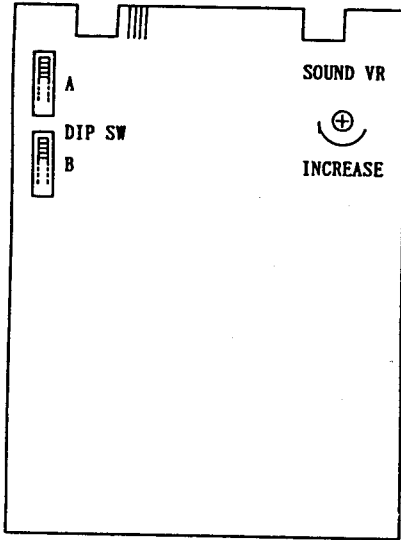


ADJUSTMENTS OF GAME PC BOARD (MAJESTIC TWELVE G25 00630A)

G-CONNECTOR (JAMMA)

| SOLDER SIDE | | COMPONENTS SIDE | |
|----------------|---|-----------------|----------------|
| GND | A | 1 | GND |
| GND | B | 2 | GND |
| +5V | C | 3 | +5V |
| +5V | D | 4 | +5V |
| | E | 5 | |
| +12V | F | 6 | +12V |
| POST | H | 7 | POST |
| COIN METER B | J | 8 | COIN METER A |
| COIN LOCKOUT B | K | 9 | COIN LOCKOUT A |
| SPEAKER (-) | L | 10 | SPEAKER (+) |
| SOUND GND | M | 11 | SOUND |
| VIDEO G | N | 12 | VIDEO B |
| VIDEO SYNC | P | 13 | VIDEO A |
| SERVICE SW | R | 14 | VIDEO GND |
| TILT SW | S | 15 | |
| (COIN B) | T | 16 | COIN A |
| 2P SELECT | U | 17 | 1P SELECT |
| | V | 18 | |
| | W | 19 | |
| 2P LEFT | X | 20 | 1P LEFT |
| 2P RIGHT | Y | 21 | 1P RIGHT |
| 2P A-BUTTON | Z | 22 | 1P A-BUTTON |
| 2P B-BUTTON | a | 23 | 1P B-BUTTON |
| | b | 24 | |
| | c | 25 | |
| | d | 26 | |
| GND | e | 27 | GND |
| GND | f | 28 | GND |



☆ CONTROL OF THIS GAME USES ONE 2-WAY JOYSTICK AND 2 BUTTONS.

(W-CONTROL PANEL)

(SEE THE SEPARATE TABLE ※.)

NOTE) BEFORE CHANGING THE SETTING OF DIP SWITCHES. TURN THE POWER OFF.

※ (SETTING OF THE DIP SW IN 1P/2P ALTERNATE GAME)

| B-6 | B-8 | A-1 | DESCRIPTION |
|------|-------|-----------|---|
| "ON" | "OFF" | A-1 "OFF" | SINGLE CONTROL PANEL. WITH THE SCREEN ROTATION |
| | | A-1 "ON" | SINGLE CONTROL PANEL. WITHOUT THE SCREEN ROTATION |
| | "ON" | A-1 "OFF" | SINGLE CONTROL PANEL. WITH THE SCREEN ROTATION |
| | | A-1 "ON" | DOUBLE CONTROL PANEL. WITHOUT THE SCREEN ROTATION |

WHEN DIP SW B-6 IS TURNED "OFF" (1P/2P GAME), THE DIP SW B-8 SHOULD BE TURNED "OFF". BECAUSE OF THE CONDITION OF CONTROL PANEL, THEN ONLY ONE PLAYER PLAYS THIS GAME. TURN THIS B-8 TO "ON" POSITION. (IN THIS CASE, THE 2P SELECT SW DOES NOT WORK.)

◇ SETTING OF DIP SWITCH A

(*): FACTORY SETTING

| SETTINGS | POSITIONS | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|---------------------|------------------|-----|-----|-----|-----|-----|---|-----|-----|
| PLAY STYLE | * TABLE | OFF | | | | | | | |
| | UPRIGHT | ON | | | | | | | |
| SCREEN ROTATION | * NORMAL | | OFF | | | | | | |
| | REVERSE | | ON | | | | | | |
| TEST MODE | * NORMAL GAME | | | OFF | | | | | |
| | TEST MODE | | | ON | | | | | |
| ATTRACT SOUND | * WITH | | | | OFF | | | | |
| | WITHOUT | | | | ON | | | | |
| PLAY PRICING | * 1 COIN 1 PLAY | | | | | OFF | | OFF | |
| | 2 COINS 1 PLAY | | | | | ON | | | |
| | 3 COINS 1 PLAY | | | | | OFF | | | ON |
| | 4 COINS 1 PLAY | | | | | ON | | | |
| BUY-IN PLAY PRICING | * ○ | | | | | | | OFF | OFF |
| | 1 COIN CONTINUE | | | | | | | ON | |
| | 2 COINS CONTINUE | | | | | | | OFF | ON |
| | 3 COINS CONTINUE | | | | | | | ON | |

◇ SETTING OF DIP SWITCH B

| SETTINGS | POSITIONS | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | |
|--|----------------------|-------------------------------|-----|--|-----|-----|-----|---|-----|----|
| GAME DIFFICULTY EASY (A) → DIFFICULT (D) | * RANK B | OFF | OFF | THE DIP SW A-1 IS EFFECTIVE ONLY WHEN THE DIP SW B-6 IS TURNED "ON". | | | | | | |
| | RANK A | ON | | | | | | | | |
| | RANK C | OFF | | | | | | | | |
| | RANK D | ON | | | | | | | | |
| NUMBER OF SHIELD (S) | * 1 | | | OFF | OFF | | | | | |
| | 3 | | | ON | | | | | | |
| | 2 | | | OFF | ON | | | | | |
| | 0 | | | ON | | | | | | |
| NUMBER OF PLAYER (S) | * 3 | | | | | OFF | | | | |
| | 2 | | | | | ON | | | | |
| GAME TYPE | * 1P/2P GAME | | | | | | OFF | | | |
| | 1P/2P ALTERNATE GAME | | | | | | ON | | | |
| CONTINUE | * WITH | ← SEE THE SEPARATE TABLE. (※) | | | | | | | OFF | |
| | WITHOUT | | | | | | | | ON | |
| GAME STYLE | * | ← SEE THE SEPARATE TABLE. (※) | | | | | | | OFF | ON |
| | | | | | | | | | | |

○: THIS SETTING SHOULD BE THE SAME SETTING AS THAT OF "PLAY PRICING".