

The next step Technical Note #83

Limitations on use of Eventide pre-recorded PCMCIA Memory Cards

Eventide supplies a range of prerecorded PCMCIA Memory Cards containing presets for use with the DSP4000. While some of these cards contain Eventide factory presets, others are produced by freelance artists and producers. In order to protect their interests, many of our outside producers have asked that some protection be provided against unauthorised copying or duplication of their work, in order to protect their livelyhoods and to justify their producing further cards in the future. In response to this, these cards have the following features:

- 1) They cannot be read or copied by a normal PC.
- 2) The cards cannot be re-formatted or re-written.
- 3) Midi Dump of the card between two DSP4000's or to an external Midi device is not possible.
- 4) Presets can only be loaded from internal memory or another card if the Release card has been inserted into the DSP4000 after power-up.
- 5) Some presets contain new and undocumented modules which cannot be <insert>ed from the patch editor.

Point (3) above means that the presets supplied on the Release card can be saved to internal memory or a PCMCIA ram card like any other preset. They can also be modified with the DSP4000 patch editor in the normal way and then saved. The only restriction to normal use is that the Release card must be either in the DSP4000 Memory Card slot when these presets are loaded, or have been inserted and removed (swiped) since the DSP4000 was last switched on.

In most cases, these presets will be loaded directly from the Release card and no inconvenience will be noted.