSFER A CO LINE CALL TO AN IDLE STATION:

- 1) Depress the number button corresponding to the station to be called.
 - CO line is placed on hold automatically.
 - CO LED flashes at double the On-Hold rate.
 - DSS station LED flashes.
 - You hear a single ring tone.
- 2) Announce the call.
- 3) Hang up.
 - CO LED changes to the On-Hold flash rate.
 - CO line rings the called station.
 - CO LED illuminates steadily when the called station connects with the transferred call.

TO TRANSFER A CO LINE CALL TO A BUSY STATION:

- 1) Depress the number button corresponding to the station to be called.
 - CO line is placed on hold automatically.
 - CO LED flashes at double the On-Hold rate.
 - DSS station LED flashes.
 - You hear a single ring tone.
- 2) Hang up.
 - CO LED changes to the On-Hold flash rate.
 - CO line is camped-on to the called station.
 - CO LED illuminates steadily when the called station connects with the transferred call.

NOTES:

1. *The call will recall you and camp-on is cancelled if the station does not pick it up within a pre-determined time. Inform the caller of the situation, and repeat the procedure (if necessary).*
2. *You may reconnect to a transferred line (anytime before it is answered) by depressing the appropriate  button.*
3. *The Busy Override feature may be used instead of Call Transfer with Camp-on.*

(continued)