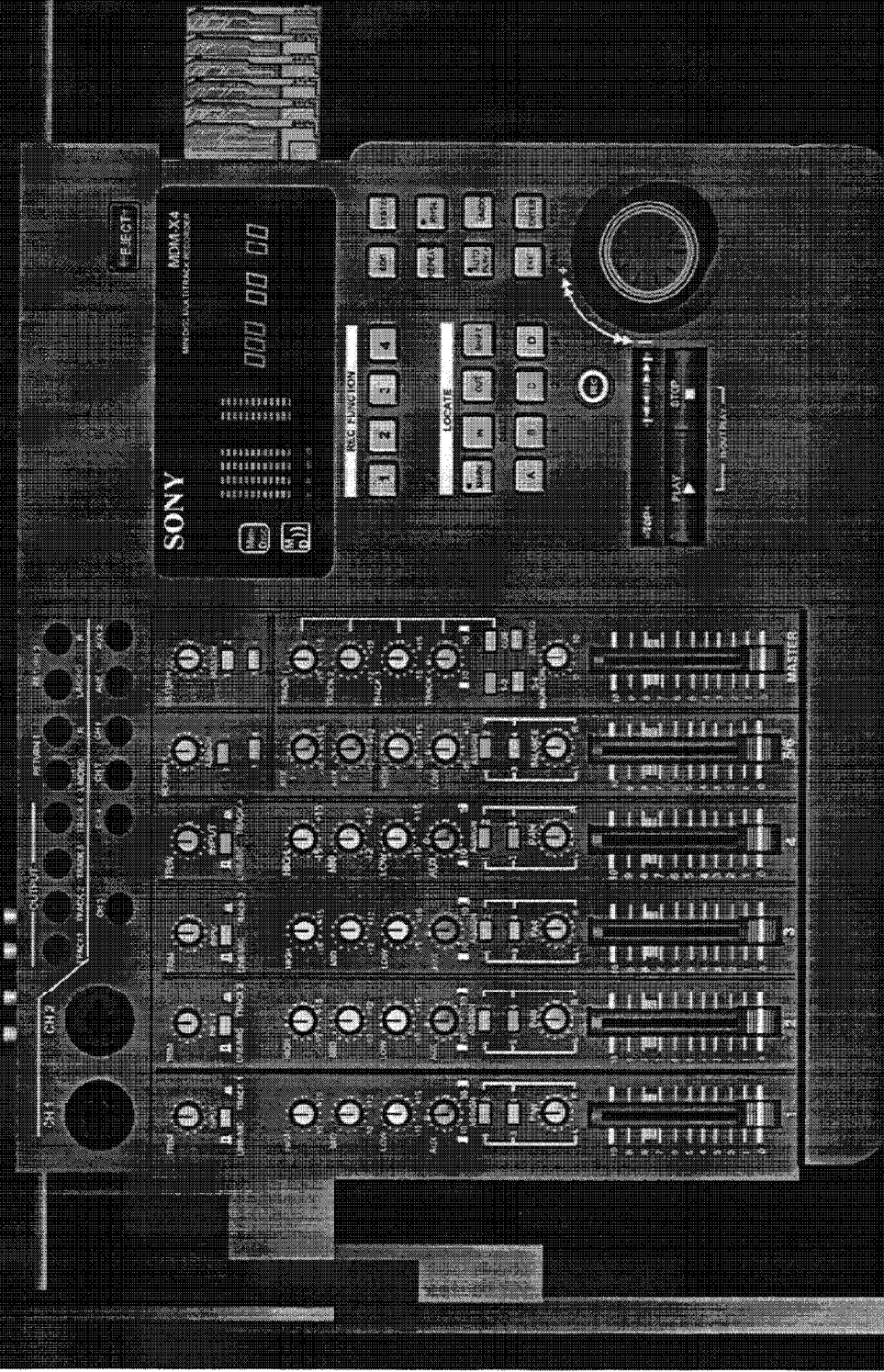




SONY MDM-X4



Presentation Agenda 

- Technical Overview MD**
- Competitive Comparison**
- Recording /Editing Workshop**
- Summary**

Applications 

- **Project recording.**
 - *Songwriter's tool !*
 - Sample archiving
 - Jingle recording
- **Institutional**
 - Houses of worship
 - Schools
 - Corporate
- **Live**
 - Radio / DJ
 - Theater

What do we want in a multi-track?

- *Good Sound Quality*
- *Easy to use. Small learning curve*
- *Flexibility. Must meet application requirements*
- *Transportability (machine & media)*
- *Compatability!*
- *Affordability*

MD Overview

- **4 track mode:**
 - DATA MD only!
 - 37 mins. rec time
 - Cannot play on standard MD player
 - Length of first track sets song length
- **1 & 2 track modes:**
 - 74 min recording time in stereo
 - 148 mins. in mono
 - Cannot change track format in Song once set
 - Compatible with standard MD Rec/players

MD Overview

- **UTOC (User Table Of Contents)**
 - 255 Indexes
 - Titles (7 characters ea.)
 - Editing
 - Tempo Maps

X4: Operations Overview

- **MIXER:**
 - All (10) inputs bus assignable
 - Inputs always available for monitoring (stereo)
 - Combo jacks accept XLR or TRS balanced mic or line signal
 - Stereo fader does not effect record levels
 - Low noise mic pre-amps w/buffer amps
 - Low crosstalk design

X4: Operations Overview

■ Menu's

• System:

- Pitch: Can be toggled from fixed to varied.
- MMC: Turns MIDI machine control on/off.
- Sync: Selects MIDI time code or MIDI clock as sync.
- SW 1 & 2: Assigns functionality to foot-switch jacks.
- Roll: Sets Rehearse loop pre/post play time.
- Rec: Sets track format to 1,2 or 4 track.
- Rehrs: Selects increase or decrease in level after edit point.

The MDM-X4 & MIDI



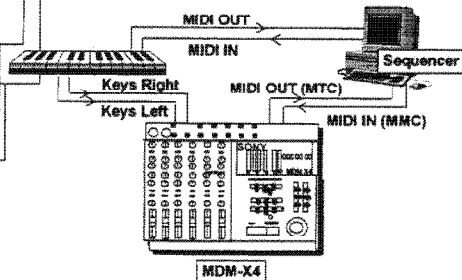
■ In, Out & Thru

■ Synchronization

- Midi Machine Control: Can receive transport, rec function & locate commands. Several X4's can be controlled at once (not sync'd)
- Midi Time Code: Will allow a sequencer to slave to MDM-X4
- MIDI Clock (w/tempo maps): Syncs older and non-timecode devices



MIDI & the MDM-X4



MDM-X4

the
COMPETITION

Competitive Comparison:

Existing Recording Media:

Pluses:

■ Cassette:

- Affordable, portable. Easy to use

■ Tape-based Digital:

- Good sound, low cost media. Expandable

■ Hard-Disc:

- Good sound, editing flexibility. Becoming more cost competitive

Minuses:

■ Cassette:

- Lower fidelity, speed, reliability

■ Tape-based Digital:

- Tape reliability (?). Expensive hardware. No editing. Access ?

■ Hard-Disc:

- High media/ hardware cost. Steep learning curve. High maint.

MD (+/-)

■ Pluses:

- Good sound quality
- Media (R,R,R,A)
- Small learning curve
- Compatibility
- Advantages over tape
- Viable cassette replacement

■ Minuses:

- Can't be sync'd together
- Slower than HD
- No virtual tracking
- Non-linear audio
- No external back-up
- No digital mixing

MD Overview

■ ATRAC:

(Adaptive Transform Acoustic Coding)

- Data compression is not a "bad" thing.
- Compression in other formats (DVD, workstations, Internet media)
- Psycho-acoustic model (dynamic masking)
- X4 uses ATRAC v3.5. (Encode only).

MDM-X4

Industry Notes:

■ Current high profile X4 user's:

- Laurence Juber (*Paul McCartney*)
- Davey Johnstone (*Elton John*)
- T. Lavitz (*Dixie Dreggs*)
- Diane Ponzio (*Martin Guitars*)

Competition



■ Tascam 564 (ret. \$1499)

- More mixer oriented features
- Digital output (?)
- ATRAC v. 2.0
- Confusing layout
- Play-list style editing
- NO track editing !

■ - Yamaha MD 4 (ret. \$1,199)

- Limited mixer features (No XLR's , 2nd aux, stereo fader)
- Limited MIDI functions (No MMC, MIDI in or thru)
- No Jog/shuttle No undo Very limited track editing.
- ATRAC v. 2.0
- Standard MD compatability

MDM-X4
Key Selling Points

- Targets the *songwriter/pre-production markets* (largest market)
- Combines advantages of other formats
- Build on success of MD format
 - *Growing consumer awareness*
 - *Over 40,000 MD multitracks units sold world-wide*
- Use tools to affect dealer sell-thru:
 - Co-op dollars and promotions
 - Training clinics

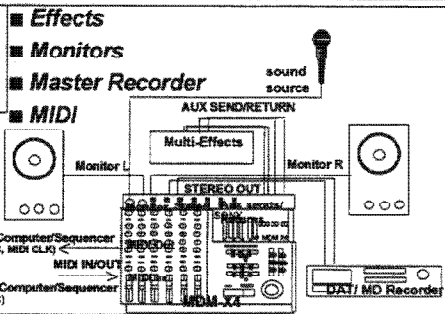
Where to get more information:

- Other training sessions
- Magazine reviews (EQ, Mix, E.M., Recording)
- Sony Website - <http://www.sony.com/proaudio>
- X4 literature & User's guide
- Bob's E-mail: Bob_Tamburri@mail.sei.sony.com

MDM-X4



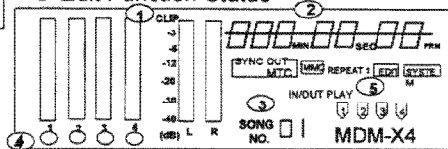
Putting it all together: System Integration



Multi-Function Fluorescent Display

00:00

- 1 Peak-reading levels Tracks 1-4/L & R
- 2 Absolute-time / Bar/beat counter
- 3 Song Number
- 4 Track Rec Status
- 5 Edit Function Status

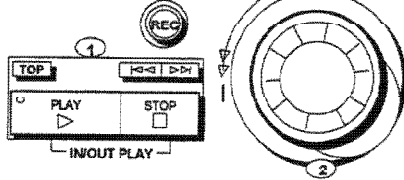


The MDM-X4 Transport

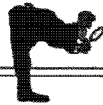


Transport Controls:

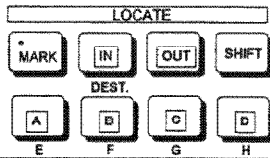
- ① Play/Stop/Cue/Review/Rec/Top
- ② Jog/Shuttle Wheel



Locate Controls



- Mark
- In/Out
- Shift (Pitch, Display, Dest. E-H)
- Locate Points A-H



Edit Functions

- Edit..... [EDIT] [SYSTEM]
- System..... [REPEAT] [PITCH]
- Repeat..... [RHSL]
- RHSL..... [DISPLAY]
- Auto-Punch..... [AUTO PUNCH] [UNDO]
- Undo..... [EXIT..] [ENTER]
- Exit/Enter..... [NO] [YES]

Recording Guidelines

- Maintain clean audio
- Independent track control
- Back-up/recall work
- Flexibility to experiment
- Work in stereo

Recording Tracks:

- Operation similar to standard 4 track units:
 - Select "New Song" (press "TOP" twice)
 - Input signal (mic, guitar, keyboard)
 - Adjust trim, fader, eq, etc. Assign to track bus (1-4)
 - Arm corresponding track (1-4)
 - Press Rec & Play. Begin Recording
 - Record for full song time or a bit longer, as this sets song length format
- Tracks may be overwritten several times with no degradation of sound quality

Mix-Write


- Purpose of Mix-write:
 - To make room for more new tracks
 - To add effects to existing tracks
 - To record new information onto existing tracks
- All four tracks may be recorded before bouncing is performed (unlike analog where one track must be left open)
- Generation loss due to re-recording is negligible


Editing

Types of editing available:


- **Song editing:** Changes the order or appearance of Song ID's
- **Section editing:** Allows cut and paste editing of Song sections to facilitate arrangement editing
- **Track editing:** Allows individual tracks or track sections to be copied, cut and pasted to any other Song/track location
- **Punch-in/out:** Allows insert recording of new take to be seamlessly entered over old take


Song Editing SONG COPY


• **FIRST:** PRESS  **EDIT**

• **THEN USE:**  TO SELECT EDIT FUNCTION

• **FIND:** **"SONG COPY"** THEN PRESS: THE DISPLAY WILL NOW FLASH: **"COPY 001"**


• **USE THE INNER:**  TO SELECT THE SONG YOU WISH TO COPY

• **THEN PRESS:**  **ENTER** YES


• **THE DISPLAY WILL ASK:** **"COPY OK?"** PRESS:  **ENTER** YES


• **THE DISPLAY WILL FLASH:** **"PROCESSING"**


SONG COPY (CONT'D)




• **WHEN DONE, DISPLAY WILL FLASH:** **"SONG COPY"** (THIS MEANS THE SONG HAS BEEN COPIED TO THE NEXT AVAILABLE SONG INDEX) PRESS:  **EXIT** NO

• **YOU HAVE NOW EXITED THE EDIT PAGE**

• **THE "UNDO" BUTTON WILL NOW BE LIT TO INDICATE IT IS AVAILABLE**  **UNDO**

• **USE THE SONG SELECT BUTTON TO ADVANCE TO THE COPIED SONG FILE** 

NOW: PRESS  **PLAY**

• **TO VERIFY THE COPY**   

How to set up edit points

FIRST:

PRESS  **MARK** THEN  **IN** AT APPROPRIATE LOC/TAE TIME

SECOND:

PRESS  **MARK** THEN  **OUT** AT APPROPRIATE LOC/TAE TIME

THEN, IF A MOVE OR COPY EDIT IS BEING PERFORMED:


PRESS  **MARK** THEN & HOLD   **IN** AT APPROPRIATE LOC/TAE TIME
DEST

How to rehearse and trim edit points

FIRST:

PRESS & HOLD  **RHSL** THEN  **IN** THIS WILL BEGIN PLAYBACK REHEARSAL LOOP OF IN POINT SECTION W/ PRE/POST ROLL

THEN:

USE INNER JOG WHEEL  TO ADJUST THE FRAME LOCATION POINT TO THE DESIRED TIME

THEN:

PRESS & HOLD MARK  **MARK** THEN  **IN** TO SET THE NEW POINT


*REPEAT THESE STEPS FOR OUT & DESTINATION POINTS

Selecting an Edit Function


FIRST:

PRESS  **EDIT** THEN USE  TO SELECT EDIT FUNCTION

SELECT EITHER A TRACK OR SECTION EDIT FUNCTION (THIS MAY BE A COPY, MOVE, EXCHANGE, ERASE OR INSERT)

WHEN THIS HAS BEEN SELECTED PRESS:  **ENTER**
YES

IN THE CASE OF A SECTION EDIT THE DISPLAY WILL SAY: "EDIT OK?"

PRESS:  **ENTER** THE EDIT WILL BE PERFORMED ACCORDING TO THE IN/OUT AND DESTINATION POINTS SELECTED
YES

TRACK EDITING

• IN THE CASE OF TRACK EDITING, WHEN YOU HAVE SELECTED A TRACK EDIT FUNCTION THE DISPLAY WILL READ:

1 2 3 4

THEN USE:



TO SELECT TRACK #(1-4)

PRESS: ENTER YES

TO MOVE THE CURSOR TO THE NEXT TRACK

1 2 3 4

2 -

WHEN ALL TRACKS HAVE BEEN SELECTED THEN:

PRESS: ENTER YES TO EXECUTE THE EDIT

MIXDOWN

- All inputs assigned to "TRK"
- Adjust fader levels (including Master)
- Adjust EQ to taste. *Add FX
- Monitor levels on X4 and mix master
Maintain level under "0"
- Press rec/play on Master deck
- Press play on X4
- Begin mixing

Summary

- Build on success of MD
- Target appropriate customers
- Sell on *simplicity* & price-point value
- Sell up from low-end
- *Don't* compete in HD market
- Anticipation of future products?
- Maintain momentum. Use incentives

MD Vs. Cassette



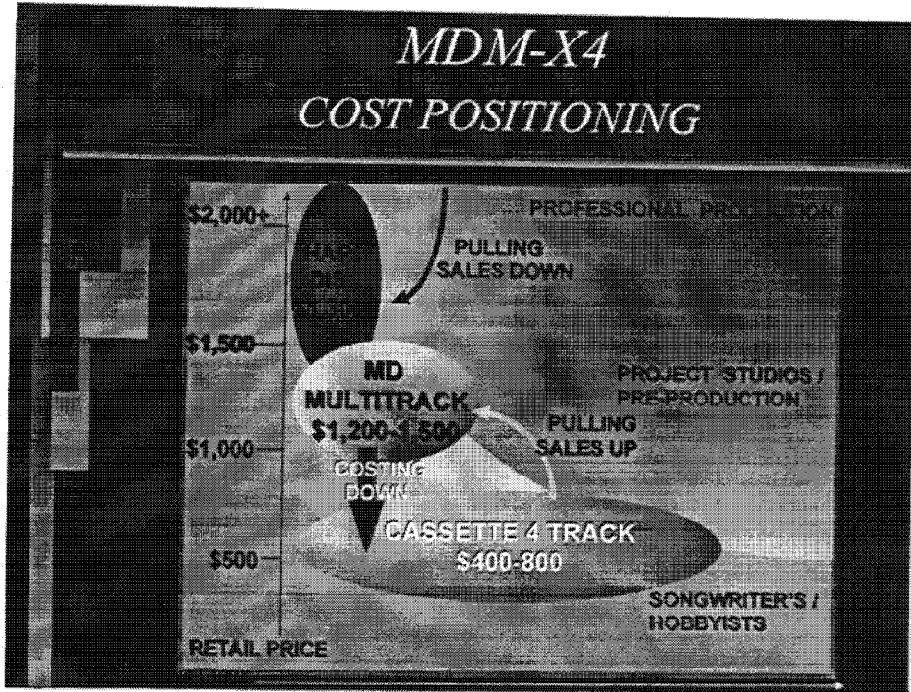
	MiniDisc	**Cassette
Frequency Response	5hz-20khz	30hz-16khz
Wow & Flutter	unmeasurable	<.10 % RMS
THD (@ 1K)	<.01%	<.3%
Signal to Noise	>94dB	>50dB (NR out)
Locate Time	Faster than CD	>60sec
Rec. Time	37min (4track)	22.5 min (C-90)
Crosstalk	>85dB	>45dB
Non-linear Editing?	Yes	No
Cleaning Requir.?	No	Yes
Printthrough/Stretching	No	Yes
Media Cost	<\$15	<\$5 (C-90)

**Cassette specifications are average and not necessarily representative of all cassette technology.

MDM-X4 vs. Other MD



	Iscam 564	Yamaha MD4	SONY MDM-X4
Compat w/ stand. 2u MD's	Yes (Play Only)	Yes	YES
# of Song Index's	5	255	255
Data Compression used	Yes (ATRAC)	Yes (ATRAC)	YES (4th gen. ATRAC)
# of XLR inputs	4	0	2
# of Aux sends	2 (2 pots)	1	2 (1 pot)
# of 1/4" midline inputs	4	4	4
# of stereo inputs	2	0	1
# of bands EQ	3 (mid sweep)	5	3
# of stereo FX returns	2	1	2
Song/Part editing?	Yes	Yes	YES
Edit Undo?	Yes	No	Yes
Track editing?	No	Yes (No time locate change)	YES
Jog/Shuttle?	Yes	No	YES
Large readable display?	No	Yes	YES (w/ dimmer)
MTC/MIDI Clock	Yes	Yes	YES
Tempo Maps?	Yes (20 per song)	Yes (20 per song)	YES (50 per song)
MMC	Yes (NO track armng)	No	YES
Footswitchable?	Yes (X1-800 I/O/L)	Yes (X1-800 I/O/L)	YES (X2 assignable)
Pitch control?	+/- 9.9%	+/- 6%	+/- 8% (w/ toggle track)
Virtual-Mixing	Yes *Bounce-forward	Yes	YES *MDX-Write
# Auto-locate memories	20	8	11
Edit Rehearsal/Trip?	Yes (rapid repeat)	N/A	YES (w/ Pre/post roll)
Color-coded controls	No	Yes	YES
Suggested Retail Price	\$1,899	\$1,199	\$1,250



Building tracks with the MDM-X4

Example: Recording up to 12 virtual tracks

Mix-Write area (final mix)		sec gen.	fifth gen.
DRUMS (L) + BASS + GTR + KYBD (L) + VOC 1 + LD VOC + SAX	DRUMS (L)	KEYBOARDS (L)	LEAD VOCAL
DRUMS (R) + BASS + KYBD (R) + VOC 2 + SOL GTR + PERC	DRUMS (R)	KEYBOARDS (R)	SOLO GUITAR
LEAD VOCAL	TRACK COPY (3-1)	BASS	VOCAL 2
SOLO GUITAR	TRACK COPY (4-2)	GUITAR	PERCUSSION
	first gen.	third gen.	fourth gen.

Mix-Write Tracks 1-4 to tracks 1 & 2 in Song 1
 All individual tracks are saved (songs 2, 3 & 4)
 All individual tracks can be accessed for re-recording or re-mixing.
 Up to 14 tracks (6 generations) are possible, with virtually no quality loss
 (due to ATRAC V 3.5)
Only tracks that you want to redo are affected. All other tracks remain intact.